















This design of my final model reflects many of the key aspects found in my very first 2d sketches. I was very drawn to the idea of seeing how far I could develop my one idea. The primary elements in this structure are two squares, one of which is larger and surrounds the other. The smaller square is rotated 45 degrees. The rule behind my primary elements comes from the idea of manipulating what already exists. Since they were the first elements to appear, I was manipulating the first square to create a relationship with the other square. When entering my secondary element, I wanted to stay consistent with the square shape. The final outcome of my secondary element is drastically different from my rough drafts due to the fact that I was working with a new material which didn't allow me to accomplish what was previously modeled and that the old idea did not interact with the rest of the components as much. The tertiary structure in this model is a new concept that does not appear in my previous drafts. Heading into the final composition, the tertiary structure didn't feel significant enough to me and didn't have a clear relationship with the primary or secondary elements. The idea I came up with for the final model reflects how I interpreted this project, whereas the tertiary structure should be supported by the secondary structure just like the secondary structure should be supported by the primary structure.