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MIDN  
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From: Colorado Meet Officer in Charge, Naval Reserve Officers  
Training Corps, University of Colorado

To: All Hands

Subj: COLORADO MEET KNOWLEDGE COMPETITION LETTER OF INSTRUCTION

Encl: (1) Competition Layout  
(2) Timeline  
(3) Sample Questions  
(4) After Action Report  
(5) Emergency Evacuation Plan

1. Orientation. The Knowledge Competition will take place at the Math Building in room 100, on the campus of the University of Colorado, Boulder.

2. Situation. CU NROTC will host and execute a fair and intellectually challenging Knowledge Competition between NROTC Units across the United States. This will be held in Math 100 at University of Colorado, Boulder, on 03 March 2023 from 1700 to 2100.

3. Mission. On 03 March 2023 from 1700 to 2100, CU NROTC will conduct the 2023 Knowledge Competition to challenge midshipmen on military knowledge and bearing in a competitive environment.

4. Execution

a. Commander's Intent

(1) Purpose. The primary objectives of the Colorado Meet are to instill confidence in future Naval and Marine Corps officers, provide an environment for a healthy and challenging competition, as well as strengthen camaraderie between competitors and all working personnel. The Colorado Meet provides an opportunity for all competitors and all personnel to train, demonstrate, and evaluate their leadership skills necessary for performing in The Navy and Marine Corps.

(2) Endstate. All participants of the 2023 Colorado Meet will perform in a challenging and safe environment which will be safe,

enjoyable, and productive for all who attend.

b. Concept of Operations. The participants of the competition will be organized into squads of four. The teams will consist of four (4) NROTC members. There will be at least one (1) Navy option, one (1) Marine option, and one (1) Fourth Class midshipmen in each team. Only one (1) team member may be a MECEP or OC. Squads will check in with the knowledge team AOIC no later than fifteen minutes prior to their start time. The team will be expected to maintain military bearing while facing intellectual challenges. The competition will be monitored by proctors and event staff.

c. Scheme of Maneuver

(1) Teams will be formed and will have reached out to the Knowledge Competition OIC, MIDN Elligott, no later than 01 March 2023.

(2) The schedule for the competition is included in Enclosure 2.

(3) Teams will be permitted to bring their grievances on how the event was run to the Knowledge Competition OIC after the event is over. They will not be permitted to do so before it is completed.

d. Tasks

(1) All Participants. All participants are expected to bring the specified gear and review and understand all information in this LOI.

(2) Squads. The squad is expected to assign a Team Captain, who will be the point of contact for their squad. The squad will choose a Team Captain and provide their contact details to the Knowledge Competition OIC, MIDN Elligott, no later than 18 February 2023.

(3) Team Captains. Team Captain is expected to be the point of contact between the Knowledge Competition OIC and the squad. All communications to and from the team will be sent through the Team Captain. During the competition, the Team Captain is responsible for ensuring the team is ready and in position at their designated time.

(4) Knowledge Competition OIC. The CU NROTC Knowledge Competition OIC is responsible for sending documents and information in a timely manner.

(5) Knowledge Competition AOIC. The CU NROTC Knowledge Competition AOIC is responsible for ensuring the competition is run on time and all personnel are in their correct locations. They are also responsible for checking the teams in.

(6) Proctors. The Proctors are responsible for ensuring the integrity of the competition and judging military bearing. They will keep track of the score.

(7) Scorekeeper. The Scorekeeper is responsible for receiving the scores from the proctors and keeping the total scores for each team. The score will be calculated and displayed for teams to see.

## 5. Administration and Logistics

a. Administration. There will be 3 proctors and a spokesperson. Two (2) proctors are responsible for moderating the competition and grading answers while one (1) proctor will monitor the integrity and bearing of the competing teams.

### b. Logistics.

(1) CU NROTC staff will ensure that all competition gear is provided.

(2) Teams are expected to wear NWU Type III or MARPAT uniforms. They are expected to carry a pen with them.

## 6. Command and Signal.

a. Command. Knowledge Competition OIC MIDN 2/C Elligott and AOIC MIDN 3/C Brown will be reachable via cell phone at all times.

b. Signal. Cell Phones will be used by all event staff in order to reach the chain of command as deemed necessary.

### (1) Point of Contact.

(a) Midshipman 2/C Eddington (Meet OIC):

[jack.eddington@colorado.edu](mailto:jack.eddington@colorado.edu)

(720) 666-2348

(b) Midshipman 2/C McLaren (Meet AOIC):

[william.mclaren@colorado.edu](mailto:william.mclaren@colorado.edu)

(810) 923-4859

(c) Midshipman 2/C Elligott (Knowledge Competition OIC):

[kyle.elligott@colorado.edu](mailto:kyle.elligott@colorado.edu)

(719) 440-1865

(d) Midshipman 3/C Brown (Knowledge Competition AOIC):

[max.brown@colorado.edu](mailto:max.brown@colorado.edu)

(603) 892-5538.

J.E. Eddington

## COMPETITION LAYOUT (1)

(Competition Structure) The format this year will be Jeopardy style. This will be a bracket style tournament where two teams will play against each other, the team with the most points will advance to the next round. There will be no "bye rounds". If an odd number of teams remain, one match will have three teams compete with one winner. Each round will consist of one game, with the exception of the final rounds. At the conclusion of each round, there will be a Final Jeopardy Question, where teams can wager as many or as few points as they wish. Only the teams competing will be permitted to be present in the lecture room. All other teams will need to wait until it is their turn to compete.

Regular Play - Each round will start with a coin flip to decide which team chooses the first question. That team will then choose any question on the board. The question will be displayed to all teams, and everyone in the room. Teams are allowed to discuss the answer to the question, but must do so before hitting their buzzer. The first team to hit the buzzer gets to answer the question. They must answer the question with proper military bearing and jeopardy format (EX. Good Evening MIDN, Univ. of Colorado. What is, ....). If they are correct, then they will be awarded the respective points. If they are incorrect, then those points will be deducted from their total. The other team will have 5 seconds to "steal" the question. If they get it right, points are added, and vice versa. If both teams get it wrong, then the answer will be revealed, and the original team will choose another question.

Final Jeopardy - question will be written/projected so everyone in the room can see it. Teams will have 30 seconds to write their answers beginning after the question is read. They also must decide how many points they wager. If they answer correctly, they will gain points, and vice versa. Both the correct answer and the point total must be written down before the timer ends.

All questions will be pulled from: The Bluejacket's Manual; Historical Atlas of the U.S. Navy (Symonds); Watch Officer's Guide 15th Edition; The Marine Officer's Guide 7th Edition; and The United States Coast Guard Navigation Rules and Regulations Handbook, August 2014 Edition. Teams should also be familiar with famous Navy and Marine Corps officers and battles, as well as land navigation and maneuvering boards.

(Advancement) The competition will begin with 15 groups (if there is an odd number of groups, one round will consist of 3 teams competing). First round will consist of 6 games. The teams who compete against each other will be decided at random. The winners of

each game will move on to the next round. The next round will consist of 2 games. The winners will proceed to the final round. For the finals (1st/2nd place round and 3rd/4th place round), each round will consist of two games, with the second having the point totals doubled. First place will be given to the winner and second place will be given to the other team who moves on to the final round. Third place will be decided between the two teams who lost the round before the final based upon point totals from the semi-final games.

Technicalities -

- If an answer is accidentally revealed before teams have answered the question, then no points will be awarded
- If a team does not write the number of points to wager in Final Jeopardy, they will gain/lose 0 points
- If a team does not write an answer for Final Jeopardy, but does write a point total, they will lose those points
- If a team does not write an answer nor point total, they will lose half their total points
- If a situation arises that is not covered here, it will be referred to the judges
- Teams may not challenge rulings of the judges. (In Case of a Tie)
- In the case of a tie, each group of tied teams will be given a final question to break the tie.

Timeline (2)

Assuming 15 Total Teams

Time	What	Round #
1700	Check in	
1715	Rules Brief	
1730	First Match	Round 1
1745	Next groups check-in	
1750	Second Match	
1805	Next groups check-in	
1810	Third Match	
1825	Next groups check-in	
1830	Fourth Match	
1845	Next groups check-in	
1850	Fifth Match	
1905	Next groups check-in	
1910	Sixth Match	
1930	Next groups check-in	Round 2
1945	First Match	
1950	Next groups check-in	
2005	Second Match	
2010	Semifinal Ends	
2015	Final Begin	Round 3
2045	Finals End	

SAMPLE QUESTIONS (3)

These are questions that could appear in the competition or share a similar format. The questions asked will not be limited to these.

What is the seventh General Order of the Sentry?

What is the second Article of the Code of Conduct?

What is the fifth Leadership Trait from the USMC Leadership Traits (JJ DID TIE BUCKLE)?

Describe the following Aircraft Designations

VFA

SH

EA

Identify the following Naval ships/boats

LHD

SSGN

SSBN

DDG

Identify and be familiar with images of the following Marine Corps Vehicles

High Mobility Multipurpose Wheeled Vehicle (HMMWV)

All-Terrain Vehicle

Buffalo Mine Protected Route Clearance Vehicle

Cougar 4x4 MRAP

LAV-25 Light Armored Vehicle

Other vehicles

Identify the ranks in the Navy

Identify the ranks in the Marine Corps

Identify the person who said: "Retreat! We're just attacking in a different direction."



**AFTER ACTION REPORT:**

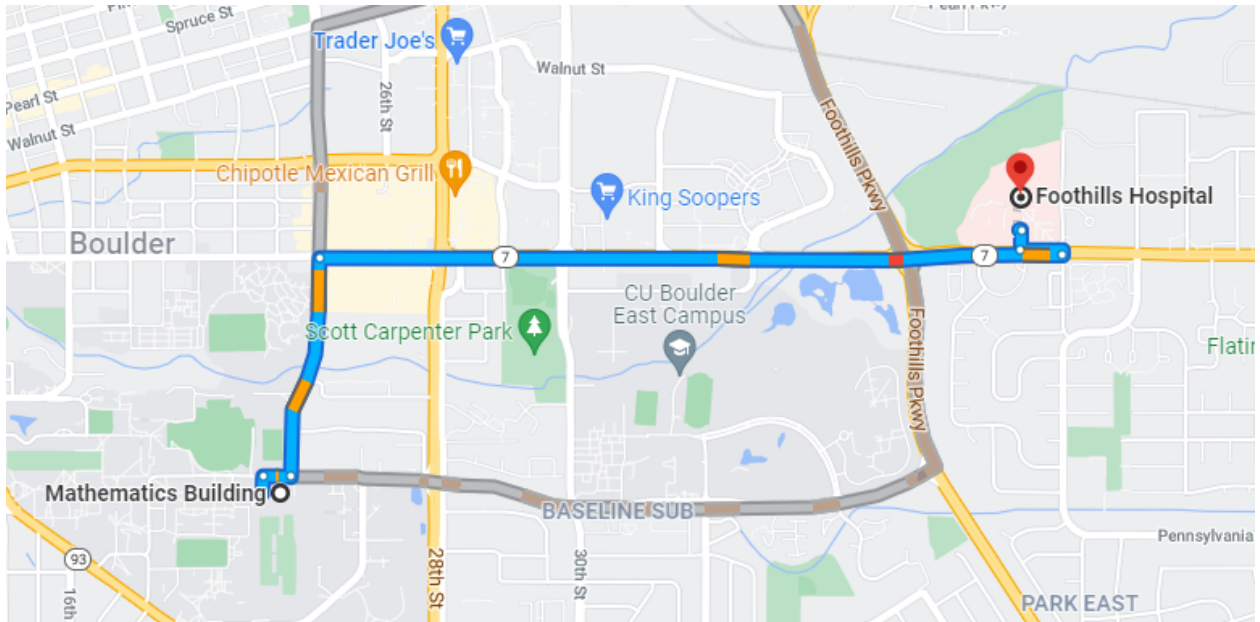
What did you like about the competition?

What did you not like about the competition?

If you were in charge of this competition, what would you change for next year?

## Emergency Evacuation Plan

In case of an emergency, call 911 immediately.



Initial Position: Mathematics Building

Destination: Foothills Hospital, 4747 Arapahoe Ave, Boulder, CO 80303