HiBall Balloon Payload Workshop

Sensors Part 1





COLORADO SPACE GRANT CONSORTIUM



Partner



<u>Part 1 – Arduino Test Drive</u> <u>Sensors</u>

- A. LED Visual Display
- B. Analog vs. Digital
- C. Balloon Shield Build
- **D.** Thermometer



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Breadboard 101

- Columns connected

- Rows connected on power rails -
- Two sides

- Columns on one side not connected to columns on other side





- Breadboard has power and ground rails
- Individual points on rails (rows) are connected
- One rail, and its points, are independent of other rails

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- Also has numbers and letters to coordinate builds



7



- Connect negative lead of LED to C10 and positive lead to C11 as shown
- Connect 330 ohm resistor to positive lead at D11 and F11
- Connect breadboard wire to negative lead D10 to GND Rail





- Connect resistor J11 to pin 9 on Arduino
- Connect GND
 Rail to GND on
 Arduino as shown





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- Upload the same code from the end of Part 1 with led = 9
- Verify the LED blinks
- Tinker with the delay times







- Duplicate the LED circuit three more times
- Note negative leads and connect to GND Rail
- Keep color order(Except Blue is purple)
- Tie all resistors together





- GND should still be connected to Arduino GND
- Red wire should still be connected to Arduino Pin 9





- Upload same code again and verify all LEDs blink
- Tinker at this point if you want
- Now that we know all the LEDs on our Display are working, let's use the Arduino to control each LED individually



- Remove wires connecting resistors and Pin 9 from Arduino
- Now what?





- Connect Yellow LED resistor to Pin 9
- Connect Red LED resistor to Pin 7
- Connect Purple LED resistor to Pin 6
- Connect Green LED resistor to Pin 5





- Time to modify your sketch void setup() { - "Comment out" // put your setup code here, to run once int LED = 9;Serial.begin(9600); setup the LED Visual Display - pinMode for pins pinMode(5, OUTPUT); //Green LED 5, 6, 7, and 9 as pinMode(6, OUTPUT); //Purple LED **OUTPUTs** pinMode(7, OUTPUT); //Red LED pinMode(9, OUTPUT); //Yellow LED



- Comment out Serial.println
- Turn off LEDs at start of loop
- Turn on individual LEDs as shown

}

void // //	<pre>loop() { put your main code here, to run repeate Transmission lode 055 al hereinin</pre>													
	<pre>digitalWrite(5, digitalWrite(6, digitalWrite(7, digitalWrite(9,</pre>	LOW); LOW); LOW); LOW);	//Green LED //Purple LED //Red LED //Yellow LED											
(<pre>delay(1000);</pre>													
	<pre>digitalWrite(5, delay(500):</pre>	HIGH);	//Green LED											
	<pre>digitalWrite(6, delay(500);</pre>	HIGH);	//Purple LED											
,	<pre>digitalWrite(7, delay(500):</pre>	HIGH);	//Red LED											
'	<pre>digitalWrite(9, delay(500):</pre>	HIGH);	//Yellow LED											
2														

Blink an LED:



- 1. Compile code and check for messages
- 2. Upload code to Arduino





- Should see Green LED turn on, then Purple, then Red, then Yellow
- Tinker with the delay times





- Serial.begin(9600); void setup()
- Serial.print(); void loop()
- Serial.println(); void loop ()
- pinMode(pin#, mode); void setup()
- digitalWrite(pin#, value); void loop ()
- delay(time); void loop ()



<u>Part 1 – Arduino Test Drive</u> <u>Sensors</u>

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- Common Interpretation





Analog:



- Voltage, continuous, real-world



Digital:



- Bits and Bytes, On/Off, 1 or 0, high or low, non-continuous





- Arduino takes care of this through the ADC





- Low resolution conversion (1 bit or 2 states)





- Bits and Bytes, On/Off, 1 or 0, high or low, non-continuous





Do you need to know: Is something there or is it a circle?







Level of Precision...Figuring out what you NEED to know

Say you want to hit a barn from 10 feet away with a rock. What do you need to know to do that?





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Hit the barn Yes or No = one bit -> two states

0 = Miss 1 = Hit





Say you want to know if you hit specific part of the barn... 00 = Right Barn Door 01 = Left Barn Door 10 = Roof 11 = Side barn





How many bits (states) does this knowledge require?

4 bits -> 16 States

More resolution costs more memory/storage/bandwidth





- A state is one unique combination of bits

- 1 bit 0 or 1 = 2 states = 2^1
- 2 bits 00, 01, 10, 11 = 4 states = 2^2
- 4 bits -0000, 0001....1111 = 16 States $= 2^4$
- 8 bits = 0000000...11111111 = 256 states = 2^8
- 10 bits = 000000000...11111111111 = 1024 states = 2^{10}

= 65,536 states $= 2^{16}$

- More bits provides more precision over a given voltage range
- If it is necessary to record small changes, more precision (bits), is required
- 8 bits is a byte
- 10 bits is how many bytes?



- A 10-bit conversion has 2¹⁰ (0 to 1023) possible values
 - Resolution is $1/(2^{10} 1) * 5V = 1/1023 * 5V = 0.00489 V$
 - For a device that is very precise, a 10-bit conversion allows for a higher resolution on the data (high-range accelerometers)

0.00489*V* * *Decimal* = *Voltage*







- If this seems a bit confusing – DON'T WORRY!!

- The more you use it the more sense it will make


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- It can sweep its output between two voltages it is supplied.





- Connect the Red wire from POT to 5V on Arduino
- Connect Black wire from POT to GND on Arduino





- Connect the Red wire from POT to 5V on Arduino
- Connect Black wire from POT to GND on Arduino







- Connect the White wire from POT to A0 on the Arduino







- Modify your sketch to add the following variable

```
// Definitions
int pot;
void setup() {
// put your setup code here, to run once:
    Serial.begin(9600);
// setup the LED Visual Display
    pinMode(5, OUTPUT); //Green LED
```



- Read value on pin A0 by using analogRead
- Serial.println the value on A0
- Change delay to 50 ms

void //	<pre>loop() { put your main code her</pre>	e, to r
	<pre>pot = analogRead(A0); Serial.println(pot);</pre>	
11	<pre>Turn script running le digitalWrite(5, LOW); digitalWrite(6, LOW); digitalWrite(7, LOW); digitalWrite(9, LOW);</pre>	ds OFF //Gree //Purp //Red //Yell
	delay(50);	
	digitalWrite(5, HIGH);	//Gre
	<pre>digitalWrite(6, HIGH); delay(50);</pre>	//Pur
	digitalWrite(7, HIGH);	//Red
	<pre>digitalWrite(9, HIGH); delay(50);</pre>	//Yel
}		



- Compile and Upload
- Start Serial Monitor
- LEDs should be blinking fast
- What does the value mean/represent?





/dev/tty.usbmodem24141 - Value is digital (integer – Send whole number) equivalent 0 of analog value 0 0 0 - When the voltage is 0.0V 0 96 233 we see "0" 320 327 327 - When the voltage is 5.0V 327 327 we see "1023" 327 327 328 327 - What resolution? Autoscroll No line ending 9600 45



- 10-bit conversion has 2^{10} (0 to 1023) possible values
 - Resolution is...

- What is the voltage output of the potentiometer if value is 689?

$$0.00489V * 689 = Voltage$$

 $3.3692 = Voltage$



- Modify the sketch to calculate the voltage based on the analogRead value and print to the screen
- Will need to create a new variable (float) and use some math
- Printing more than two items to the screen, use...
 > Serial.print(" ") //to print to same line
 > Serial.print("\t ____") // to create tab
 > Serial.println(" ") // to create a new line



- Let's look at the code changes
- float because its not a whole number

- Verify and Upload





- Launch Serial Monitor
- Turn potentiometer until you see 689 and verify same value we calculated
- Tinker

•	😑 🔵 /dev/cu.usbmodem14511	1
		Send
689	potVolt 3.37	6
689	potVolt 3.37	
689	potVolt 3.37	0
600	petVelt 2.27	
689	potVolt 3.37	
		Ŧ
V A	utoscroll No line ending 🛟	9600 bau



- What would you have to do to use the potentiometer to control the delay of LED Blink pattern
- Replace time in delay command with pot value
- Try it



- Let's look at the code changes
- One more step...

```
void loop() {
     put your main code here, to run repeat
     pot = analogRead(A0);
     potVolt = pot*(5.0/1023);
     Serial.print(pot);
     Serial.print("\t potVolt ");
     Serial.println(potVolt);
     Turn script running leds OFF at begini
     digitalWrite(5, LOW); //Green LED
     digitalWrite(6, LOW); //Purple LED
     digitalWrite(7, LOW); //Red LED
     digitalWrite(9, LOW); //Yellow LED
     delay(pot);
     digitalWrite 5, HIGH); //Green LED
     delay(pot);
     digitalWrite 6, HIGH); //Purple LED
     delay(pot);
     digitalWrite 7, HIGH); //Red LED
     delay(pot);
     digitalWrite 9, HIGH); //Yellow LED
     delay(pot);
```

11

11



- Modify the sketch so we can use our LED Visual Display instead of the serial monitor to know what the sensor value / voltage is
- Use a series of if statements to turn LEDs for different values

0.00V to 1.25V = Turn on Green LED
1.26V to 2.50V = Turn on Green/Purple LED
2.51V to 3.75V = Turn on Green/Purple/Red LED
3.75V to 5.00V = Turn on Green/Purple/Red/Yellow LED



- Let's look at the Sketch

- Comment out previous digitalWrite commands

<pre>delay(pot);</pre>	
<pre>digitalWrite(5, HIGH);</pre>	//Green LED
<pre>delay(pot); digitalWrite(6, HIGH);</pre>	//Purp <mark>le LED</mark>
<pre>delay(pot); digitalWrite(7, HIGH);</pre>	//Red _ED
<pre>delay(pot); digitalWrite(9_HICH).</pre>	//Vellow LED
delay(pot);	THELEW LLD



- Add the following if statements to your void loop
- Compile and Upload
- Verify LED Display is working by comparing with Serial Monitor and Potentiometer reading
- Tinker until everyone is at this point

void //	<pre>loop() { put your main code here, to run</pre>
	<pre>pot = analogRead(A0); potVolt = pot*(5.0/1023); Serial.print(pot); Serial.print("\t potVolt "); Serial.println(potVolt);</pre>
11	Turn script running leds OFF at digitalWrite(5, LOW); //Green l digitalWrite(6, LOW); //Purple digitalWrite(7, LOW); //Red LED digitalWrite(9, LOW); //Yellow
	<pre>if(potVolt > 1.24) { digitalWrite(5, HIGH); } if(potVolt > 2.49) { digitalWrite(6, HIGH); } if(potVolt > 3.74) { digitalWrite(7, HIGH); } if(potVolt > 4.99) { digitalWrite(9, HIGH); } delay(100);</pre>
/*	delay(pot);
	digitalWrite(5, HIGH); //Green
	<pre>digitalWrite(6, HIGH); //Purple delay(pot);</pre>
	<pre>digitalWrite(7, HIGH); //Red LU delay(pot);</pre>
	<pre>digitalWrite(9, HIGH); //Yellow delay(pot);</pre>



- Add the following if statements to your void loop
- Compile and Upload
- Verify LED Display is working by comparing with Serial Monitor and Potentiometer reading
- Tinker until everyone is at this point

```
if(potVolt > 1.24) {
  digitalWrite(5, HIGH);
  }
  if(potVolt > 2.49) {
   digitalWrite(6, HIGH);
  }
  if(potVolt > 3.74) {
   digitalWrite(7, HIGH);
  }
  if(potVolt > 4.99) {
   digitalWrite(9, HIGH);
  }
  delay(100);
```



- Connect USB and upload same code
- Same results?
- What happens?

e i dev/cu.usbmodem145111			
		Send	
689	potVolt 3.37	6	
689	potVolt 3.37		
689	potVolt 3.37	0	
689	potVolt 3.37		
689	potVolt 3.37		
		*	
🗹 Au	toscroll No line ending 🛟	9600 bau	



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The Balloon Shield will be used on your payload.

It will function the same as your breadboard but wires will not come loose

After certain points working with the code and wires, we will add items to the balloon shield and retest



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- Add Headers
- Keep flush and perpendicular to board





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Solder from bottom of board









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Also notice the LEDs shape on board





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- Bend leads over flat so LEDs are flush with top of board





- Trim after soldering – LED LEEDS ONLY!!





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Add resistors (no polarity)





- Bend leads so resistors are flush on top of board
- Trim after soldering







- Solder 2 pin headers to D4 and D3
- Short pins to into board
- Solder from the bottom



- LONG PINS SHOULD BE ON TOP



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- 1 3 pin header connector at HUM
- 2 4 pin header connectors at PRES
- 1-6 pin header connector at ACCEL
- Solder on the bottom of the board





MUST BE PERPENDICULAR

AND FLUSH WITH SHIELD BOARD





- 1 3 pin <u>locking</u> header at TEMP2
- Short pins into board.
- Solder from the bottom



MUST INSTALL EXACTLY AS PICTURED.

BACKWARDS WILL RESULT IN TEMP SENSOR OVERHEATING



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- 1-6 pin header at OPENLOG
- Solder on bottom of board



Result should look like this





- Disconnect Arduino from laptop
- Disconnect Breadboard from Arduino

- Connect SHIELD to Arduino
- Line up before squeezing


Balloon Shield Build Part 1:



- Once aligned, gently press two together



Balloon Shield Build Part 1:



Completed product





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Sensor:







Temperature sensor is the TMP36 - Temperature Sensor

Will use two on balloon flight

- One internal
- One external

Only working with internal now





Leave your Balloon Shield attached to Arduino

- Wire Arduino 5V to Breadboard
 (BB) 5V PWR Rail
- Wire Arduino GND to BB GND Rail
- Wire Sensor 5V to BB 5V Rail
- Wire Sensor GND to BB GND Rail
- Wire Sensor OUT to Arduino A0





- Leave Balloon Shield Connected to Arduino
- Wire Arduino 5V to Breadboard
 (BB) 5V PWR Rail
- Wire Arduino GND to BB GND Rail
- Wire Sensor 5V to BB 5V Rail
- Wire Sensor GND to BB GND Rail
- Wire Sensor OUT to Arduino A0





- Let's consult the data sheet for the sensor
- 10 mV/C (0.010V/C)





istrial process c

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- Data sheet also says there is an offset
- For TMP36, **Offset = 0.5 Volts**



Sensor	Offset Voltage (V)	Output Voltage Scaling (mV/°C)	Output Voltage @ 25°C (mV)		
TMP35	0	10	250		
TMP36	0.5	10	750		
TMP37	0	20	500		



Fire alarms



- So to understand the data, we need to do some math to convert voltage to C

$$TempC = \frac{(tempVoltage - 0.5)}{0.01}$$

Using what we are seeing from our serial monitor, 0.77 Volts, we would get...

$$TempC = \frac{(0.77 - 0.5)}{0.01}$$
$$TempC = \frac{(0.27)}{0.01} = 27 C$$

$$TempF = TempC*\frac{9}{5}+32$$





/dev/cu.usbmodem1451 (A

- Build and Upload the code and look at serial monitor
- Should see ~0.77 V
- Put your fingers on temp sensor and lightly squeeze
- Look at monitor and LEDs for change

153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60

🗹 Autoscroll

No line

PLEASE SAVE YOUR SKETCH FILE



- Build and Upload

- Test by touching your

.

temp sensor

PLEASE SAVE YOUR SKETCH FILE

1										Send
101	501301		0.15		~					
154	Sensor	Voltage	0.75	Temp	C	25.27	Temp	F	77.48	
154	Sensor	Voltage	0.75	Temp	С	25.27	Temp	F	77.48	
154	Sensor	Voltage	0.75	Temp	С	25.27	Temp	F	77.48	
154	Sensor	Voltage	0.75	Temp	С	25.27	Temp	F	77.48	
154	Sensor	Voltage	0.75	Temp	С	25.27	Temp	F	77.48	
154	Sensor	Voltage	0.75	Temp	С	25.27	Temp	F	77.48	
154	Sensor	Voltage	0.75	Temp	С	25.27	Temp	F	77.48	
154	Sensor	Voltage	0.75	Temp	С	25.27	Temp	F	77.48	
154	Sensor	Voltage	0.75	Temp	С	25.27	Temp	F	77.48	
154	Sensor	Voltage	0.75	Temp	С	25.27	Temp	F	77.48	
154	Sensor	Voltage	0.75	Temp	С	25.27	Temp	F	77.48	
154	Sensor	Voltage	0.75	Temp	С	25.27	Temp	F	77.48	
154	Sens									
🗹 Autoscro	11				(No line endir	ig ‡		9600 bau	d \$

/dev/cu.usbmodem145111

Balloon Shield Build Part 2:



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- Disconnect you Balloon Shield and add the Temperature Sensor 1
- Note the orientation





Balloon Shield Build Part 2:



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- Solder from bottom of board and then trim leads





- Reconnect your Balloon Shield to the Arduino
- Connect USB and reload code
- Verify same results

		/d	ev/cu.usbm	nodem1451 (/
153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60
153	voltage	0.75	units	76.60
Autos	croll			No line



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