







For our character map we really wanted to bring Petra to life. She is colorful and can be pictured holding a book, and wearing her favorite scarf. These objects are crucial to understanding her as a character. Further, we included questions that are permanent to different parts of her identity in an attempt to bring her alive, such as "what am I running from?" and "what am I juggling?" These questions are supposed to provide further information about what makes Petra tick. We also wrote a lot of information about what happens in her brain and heart, as well as various other body parts to provide complexities of her identity.