

# PROGRAM IN ENVIRONMENTAL DESIGN

Suggested pathway for incoming **Intra-University Transfer (IUT)**  
**or Transfer Students** with 30+ credit hours (Spring Start)

NAME: \_\_\_\_\_  
 ID: \_\_\_\_\_  
 DATE: \_\_\_\_\_

## NOTES

## Course Selection Guide

\* Offered Fall and Summer.  
 \*\* Offered Spring Only.

### 1. PICK TWO- each 3 credits

- 1110- EPOD Studio
- 1120- ARCH Studio
- 1130- LAND Studio
- 1140- PLAN Studio

### 2. Elective Studio Requirement

Students will need to take ENVD3100, an approved summer studio, to meet the requirement.

### 3. Major Requirements

Please speak to your advisor for further curriculum support.  
 3rd year plan is based on major designation.

### Graduation Requirements

- Minimum grade of C- on all ENVD and General Education Courses.
- Minimum of 120 Credit Hours.
- An average of 30 credit hours per academic year.
- Students may take pass/fail non-ENVD electives up to 6 credits

### Elective Requirements

6 design elective credit  
 9 elective credits

15 total elective credits



Environmental Design  
 UNIVERSITY OF COLORADO BOULDER

## CORE

### First Year

(Spring) **SEMESTER ONE** First Year Advisor Assigned

- ENVD 1030- Intro to LAND (3) **8 week studio** \*\*
- ENVD 1040- Intro to PLAN (3) **8 week studio** \*\*
- ENVD 1004- Intro to Environmental Design (3)
- ENVD 1024- History of the Built Environment (3)
- ENVD 1012- Technology 2 (2) \*\*

### (Summer) SEMESTER TWO

- ENVD 1010- Intro to EPOD (3) **8 week studio** \*
- ENVD 1020- Intro to ARCH (3) **8 week studio** \*
- ENVD 1002- Technology 1 (2) \*

## CORE

### Second Year

(Fall) **SEMESTER THREE** - Upper Division Advisor Assigned

- PICK TWO- ENVD 1110, 1120, 1130, or 1140 (6) <sup>1</sup>
- ENVD 1022- Technology 3 (2)
- ENVD 2101- Planning and Implementation: Context of Design (3)
- ENVD 2003- Ecological Systems in Design (3)
- Outstanding General Education Course (3)

## MAJOR

### (Spring) SEMESTER FOUR

- Major Studio 2100- Foundations (6)
- Major Lecture (3)
- ENVD 2001- Human Behavior & Design (3)
- Math Requirement (3-5)

(Summer) 3100 - Elective Studio (6) <sup>2</sup>

### Third Year <sup>3</sup>

### (Fall) SEMESTER FIVE

- Major Studio 3100- Intermediate (6)
- Major Lecture (3)
- Natural Science Requirement (4-5)
- Design Elective (3)

### (Spring) SEMESTER SIX

- Major Studio 4100- Capstone (6)
- Major Lecture (3)
- Major Lecture (3)
- Outstanding General Education Course (3)

## EPOD

## ARCH

## LAND

## PLAN

### Studios:

- EPOD 2100 (Spring)
- ENVD 3100 (Summer)
- EPOD 3100 (Fall)
- EPOD 4100 (Spring)

### Lectures:

- EPOD 2004 (Spring)
- EPOD 3101 (Fall)
- EPOD 4115 (Fall)
- EPOD 3105 (Spring)

### Studios:

- ARCH 2100 (Spring)
- ENVD 3100 (Summer)
- ARCH 3100 (Fall)
- ARCH 4100 (Spring)

### Lectures:

- ARCH 2115 (Spring)
- ARCH 3114 (Fall)
- ARCH 4115 (Fall)
- ARCH 3214 (Spring)

### Studios:

- LAND 2100 (Spring)
- ENVD 3100 (Summer)
- LAND 3100 (Fall)
- LAND 4100 (Spring)

### Lectures:

- LAND 2004 (Spring)
- LAND 3101 (Fall)
- LAND 3003 (Fall)
- LAND 4114 (Fall)

### Studios:

- PLAN 2100 (Spring)
- ENVD 3100 (Summer)
- PLAN 3100 (Fall)
- PLAN 4100 (Spring)

### Lectures:

- PLAN 2004 (Spring)
- PLAN 3005 (Fall)
- PLAN 4101 (Fall)
- PLAN 3102 (Spring)