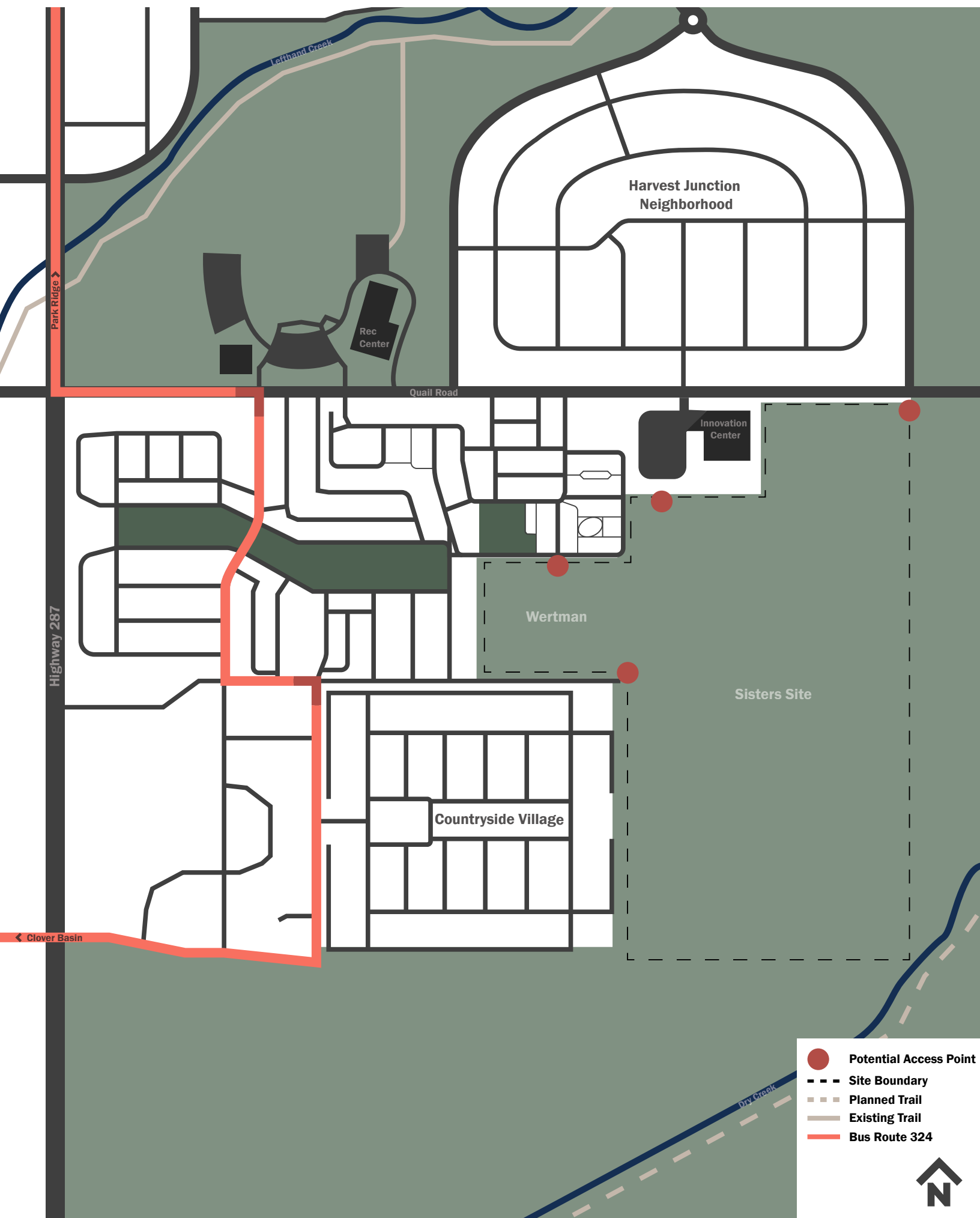


Sunrise Community Park

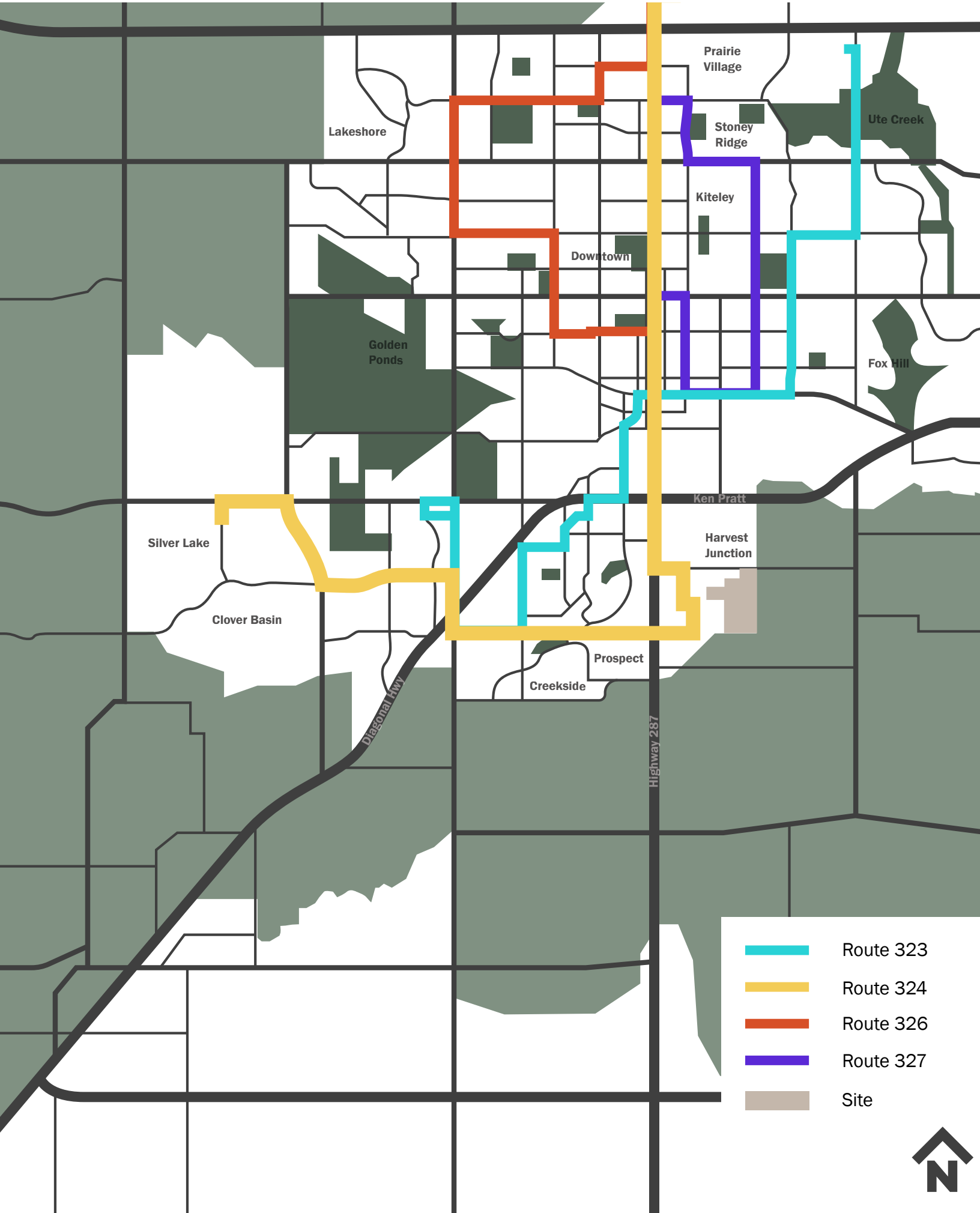
Master Plan

Christian Bellefeuille, Stan Connors, and Joey Mackin

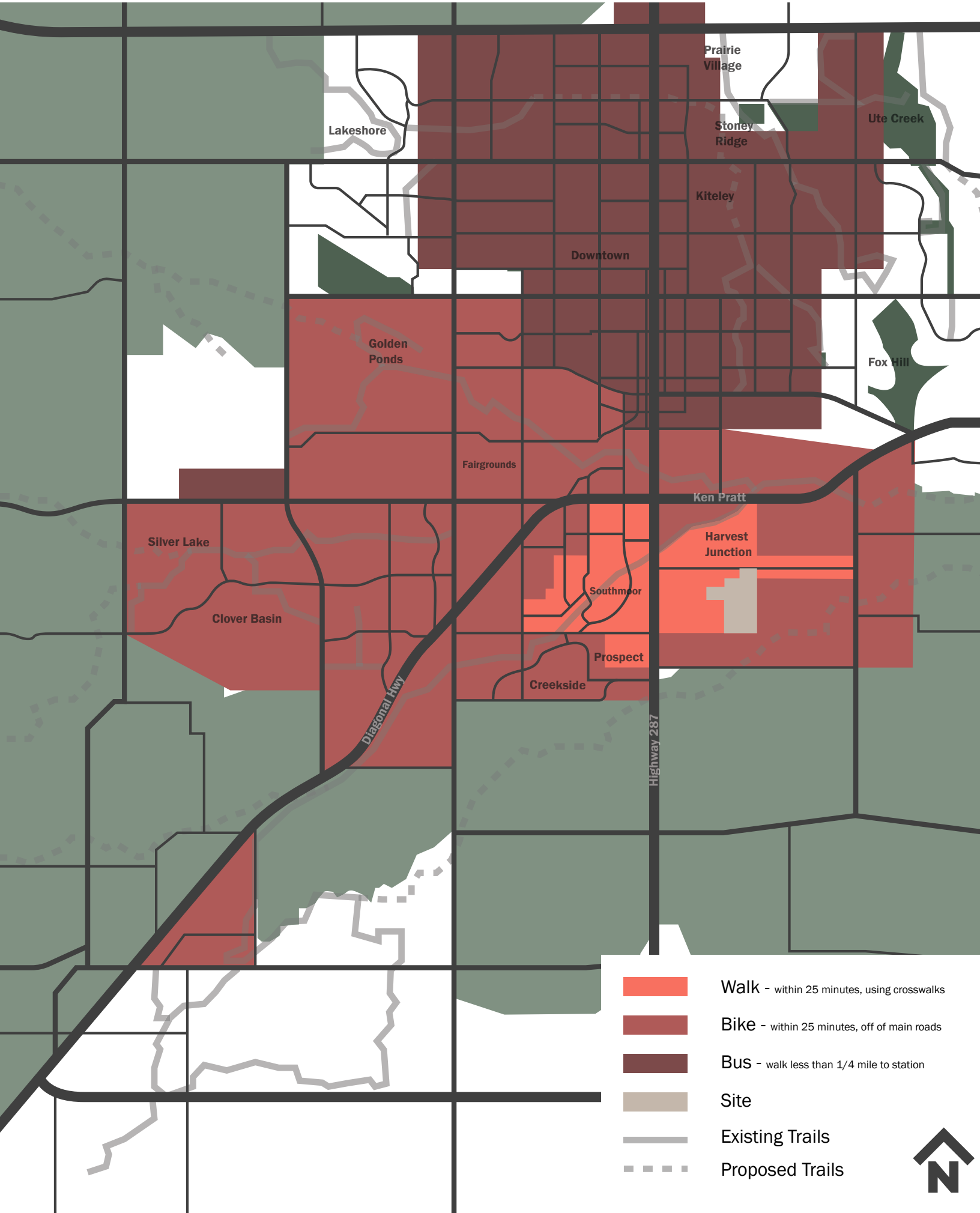
Sunrise Community Park - Site Analysis



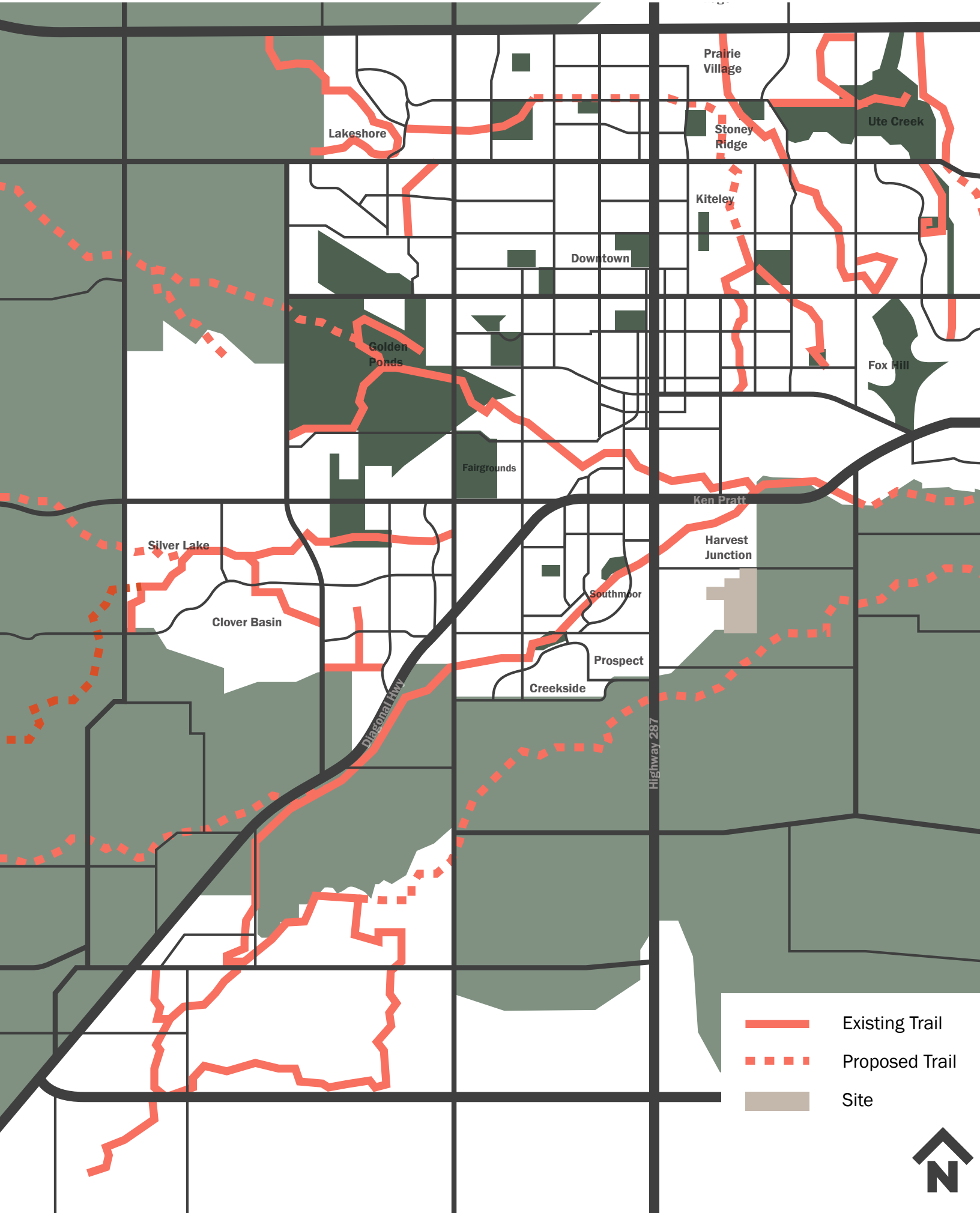
Sunrise Community Park - Regional Analysis



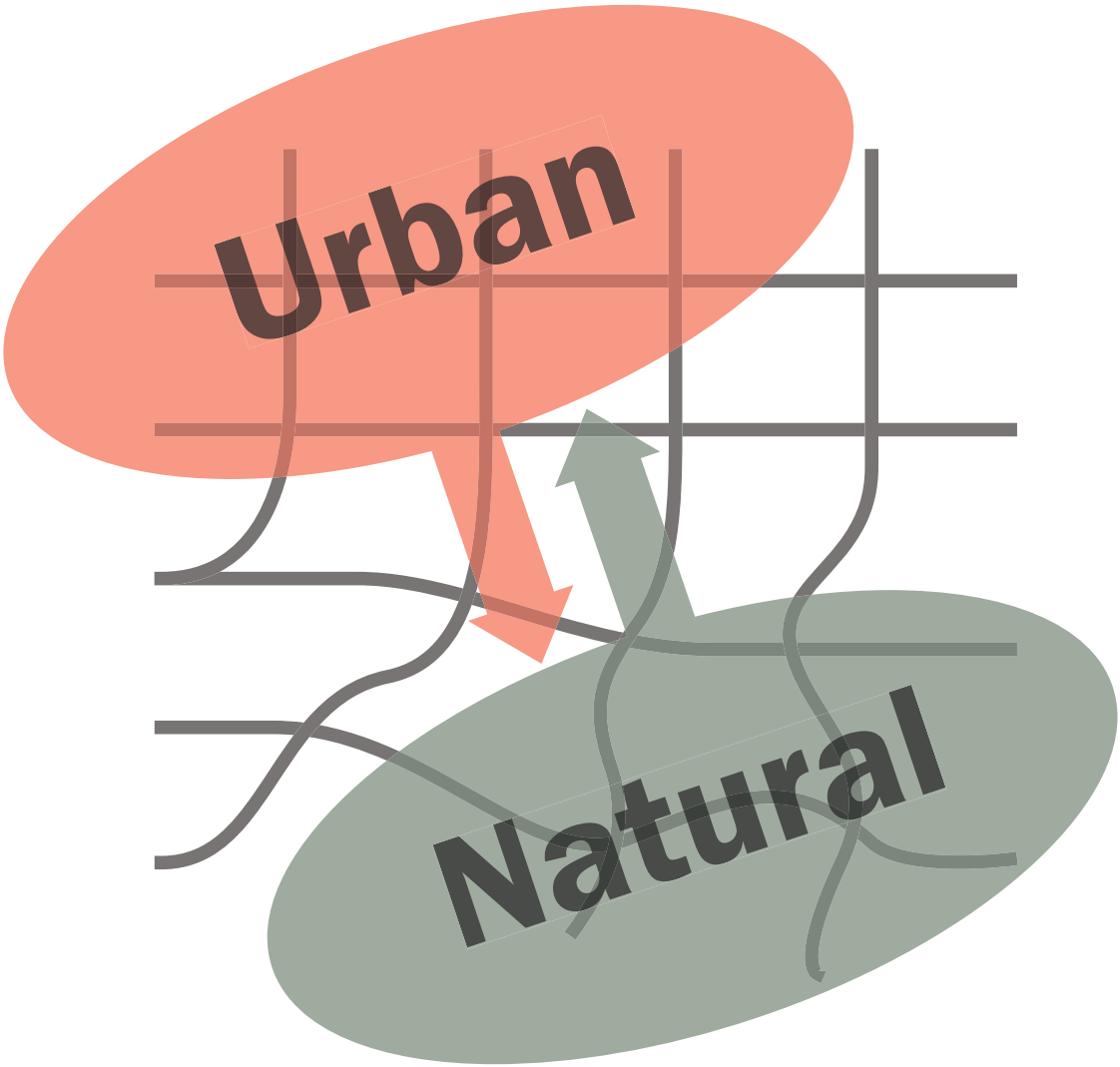
Sunrise Community Park - Regional Analysis



Sunrise Community Park - Regional Analysis



Sunrise Community Park - Parti Diagram



Sunrise Community Park - *Why?*

Concept

Sunrise Community Park will serve as a link between the Urban and the Natural, providing recreation opportunities for all stakeholders and a unique plan that thematically mirrors the link it physically creates.

Goal 1

Link the city to natural areas.

Goal 2

Implement design that mirrors the link.

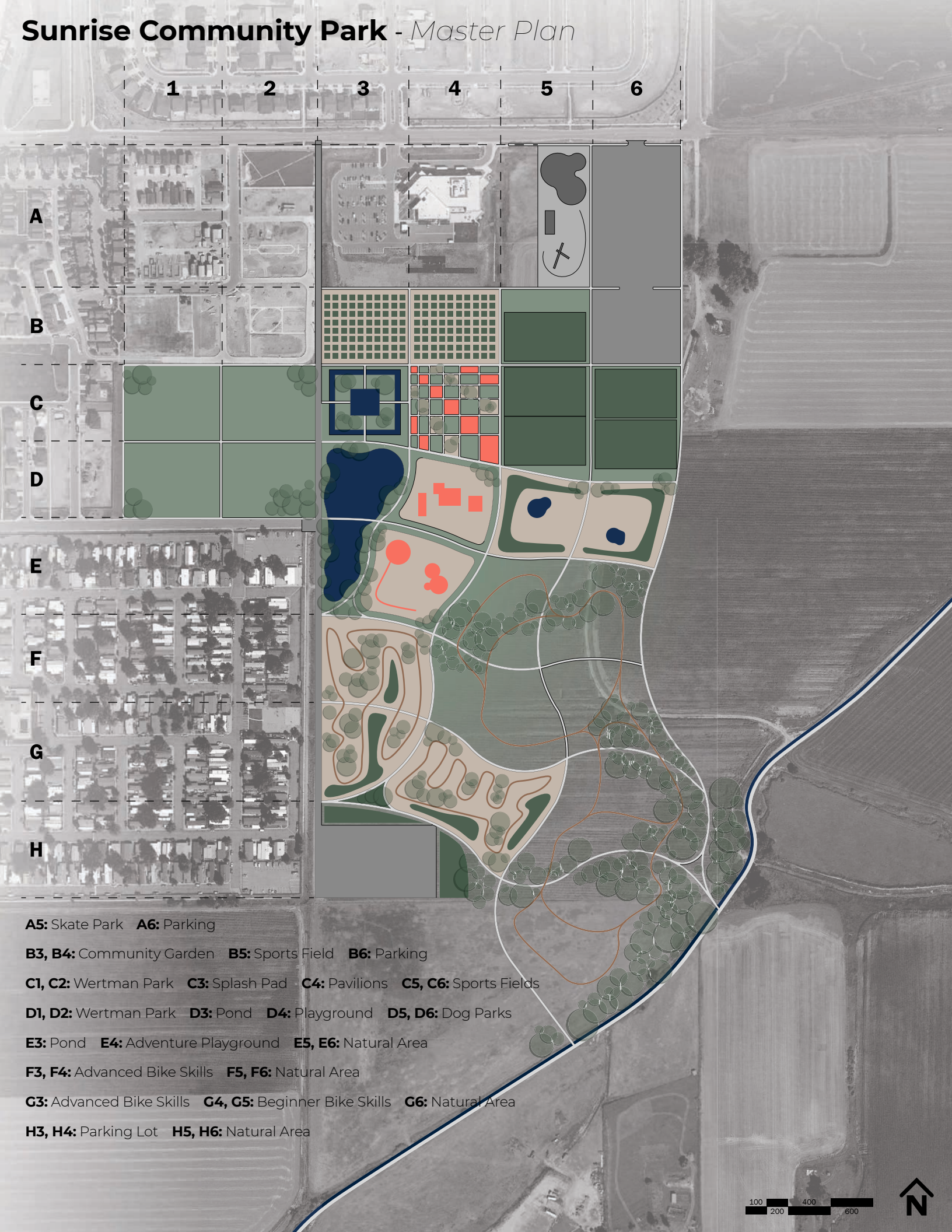
Goal 3

Provide programming for all stakeholders.

Sunrise Community Park - *Program Matrix*

	Size (Acres)	Seasons	Users	Adjacencies	Opportunities	Goal Satisfied	Thematic Element
1. Sports Fields	1.32 per field	Spring - Autumn	All Ages	11	Pre-requisite for any community park	Connect to schools	N/A
2. Playgrounds	0.3 - 0.5	Spring - Autumn	Children < 12	4	Pre-requisite for any community park	Connect to schools	Links schools with neighborhoods
3. Bike Skills	4 - 5	Year Round	Children > 5 and Teens	4, 9	Diversity in types of play	Design for older kids and teens	Provides destination for bike trails
4. Skate Park	0.2 - 0.4	Spring - Autumn	Children > 5 and Teens	2, 3	Diversity in types of play	Design for older kids and teens	Links with multi-use trails
5. Adventure Play	.5 - 1	Spring - Autumn	Children < 12	6, 9	Diversity in types of play	Design for older kids	Gradient margin between park and nature
6. Dog Park	1 - 2	Year Round	All Ages	5, 9	Space for pets and pet owners	Design for dogs	N/A
7. Water Play Area	0.1 - 0.3	Summer	All Ages, mostly kids	8, 10	Diveristy in types of play	Incorporate water	Links play with nature by implementing runoff
8. Community Garden	1 - 2	Spring - Autumn	Adults and Families	7, 10	Activity for adults	Connect to schools	Links play with nature by implementing runoff
9. Natural Areas / Trails	Variable	Year Round	All Ages	3, 5, 6	Connectivity and recreation	Connect to wider community	Connects larger trails to park and neighborhoods
10. Detention Ponds	Variable	Year Round	N/A	7, 8	Mitigates flood risk.	Incorporate water	N/A
11. Parking	Variable	Year Round	Adults and Families	1	Pre-requisite for any community park	Connect to wider community	N/A

Sunrise Community Park - Master Plan



A5: Skate Park **A6:** Parking

B3, B4: Community Garden **B5:** Sports Field **B6:** Parking

C1, C2: Wertman Park **C3:** Splash Pad **C4:** Pavilions **C5, C6:** Sports Fields

D1, D2: Wertman Park **D3:** Pond **D4:** Playground **D5, D6:** Dog Parks

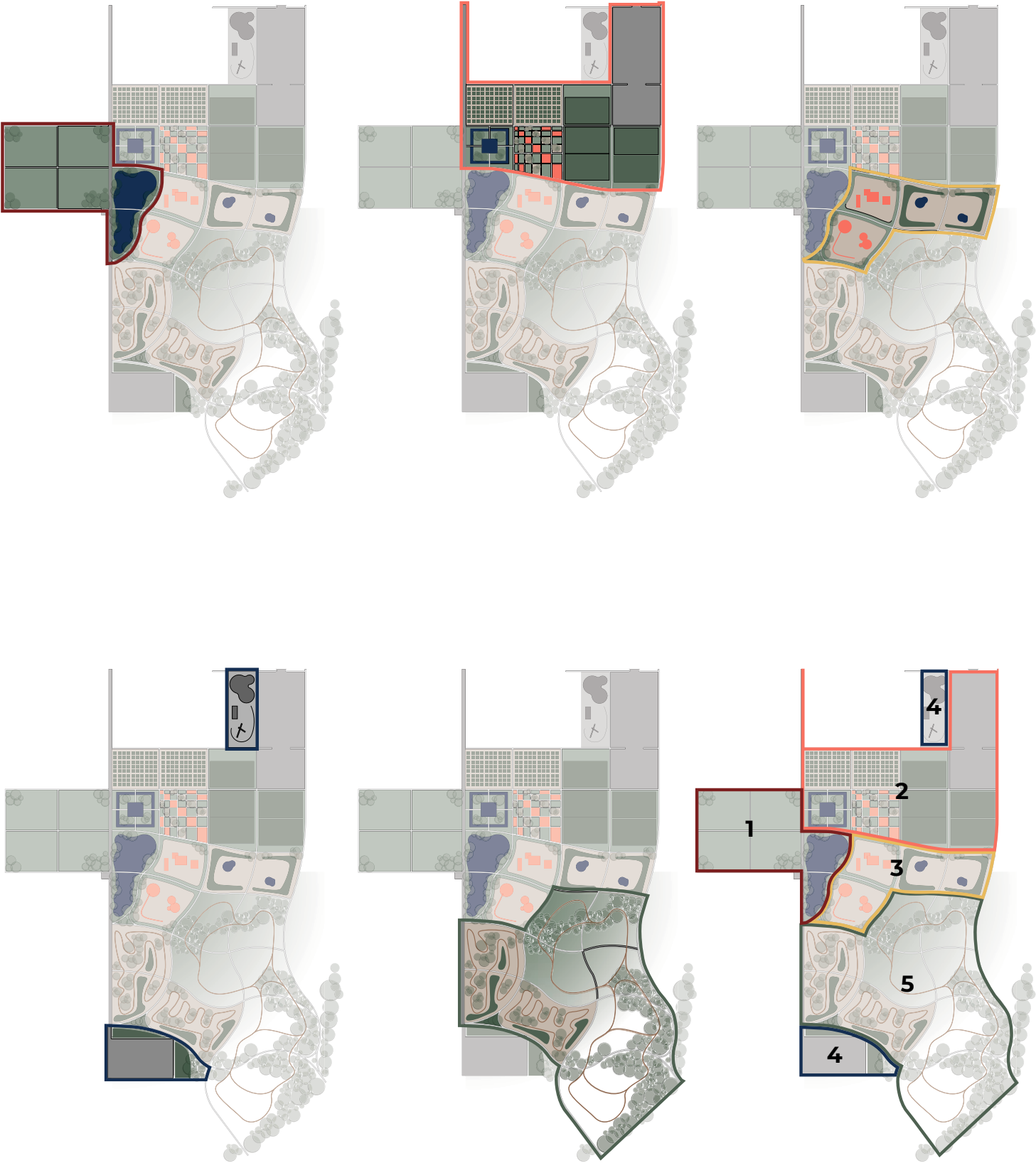
E3: Pond **E4:** Adventure Playground **E5, E6:** Natural Area

F3, F4: Advanced Bike Skills **F5, F6:** Natural Area

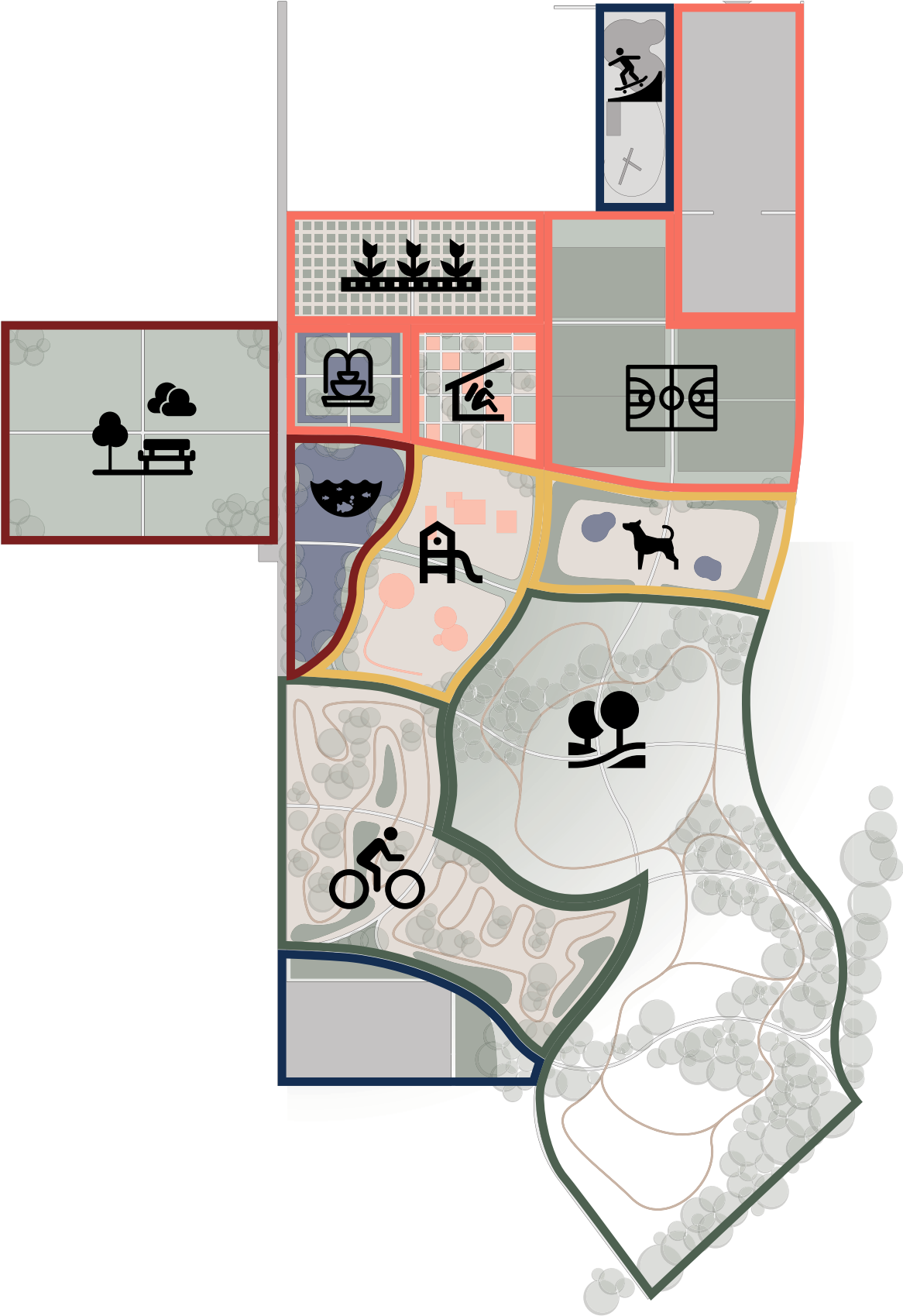
G3: Advanced Bike Skills **G4, G5:** Beginner Bike Skills **G6:** Natural Area

H3, H4: Parking Lot **H5, H6:** Natural Area

Sunrise Community Park - *Phasing Diagram*



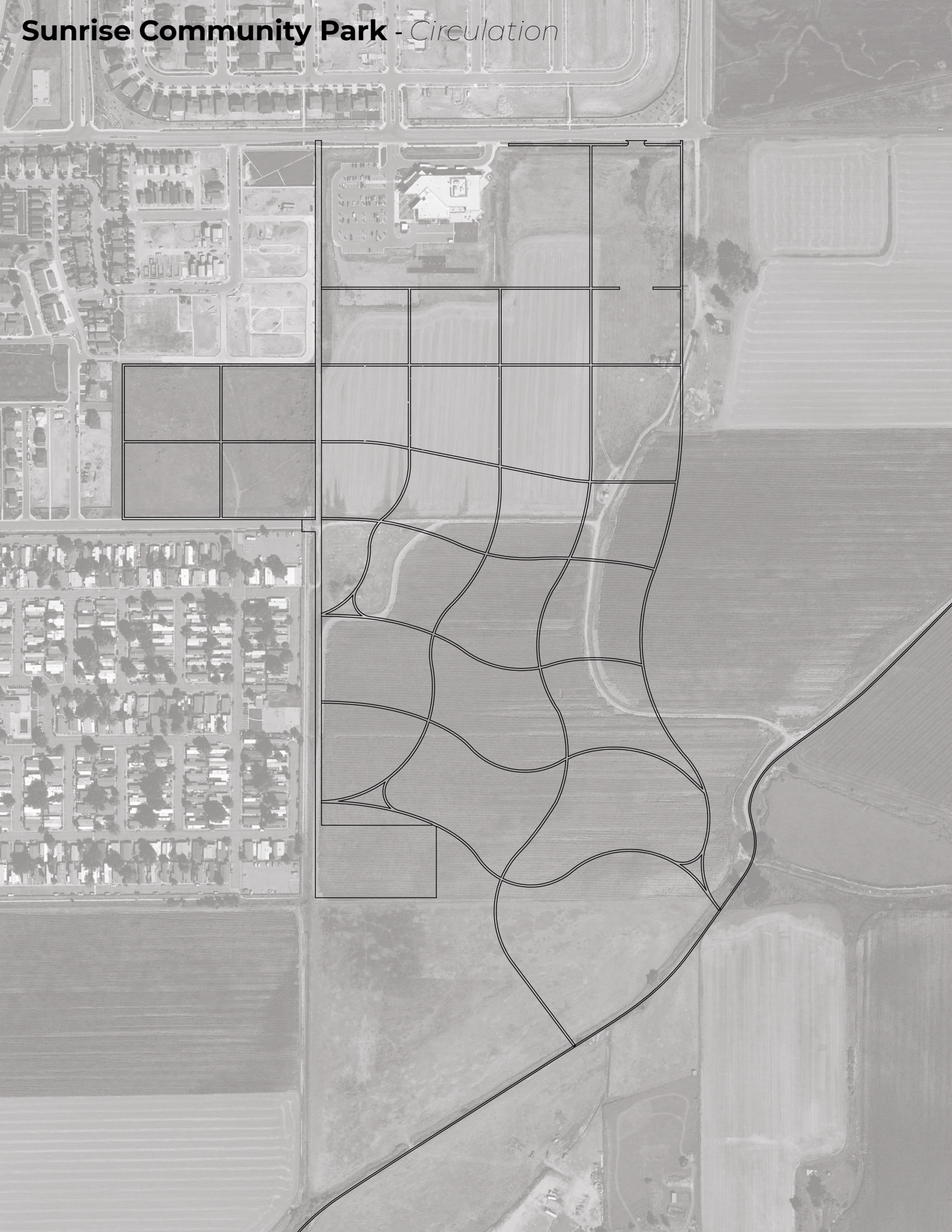
Sunrise Community Park - Program Diagram



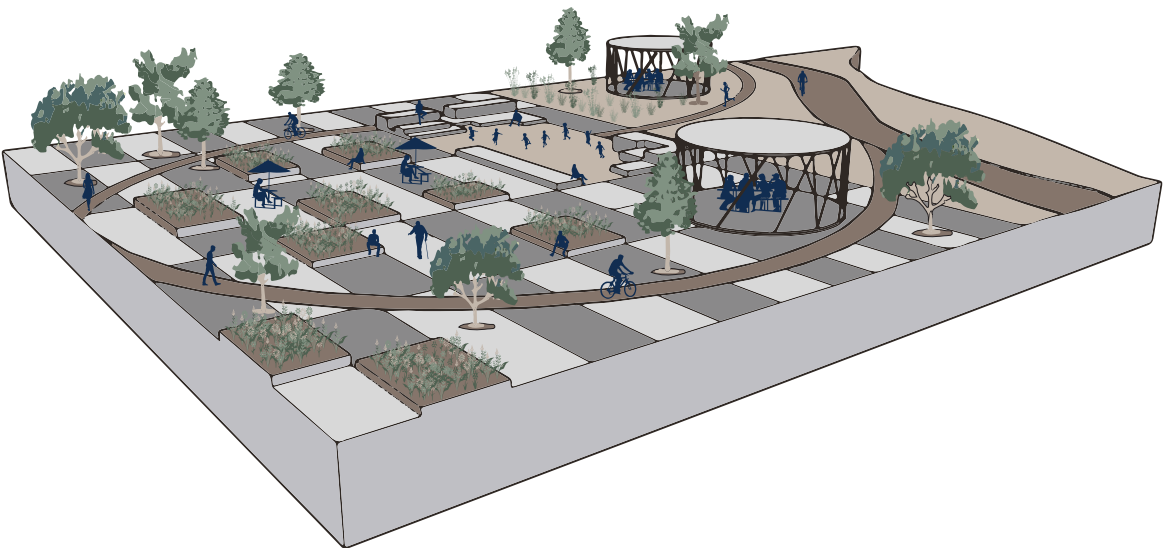
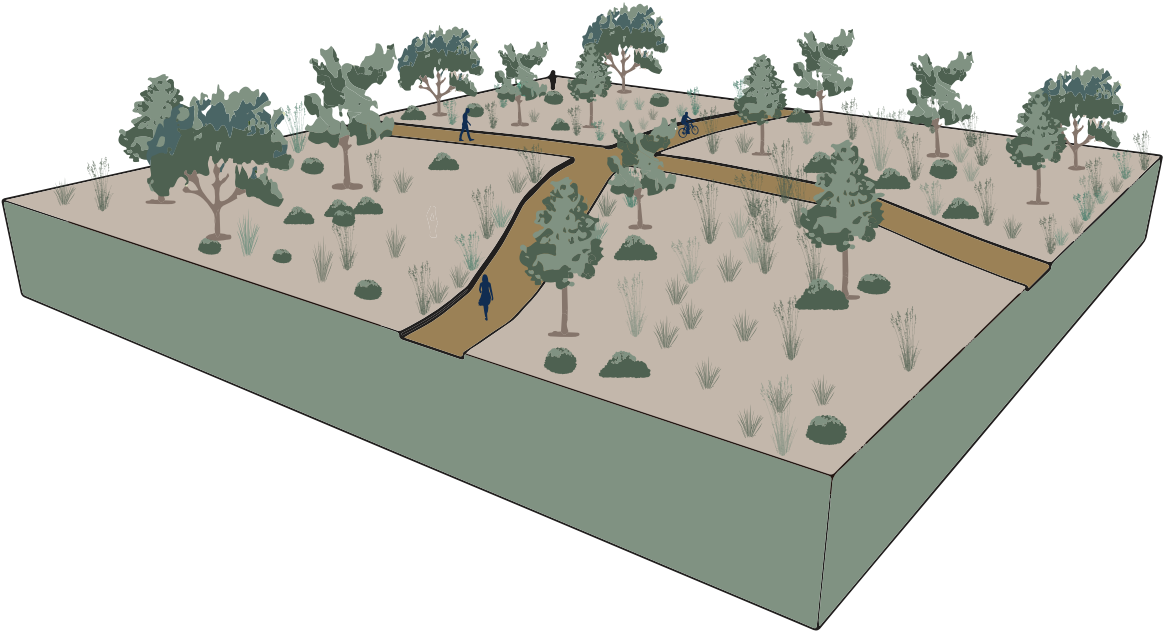
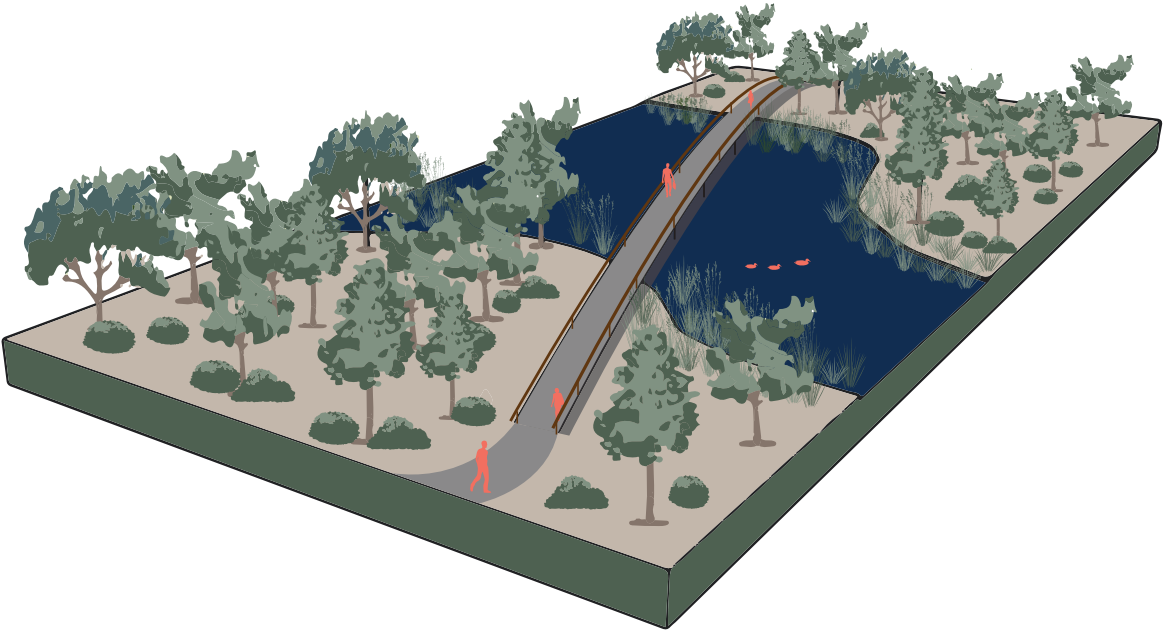
Sunrise Community Park - *Green Infrastructure*



Sunrise Community Park - *Circulation*



Sunrise Community Park - Axons



Sunrise Community Park - *Sections*

