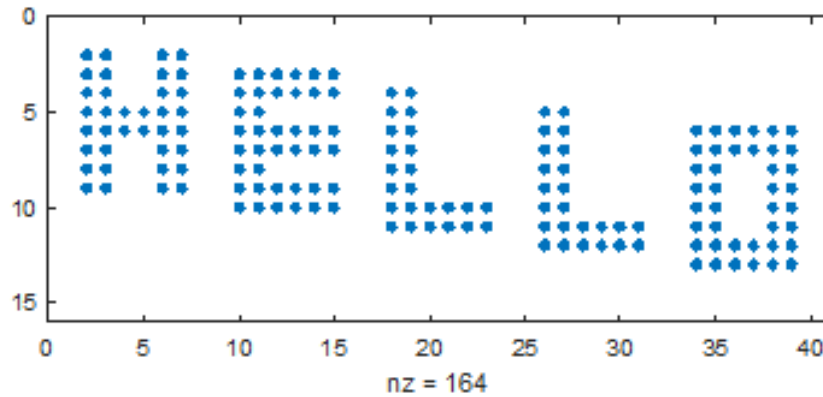




sets up a matrix  $A$  of size  $15 \times 40$  containing only ones and zeros, and then displays its non-zero pattern as



- a. Call Matlab's `svd` to compute the singular values of  $A$  and print the result (use `'format long'`). What is the rank of  $A$ ?
- b. For each  $k = 1, 2, \dots, \text{rank}(A)$ , graphically display the matrix which is the best  $\text{rank}(k)$  approximation to  $A$  in the 2-norm. Use the subplot command, so you get all these illustrations collected together in a single figure.

4. a. Find, by hand calculation, the least squares solution to the overdetermined linear system

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} u \\ v \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}.$$

- b. Find (by any suitable means) the vector  $\underline{x}$  that minimizes the quantity  $E^2 = b_1^2 + 4b_2^2 + 25b_3^2 + 9b_4^2$ , when it holds that

$$\begin{bmatrix} 1 & 3 \\ 6 & -1 \\ 4 & 0 \\ 2 & 7 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} - \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ b_4 \end{bmatrix}.$$

Hint: When solving a square linear system of equations  $A\underline{x} = \underline{b}$ , multiplying the different equations with different constants does not change the solution. This is no longer the case when finding least squares solutions to an overdetermined system. Exploit this observation.