### **University Memorial Center Board Minutes**

Tuesday October 8th, 2013 UMC 245- 5:30 pm

<u>Attendance</u>: Tyler R. (v), Danielle V. (v), Isra S. (v. proxy for Debbie C.), Matt R. (v), Ginni M. (v), Lily A. (v), Ben P. (v), Kelsey C. (v), Joseph S. (ex-o), Javier G. (ex-o), Desiree W. (ex-o), Kellie L. (ex-o), Brandon F. (ex-o PC), Shane H. (ex-o CUNR), Katie S. (ex-o CUGOLD), Matt R. (ex-o E-CNTR), Robin M. (ex-o), Carlos G. (ex-o), Roxane Ruggles (guest), Andrea Z. (guest), David Schafer (guest-OZ Architecture)

# I. Call to Order – 5:30 PM

# II. Approvals

- a. Tuesday September 1st, 2013 Minutes
- b. Tuesday October 8th, 2013 Agenda Motion to approve bundle of minutes & agenda – Matt Call to Question - Danielle Acclimation - Ginni

## III. Open Hearing - none

### **IV.** Chair's Report

a. Discuss next week

We are going to be continuing the discussion on gender neutral bathrooms. We will possibly starting the conversation on naming the wifi lounge. Naming it gives better recognition to the area.

# V. Director's Report

a. Glenn Miller Ballroom Report

The UMC Board will be involved in the finishing selections of the ballroom. We have David from Oz Architecture here to help with that.

### Subcommittee made by Chair Tyler.

Our project goals with David and the ballroom are to: improve aesthetics (updated finishes; simple and elegant but not too formal), hvac systems, functionality (i.e. lighting, av systems, acoustics, ADA accessibility), service & support (catering kitchen upgrades, storage), and reflect the student values (i.e. gender neutral restroom and sustainability). The scope of the project = enclosing exterior terraces/decks (the windows currently only serve as decorative elements) to allow for more storage in the ballroom. Allow circulation at a few points that will help the kitchen improvements as well as acoustics. Expanding the entrance area is also on the agenda.

Dave gave us colored stickers (red = negative, green = positive) to put on image of interior concepts.

Interior concepts ballroom:

Chicago ballroom:

Positive = The skylights look nice, letting in natural sunlight. Negative = Would like to have more distributed skylights Large middle photo: like the wide sky lighting. It looks pretty modern.

- We are concerned about heat generated by lights because it gets pretty hot on the stage. The skylights may help with the reduction of heat because of the type of glazing used

- Having the ceiling as a focal point is really nice; better than looking at a hanging chandelier.

- We would like to have a lighter area, not dark.

- Having acoustic panels that reflect Boulder or CU would be nice (geometric patterns like the flatirons).

- We would like to have acoustic panels that will not be easily outdated

- We would like to incorporate Boulder's environmental organic feel
- Using some dark features could be nice touches

- We really enjoy the large window in the design with the square lights. The large windows help to showcase our view. We also like the large square lights.

- We like different colored lighting to add focal features to the walls

- Our floors are the color of light maple. Will we be able to stain it

darker? It was not in the original plan to change the color of the floor.

Staining the floor darker will give it a classier look (less like a cafeteria or basketball court, but staining maple is difficult)
Controversy over bottom ballroom concept = like the dark accent wall, dislike that the room looks like three separate designs that are put together. The panels look like they will easily be outdated

# SUSPEND REPORTS UNTIL NEXT MEETING

- VI. Program Council
- VII. CU NightRide
- VIII. Student Veteran's Association
- IX. Food Service
- X. CU Gold
- XI. Environmental Center
- XII. CUSG
- XIII. Feedback
- XIV. Old Business
- XV. New Business

### XVI. Adjournment -6:17 PM and UMC Board Retreat began

Motion to Adjourn – Matt 2nd - Danielle Call to Question- Lily

> Robert's Rules Motion (to approve...) 2<sup>nd</sup> Call to Question Acclimation (All in favor) Any Objections? No (Motion Passed) Yes