

This exam has 4 problems. Show all your work and simplify your answers. Answers with missing or insufficient justification will receive no points. You are allowed one 8.5x11-in page of notes (ONE side). You may NOT use a calculator, smartphone, smartwatch, the Internet or any other electronic device.

Problem 1 (30 pts)

Consider the function

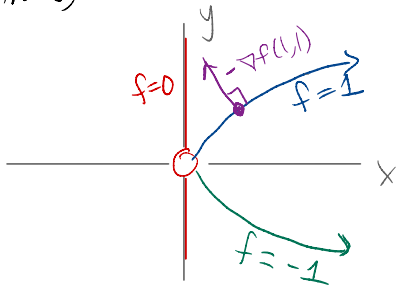
$$f(x, y) = \frac{\sqrt{x}}{y}$$

- (a) Graph the level curve of $f(x, y)$ that passes through the point $(0, 2)$. Label the value of f along the curve.
- (b) On the same graph as part (a) graph the level curve where $f(x, y) = 1$. Label the value of f along this curve.
- (c) On the same graph as part (a), graph one level curve where $f(x, y) < 0$. Label the value of f along this curve.
- (d) At the point $(1, 1)$, give a vector that points in the direction in the domain where this function *decreases* fastest.
- (e) Sketch the vector you found in part (d) starting at $(1, 1)$ on your graph from part (a).
- (f) Use a 2nd order (i.e. quadratic) Taylor approximation centered at $(1, 1)$ to approximate $\frac{\sqrt{1.8}}{1.5}$
You can leave your answer as an unsimplified sum and/or difference of terms.

1a).

$$f(0, 2) = \frac{\sqrt{0}}{2} = 0$$

$$\text{Thus, level curve is } 0 = \frac{\sqrt{x}}{y} \Rightarrow \sqrt{x} = 0 \Rightarrow x = 0$$



Domain of $f(x,y) = \frac{\sqrt{x}}{y}$ is $y \neq 0, x \geq 0$
so not defined at origin
or along entire x-axis

$$b). \quad 1 = \frac{\sqrt{x}}{y} \Rightarrow y = \sqrt{x}$$

$$c). \quad -1 = \frac{\sqrt{x}}{y} \Rightarrow y = -\sqrt{x}$$

d). $-\nabla f(1,1)$ will point in direction of greatest decrease

$$\nabla f = \left\langle \frac{1}{2\sqrt{x}y}, -\frac{\sqrt{x}}{y^2} \right\rangle$$

$$\Rightarrow \nabla f(1,1) = \left\langle \frac{1}{2}, -1 \right\rangle$$

$$\Rightarrow \boxed{-\nabla f(1,1) = \left\langle -\frac{1}{2}, 1 \right\rangle}$$

e). see sketch above

(f) Use a 2nd order (i.e. quadratic) Taylor approximation centered at $(1, 1)$ to approximate $\frac{\sqrt{1.8}}{1.5}$

You can leave your answer as an unsimplified sum and/or difference of terms.

$$f). Q(x, y) = f(1, 1) + f_x(1, 1)(x-1) + f_y(1, 1)(y-1) + \frac{1}{2} f_{xx}(1, 1)(x-1)^2 + f_{xy}(1, 1)(x-1)(y-1) + \frac{1}{2} f_{yy}(1, 1)(y-1)^2$$

$$\left. \begin{array}{l} f(1, 1) = 1 \\ f_x(1, 1) = \frac{1}{2} \\ f_y(1, 1) = -1 \end{array} \right\} \text{from part d}$$

$$f_{xx} = \frac{-1}{4x^{3/2}y} \Rightarrow f_{xx}(1, 1) = -\frac{1}{4}$$

$$f_{xy} = \frac{-1}{2\sqrt{x}y^2} \Rightarrow f_{xy}(1, 1) = -\frac{1}{2}$$

$$f_{yy} = \frac{2\sqrt{x}}{y^3} \Rightarrow f_{yy}(1, 1) = 2$$

$$\Rightarrow Q(x, y) = 1 + \frac{1}{2}(x-1) - 1(y-1) - \frac{1}{8}(x-1)^2 - \frac{1}{2}(x-1)(y-1) + 1(y-1)^2$$

$$f(1.8, 1.5) \approx Q(1.8, 1.5)$$

$$= 1 + \frac{1}{2}(0.8) - 1(0.5) - \frac{1}{8}(0.8)^2 - \frac{1}{2}(0.8)(0.5) + (0.5)^2$$

$$\boxed{= 0.87}$$

Problem 2 (22 pts) The temperature (in degrees Fahrenheit) in a region in space is given by

$$T(x, y, z) = \frac{1}{2}x^2 + \frac{1}{2}xyz$$

A particle is moving in this region and its position at time t is given by

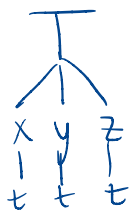
$$\vec{r}(t) = 2 \cos(\pi t)\mathbf{i} + e^{(9-t^2)}\mathbf{j} - 2t\mathbf{k}$$

where time is measured in seconds and distance in meters.

(a) Use the chain rule to determine how fast the temperature experienced by the particle is changing in degrees Fahrenheit *per second* at the point $(x, y, z) = (-2, 1, -6)$.

(b) How fast is the temperature experienced by the particle changing in degrees Fahrenheit *per meter* at the point $(x, y, z) = (-2, 1, -6)$? (i.e. find the rate of change of the temperature with respect to distance in the direction the particle is moving at the point $(x, y, z) = (-2, 1, -6)$).

a). Want $\frac{dT}{dt}$ where $T(x, y, z) = \frac{1}{2}x^2 + \frac{1}{2}xyz$ and $x(t) = 2\cos(\pi t)$
 $y(t) = e^{9-t^2}$
 $z(t) = -2t$



when $(x, y, z) = (-2, 1, -6) \Rightarrow \left. \begin{aligned} -2 &= 2\cos(\pi t) \\ 1 &= e^{9-t^2} \\ -6 &= -2t \end{aligned} \right\} \Rightarrow t=3$

$$\frac{dT}{dt} = \frac{\partial T}{\partial x} \frac{dx}{dt} + \frac{\partial T}{\partial y} \frac{dy}{dt} + \frac{\partial T}{\partial z} \frac{dz}{dt}$$

$$\Rightarrow \frac{dT}{dt} = (x + \frac{1}{2}yz)(-2\pi \sin(\pi t)) + (\frac{1}{2}xz)(-2te^{9-t^2}) + (\frac{1}{2}xy)(-2)$$

$$\Rightarrow \frac{dT}{dt} \Big|_{t=3} = (-5)(0) + (6)(-6) + (-1)(-2) = \boxed{-34 \text{ } ^\circ\text{F/s}}$$

$t=3$
 $(x, y, z) = (-2, 1, -6)$

b). Want $D_{\hat{u}}T$ in direction particle is moving
 Particle is moving in direction $\vec{r}'(t) = \langle -2\pi \sin(\pi t), -2te^{9-t^2}, -2 \rangle$
 $(x, y, z) = (-2, 1, -6) \Rightarrow t=3$

Thus, let $\hat{u} = \frac{\vec{r}'(3)}{\|\vec{r}'(3)\|} = \frac{\langle 0, -6, -2 \rangle}{\sqrt{(-6)^2 + (-2)^2}} = \frac{\langle 0, -6, -2 \rangle}{2\sqrt{10}}$

$$D_{\hat{u}}T(-2, 1, -6) = \nabla T(-2, 1, -6) \cdot \hat{u} = \langle -5, 6, -1 \rangle \cdot \frac{\langle 0, -6, -2 \rangle}{2\sqrt{10}} = \frac{-34}{2\sqrt{10}} = \frac{-17}{\sqrt{10}} = \boxed{\frac{-17\sqrt{10}}{10} \text{ } \frac{^\circ\text{F}}{\text{m}}}$$

Problem 3 (28 pts)

The following parts are not related:

(a) Find and classify all critical points of

$$g(x, y) = x^4 + y^4 - 4xy$$

$$\nabla g = \langle 4x^3 - 4y, 4y^3 - 4x \rangle$$

$$\nabla g = \vec{0} \Rightarrow$$

$$\begin{cases} 4x^3 - 4y = 0 \\ 4y^3 - 4x = 0 \end{cases}$$

$$\Rightarrow y = x^3$$

↙ substitute

$$\Rightarrow 4(x^3)^3 - 4x = 0$$

$$\Rightarrow 4x(x^8 - 1) = 0$$

$$\Rightarrow x = 0 \text{ or } x^8 = 1$$

$$\Rightarrow x = \pm 1$$

Critical pts

since $y = x^3$

$$x = 0 \Rightarrow y = 0 \Rightarrow (0, 0)$$

$$x = 1 \Rightarrow y = 1 \Rightarrow (1, 1)$$

$$x = -1 \Rightarrow y = -1 \Rightarrow (-1, -1)$$

Classify:

$$g_{xx} = 12x^2$$

$$g_{xy} = -4$$

$$g_{yy} = 12y^2$$

$$D = (g_{xx})(g_{yy}) - (g_{xy})^2$$

$$D = (12x^2)(12y^2) - (-4)^2$$

$$= 144x^2y^2 - 16$$

$$(x, y) = (0, 0)$$

$$\Rightarrow D = -16 < 0$$

$\Rightarrow (x, y) = (0, 0)$ is a saddle point

$$(x, y) = (1, 1)$$

$$D = 144 - 16 > 0$$

$$\text{and } g_{xx}(1, 1) = 12 > 0$$

$\Rightarrow (x, y) = (1, 1)$ is a local min

$$(x, y) = (-1, -1)$$

$$D = 144 - 16 > 0$$

$$\text{and } g_{xx}(-1, -1) = 12 > 0$$

$\Rightarrow (x, y) = (-1, -1)$ is a local min

(b) An airplane moves in a trajectory given by

$$\vec{r}(t) = 4t\mathbf{i} + t\mathbf{j} + t^2\mathbf{k} \quad t \geq 0$$

Given this trajectory, it will intersect the following surface twice:

$$z = 2x + 2y - y^2 - 8$$

Determine the tangent plane to the surface at the location where the airplane intersects the surface for a second time. Give your answer in standard (i.e. linear) form.

3b). $r(t) = \langle 4t, t, t^2 \rangle \Rightarrow x(t) = 4t, y(t) = t, z(t) = t^2$

$$z = 2x + 2y - y^2 - 8$$

Intersection occurs when:

$$t^2 = 2(4t) + 2t - t^2 - 8$$

$$\Rightarrow 2t^2 - 10t + 8 = 0$$

$$\Rightarrow 2(t^2 - 5t + 4) = 0$$

$$\Rightarrow 2(t-4)(t-1) = 0 \Rightarrow t=1 \text{ or } t=4$$

2nd intersection occurs at $t=4$

To find tangent plane, need point on plane & normal vector

point on plane: $\vec{r}(4) = \langle 16, 4, 16 \rangle$

$$\Rightarrow (x, y, z) = (16, 4, 16) \text{ is a point on the plane}$$

normal vector:

$$z = 2x + 2y - y^2 - 8 \Rightarrow \underbrace{2x + 2y - y^2 - 8 - z}_{g(x, y, z)} = 0$$

thus the given surface is one level surface of $g(x, y, z)$.

∇g is normal to the level surfaces of g

$$\nabla g = \langle 2, 2-2y, -1 \rangle \Rightarrow \nabla g(16, 4, 16) = \langle 2, -6, -1 \rangle \left. \vphantom{\nabla g} \right\} \begin{array}{l} \text{normal} \\ \text{to} \\ \text{level} \\ \text{surface} \\ g=0 \end{array}$$

thus tangent plane is

$$2(x-16) - 6(y-4) - 1(z-16) = 0$$

$$\Rightarrow \boxed{2x - 6y - z = -8}$$

Problem 4 (20 pts)

A mother puts her child on an amusement park ride that takes the child along a path in the xy -plane described by the equation $x^2 - 2x = 4y - y^2$. While the child is on the ride, the mother stands at the location $(x, y) = (0, 0)$.

- (a) Use Lagrange multipliers to find the minimum and maximum distances from the mother to the child during the ride.
- (b) Give the (x, y) coordinates of the child at the minimum and maximum distances.

$$a). \quad x^2 - 2x = 4y - y^2 \quad \Rightarrow \quad \underbrace{x^2 + y^2 - 2x - 4y}_{g(x,y)} = 0$$

Want to optimize $d(x,y) = \sqrt{(x-0)^2 + (y-0)^2}$ distance to origin subject to constraint $g(x,y) = 0$

Easier to optimize $[d(x,y)]^2$ (+ will result in same (x,y) locations for max/min)

$$\text{Let } f(x,y) = [d(x,y)]^2 = x^2 + y^2$$

Solve

$$\nabla f = \lambda \nabla g$$

$$g = 0$$

$$\Rightarrow \begin{cases} 2x = \lambda(2x-2) \\ 2y = \lambda(2y-4) \\ x^2 + y^2 - 2x - 4y = 0 \end{cases}$$

$$\Rightarrow \lambda = \frac{2x}{2x-2} = \frac{x}{x-1}, \quad x \neq 1$$

$$\Rightarrow \lambda = \frac{y}{y-2}, \quad y \neq 2$$

Notice $x=1$ is not a soln of the first eqn
and $y=2$ " " " second eqn
thus we know $x \neq 1, y \neq 2$

$$\lambda = \frac{x}{x-1} = \frac{y}{y-2}$$

$$\Rightarrow xy - 2x = xy - y$$

$$\Rightarrow \boxed{y = 2x}$$

Substitute into constraint:

$$x^2 + y^2 - 2x - 4y = 0$$

$$\Rightarrow x^2 + (2x)^2 - 2x - 4(2x) = 0$$

$$\Rightarrow 5x^2 - 10x = 0$$

$$\Rightarrow 5x(x-2) = 0$$

$$\Rightarrow x=0 \text{ or } x=2$$

$$x=0 \Rightarrow y=0 \Rightarrow \boxed{(x,y) = (0,0)}$$

$$x=2 \Rightarrow y=4 \Rightarrow \boxed{(x,y) = (2,4)}$$

(x,y)	$d = \sqrt{x^2 + y^2}$
$(0,0)$	0
$(2,4)$	$\sqrt{20} = 2\sqrt{5}$

a). Min distance is 0
Max distance is $2\sqrt{5}$

b). $(x,y) = (0,0)$ at min
 $(x,y) = (2,4)$ at max