Radial Basis Function Generated Finite Differences (RBF-FD): New Computational Opportunities for Solving PDEs

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New Directions in Numerical Computing in celebration of Nick Trefethen's 60th birthday

One main evolution path in numerical methods for PDEs:

Finite Differences (FD) First general numerical approach for solving PDEs FD weights obtained by using local polynomial approximations (1910) \rightarrow **Pseudospectral (PS)** Can be seen either as the limit of increasing order FD methods, (1970) or as approximations by basis functions, such as Fourier or Chebyshev; often very accurate, but low geometric flexibility **Radial Basis Functions (RBF)** Choose instead as basis functions translates of radially Symmetric functions: (1972)PS becomes a special case, but now possible to scatter nodes in any number of dimensions, with no danger of singularities **RBF-FD** Radial Basis Function-generated FD formulas. All approximations again local, but nodes can now be placed freely (2000)Easy to achieve high orders of accuracy (4th to 8th order) - Excellent for distributed memory computers / GPUs Local node refinement trivial in any number of dimensions (for ex. in 5+ dimensional mathematical finance applications).

Meshes vs. Mesh-free discretizations

Structured meshes:

Finite Differences (FD), Discontinuous Galerkin (DG) Finite Volumes (FV) Spectral Elements (SE) Require domain decomposition / curvilinear mappings

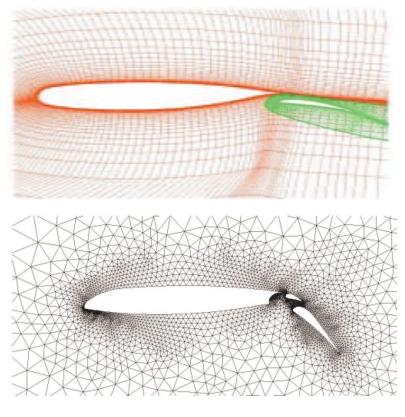
Unstructured meshes:

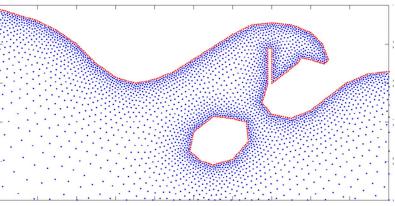
Finite Elements (FE) Improved geometric flexibility; requires triangles, tetrahedrons, etc.

Mesh-free:

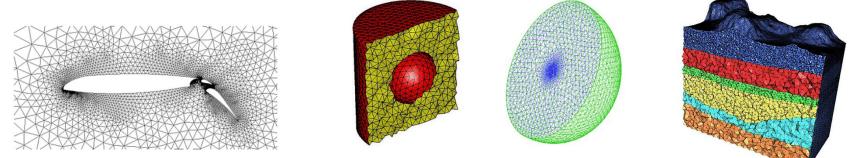
Radial Basis Function generated FD (RBF-FD) Use RBF methods to generate weights in scattered node FD formulas

Total geometric flexibility; needs just scattered nodes, but no connectivites, e.g. no triangles or mappings





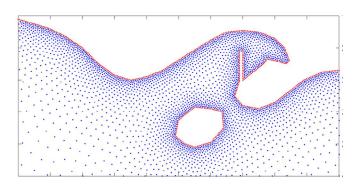
Unstructured meshes:



In 2-D: Quick to go from quasi-uniform nodes to well-balanced Delaunay triangularization (no circumscribed circle will ever contain another node – guarantee against 'sliver' triangles).

In 3-D: Finding good tetrahedral sets can even become a dominant cost (especially in changing geometries)

Mesh-free:

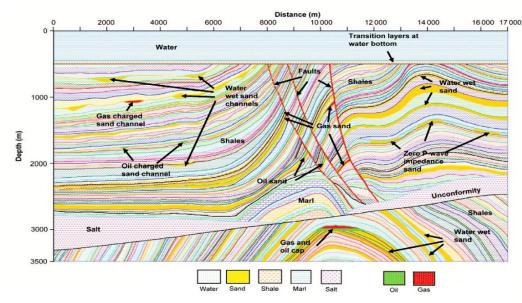


In both 2-D and 3-D, it is very fast to 'scatter' nodes quasi-uniformly, with prescribed density variations and aligning with boundaries.

In **any-D**, all that **RBF-FD** needs for each node only a list of its nearest neighbors – total cost O(N log N) using *kd-tree*.

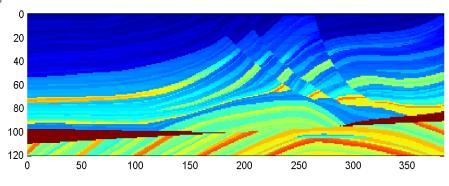
Example of an RBF-FD application: Seismic exploration

2-D slice off coast of Madagascar



Classical 2-D simplified test problem

RBF-FD idea

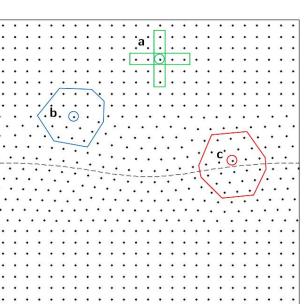


Regular Finite Differences (FD) are fine if:

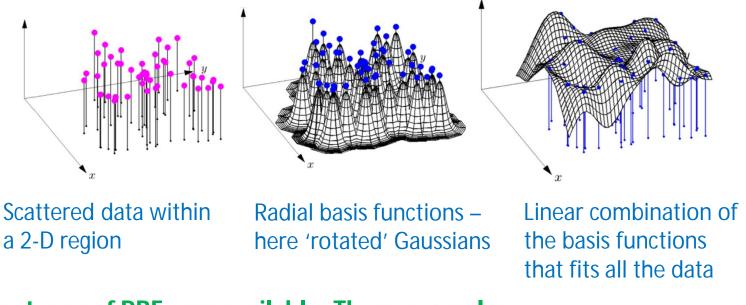
- of high order of accuracy,
- the material interfaces are aligned with the grid.

Mapping grids to realistic geometries is hopeless. So instead:

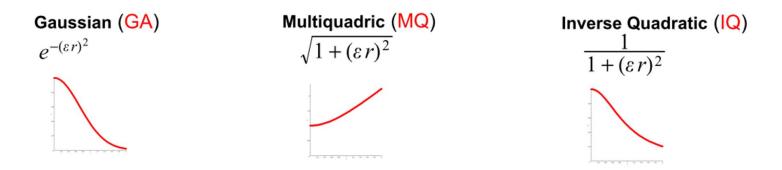
- align nodes locally to each interface
- can still use grid / regular FD away from interfaces (a)
- need to get high order accurate stencils for node sets such as (b) and (c).
- Turns out:Cannot use polynomials to get scattered-node 'FD' weights beyond 1-D;
Works excellently if we replace polynomials withRadial Basis Functions (RBFs)
Radial Basis Functions (RBFs)We will return to this example laterSlide 5 of 25



RBF idea, **In pictures** (for 2-D scattered data):



Many types of RBFs are available; Three examples:



Infinitely smooth RBFs (such as these ones) give spectral accuracy for interpolation and derivative approximations.

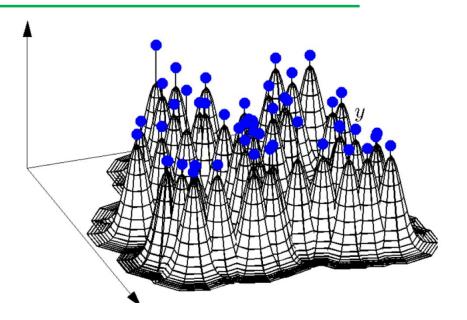
RBF idea, In formulas:

Given scattered data (\underline{x}_k, f_k) , k = 1, 2, ..., n in *d*-D, the RBF interpolant is

$$s(\underline{x}) = \sum_{k=1}^{n} \lambda_k \phi(||\underline{x} - \underline{x}_k||)$$

The coefficients λ_k can be found by collocation: $s(\underline{x}_k) = f_{k'}$ k = 1, 2, ..., n:

$$\begin{bmatrix} \phi(\parallel \underline{x}_1 - \underline{x}_1 \parallel) & \phi(\parallel \underline{x}_1 - \underline{x}_2 \parallel) & \cdots & \phi(\parallel \underline{x}_1 - \underline{x}_n \parallel) \\ \phi(\parallel \underline{x}_2 - \underline{x}_1 \parallel) & \phi(\parallel \underline{x}_2 - \underline{x}_2 \parallel) & \cdots & \phi(\parallel \underline{x}_2 - \underline{x}_n \parallel) \\ \vdots & \vdots & \ddots & \vdots \\ \phi(\parallel \underline{x}_n - \underline{x}_1 \parallel) & \phi(\parallel \underline{x}_n - \underline{x}_2 \parallel) & \cdots & \phi(\parallel \underline{x}_n - \underline{x}_n \parallel) \end{bmatrix} \begin{bmatrix} \lambda_1 \\ \lambda_2 \\ \vdots \\ \lambda_n \end{bmatrix} = \begin{bmatrix} f_1 \\ f_2 \\ \vdots \\ f_n \end{bmatrix}$$



What is so special about expanding in RBFs?

No set of pre-specified basis functions (say, based on multivariate polynomials, spherical harmonics, etc.) can guarantee a non-singular system in case of scattered nodes.

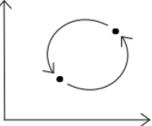
<u>Interpolant:</u> $s(\underline{x}) = \sum_{k=1}^{N} \lambda_k \Psi_k(\underline{x})$

Scattered nodes:

System that determines the expansion coefficients λ_k

$\left[\Psi_1(\underline{x}_1)\right]$	$\Psi_2(\underline{x}_1)$	•••	$\Psi_N(\underline{x}_1)$	$\left\lceil \lambda_1 \right\rceil$	f_1]
$\Psi_1(\underline{x}_2)$	$\Psi_2(\underline{x}_2)$	•••	$\Psi_N(\underline{x}_2)$	λ_2	f_2	
:	:		:	:	•	
$\left[\Psi_1(\underline{x}_N) \right]$	$\Psi_2(\underline{x}_N)$	•••	$ \begin{array}{c} \Psi_{N}(\underline{x}_{1}) \\ \Psi_{N}(\underline{x}_{2}) \\ \vdots \\ \Psi_{N}(\underline{x}_{N}) \end{array} $	$\lfloor \lambda_N \rfloor$	f_N	

Move any two nodes so they exchange locations: Two rows of the matrix become interchanged; the determinant changes sign, implies determinant was zero somewhere along the way.



What is different when using RBFs?

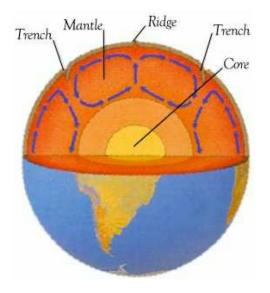
Two rows – but also two columns – become Interchanged; the determinant kept its sign.

$\int \phi(\ \underline{x}_1 - \underline{x}_1\)$	$\phi(\parallel \underline{x}_1 - \underline{x}_2 \parallel)$	•••	$\phi(\parallel \underline{x}_1 - \underline{x}_N \parallel)$	$\begin{bmatrix} \lambda_1 \end{bmatrix}$	$\begin{bmatrix} f_1 \end{bmatrix}$
$\phi(\ \underline{x}_2 - \underline{x}_1\)$	$\phi(\parallel \underline{x}_2 - \underline{x}_2 \parallel)$	•••	$\phi(\parallel \underline{x}_2 - \underline{x}_N \parallel)$	λ_2	f_2
•	÷		:		- :
$\left \phi(\ \underline{x}_N - \underline{x}_1\) \right $	$\phi(\parallel \underline{x}_1 - \underline{x}_2 \parallel)$ $\phi(\parallel \underline{x}_2 - \underline{x}_2 \parallel)$: $\phi(\parallel \underline{x}_N - \underline{x}_2 \parallel)$	•••	$\phi(\parallel \underline{x}_N - \underline{x}_N \parallel)$	$\lfloor \lambda_N \rfloor$	$\lfloor f_N \rfloor$

Key theorem: For most standard RBF choices, the RBF system can never be singular, no matter how any number of nodes are scattered in any number of dimensions.

Examples of two PDE applications using global RBFs

1. Thermal Convection in a 3-D Spherical Shell (Wright, Flyer and Yuen, 2009)





Isosurfaces of perturbed temperature: Single frame from a movie generated in MATLAB on a PC

At somewhat lower Ra number, a similar RBF calculation revealed a physical instability in an unexpected parameter regime, afterwards confirmed on the Japanese *Earth Simulator*.

Another global RBF example: Reaction-diffusion equations over curved biological surfaces

(Piret, 2012)

The *Brusselator equation*, modeling pattern formation, is solved here by global RBFs over the surface of a frog

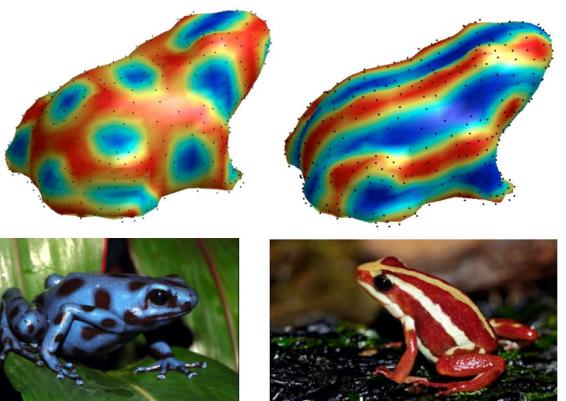
- The 560 scattered nodes serve both as collocation points and to define the body shape
- Spectral accuracy: Only 2 points are needed per wave length to be resolved

Top row:

Snapshots from a computed time evolution for two different parameter values

Bottom row:

Left: Tabasara rain frog Right: Poison dart frog



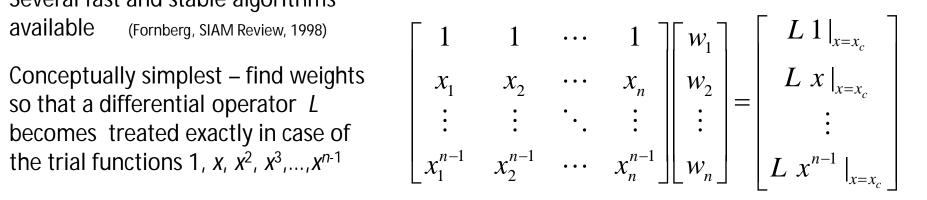
For very large-scale problems – want to use local RBF-FD approximations

Two background results :

1. Calculation of regular FD weights in 1-D

Several fast and stable algorithms available





2. Recall calculation of an RBF interpolant

$$s(\underline{x}) = \sum_{k=1}^{n} \lambda_k \phi(|| \underline{x} - \underline{x}_k ||)$$

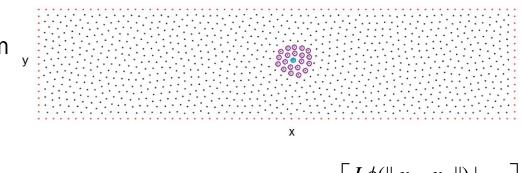
Solve system $A \mathbf{x} = \underline{f}$, of the form:

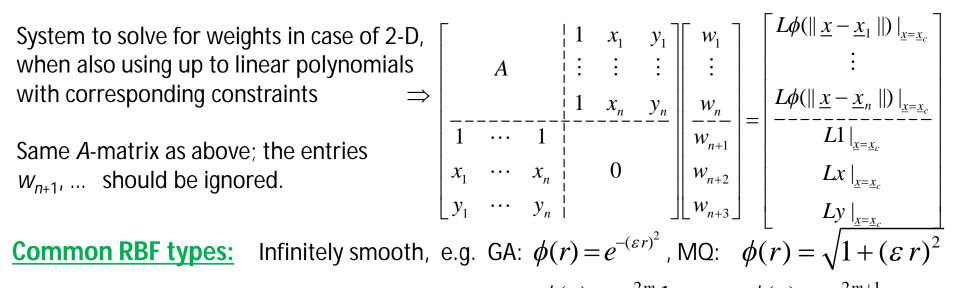
$$\begin{bmatrix} \phi(\|\underline{x}_{1}-\underline{x}_{1}\|) & \phi(\|\underline{x}_{1}-\underline{x}_{2}\|) & \cdots & \phi(\|\underline{x}_{1}-\underline{x}_{n}\|) \\ \phi(\|\underline{x}_{2}-\underline{x}_{1}\|) & \phi(\|\underline{x}_{2}-\underline{x}_{2}\|) & \cdots & \phi(\|\underline{x}_{2}-\underline{x}_{n}\|) \\ \vdots & \vdots & \ddots & \vdots \\ \phi(\|\underline{x}_{n}-\underline{x}_{1}\|) & \phi(\|\underline{x}_{n}-\underline{x}_{2}\|) & \cdots & \phi(\|\underline{x}_{n}-\underline{x}_{n}\|) \end{bmatrix} \begin{bmatrix} \lambda_{1} \\ \lambda_{2} \\ \vdots \\ \lambda_{n} \end{bmatrix} = \begin{bmatrix} f_{1} \\ f_{2} \\ \vdots \\ f_{n} \end{bmatrix}$$

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Calculation of weights in RBF-FD stencil for a differential operator L

Choose *weights* so the result becomes Exact for all RBFs interpolants of the form $s(\underline{x}) = \sum_{k=1}^{n} \lambda_k \phi(||\underline{x} - \underline{x}_k||) + \{p_m(\underline{x})\}$ with constraints $\sum \lambda_k p_m(x_k) = 0$





or finitely smooth, e.g. PHS: $\phi(r) = r^{2m} \log r$, $\phi(r) = r^{2m+1}$.

Some observations when using PHS with supporting polynomials:

- Non-singularity of linear system again assured,
- When refining, the polynomial part gradually 'takes over' from RBF part,
- With PHS, can use one-sided approximations at boundaries a spline-like absence of Runge phenomenon. Slide 12 of 25

Convective flow around a sphere with the RBF-FD method

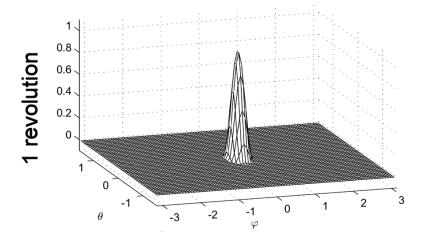
(Fornberg and Lehto, 2011)

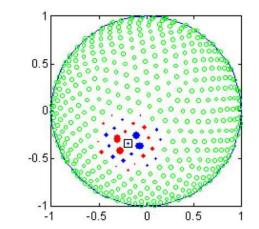
<u>RBF-FD stencil illustration</u>: N = 800 ME nodes, n = 30. No surface bound coordinate system used \Rightarrow no counterpart to pole singularities

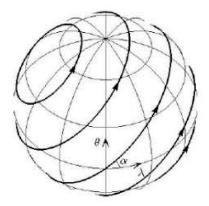
<u>Test problem</u>: Solid body rotation around a sphere \Rightarrow Initial condition: Cosine bell: N = 25,600, n = 74, RK4 in time

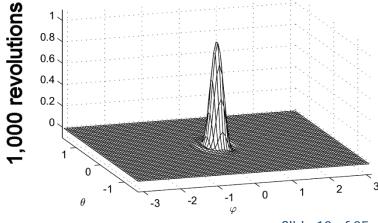
Numerical solution:

- No visible loss in peak height, or of trailing wave trains
- For given accuracy, the most cost effective method available



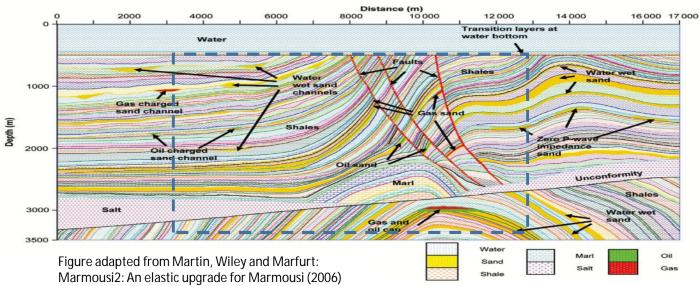






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Return to Seismic Application: Forward vs. Inverse Modeling



Recall the 2-D vertical slice near Madagascar:

Region inside dashed rectangle simplified to form standardized Marmousi test problem

(shown on next slide)

Forward modeling

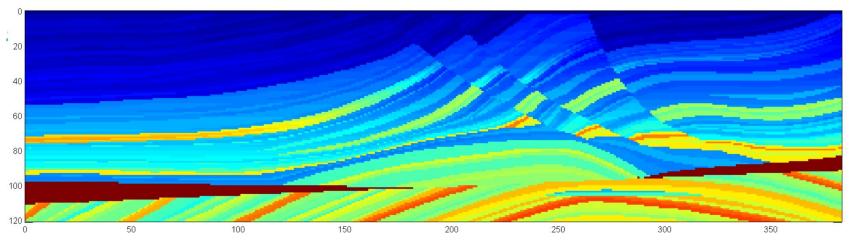
Assume subsurface structures known, then simulate the propagation of elastic waves

Inverse modeling

Adjust the subsurface assumptions to reconcile forward modeling with seismic data.

Requires fast and accurate solution of a vast number of forward modeling problems.

Governing equations for elastic wave propagation in 2-D



Acoustic (pressure wave) velocities \uparrow

Elastic wave equation in 2-D

$$\begin{cases} \rho u_t = f_x + g_y \\ \rho v_t = g_x + h_y \\ f_t = (\lambda + 2\mu)u_x + \lambda v_y \\ g_t = \mu(u_x + v_y) \\ h_t = (\lambda + 2\mu)v_y + \lambda u_x \end{cases}$$

Dependent variables:

- *u*, *v* horizontal and vertical velocities
- *f*, *g*, *h* components of the symmetric stress tensor

Material parameters:

- ρ density
- λ, μ Lamé parameters (compression and shear)

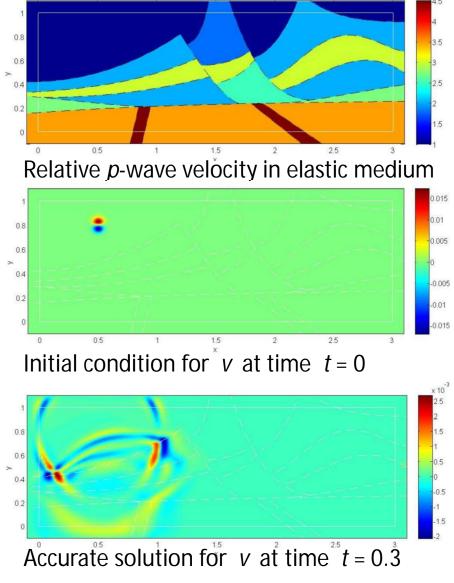
Wave types:

Pressure $c_p = \sqrt{(\lambda + 2\mu) / \rho}$, Shear $c_s = \sqrt{\lambda / \rho}$ Also: Rayleigh, Love, and Stonley waves

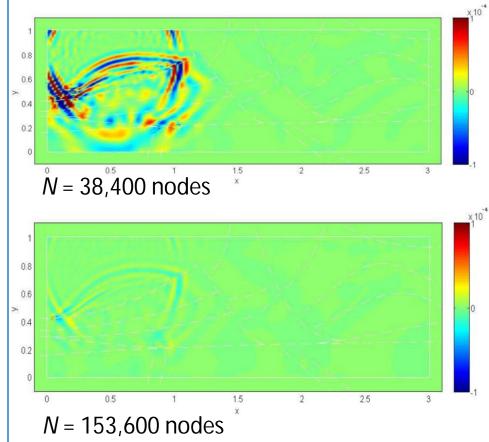
(Martin, Fornberg, St-Cyr, 2015)

Region Type	Dominant Errors	Computational Remedies				
Smoothly variable medium	Dispersive errors	High order approximations 1980's From 2 nd order to 4 th order FD (or FEM) 2010's 20 th order (or higher still) FD				
Interfaces	Reflection and transmission of pressure and shear waves	 <u>Analysis based interface enhancements on grids:</u> Very limited successes reported in the literature in cases of complex geometries <u>Industry standard:</u> Refine and 'hope for the best' (typically 1st order) <u>Present novelties:</u> Distribute RBF-FD nodes to align with all interfaces (suffices for 2nd order) Modify basis functions to analytically correct for interface conditions (RBF-FD/AC) (high order possible also for curved interfaces) 				

'Mini-Marmousi' test case



Errors with RBF-FD/AC discretization, at t = 0.3, using n = 19 node RBF-FD stencil

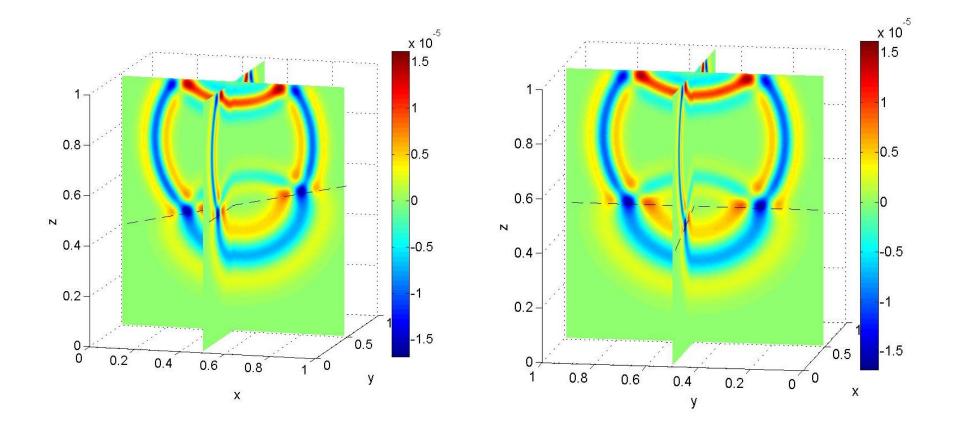


Typical node separation reduced by factor of two; error reduced by factor of 10, indicating better than 3^{rd} order in all regions Slide 17 of 25

3-D acoustic wave equation, solved by the RBF-FD/AC procedure

Ricker wavelet initial condition at location (0.5, 0.5, 0.75) Material interface is here an inclined flat plane, RBF-FD/AC with $N = 10^6$, n = 61.

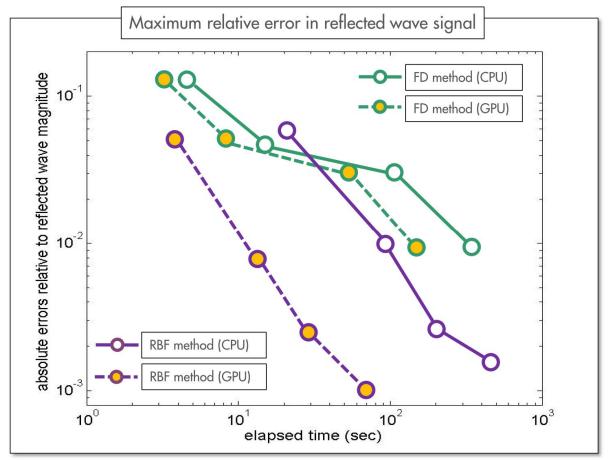
Views from two different angles of the RBF-FD/AC solution at a later time:



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Timing comparison against FD20 (FD of 20th order of accuracy)

3-D acoustic test problem

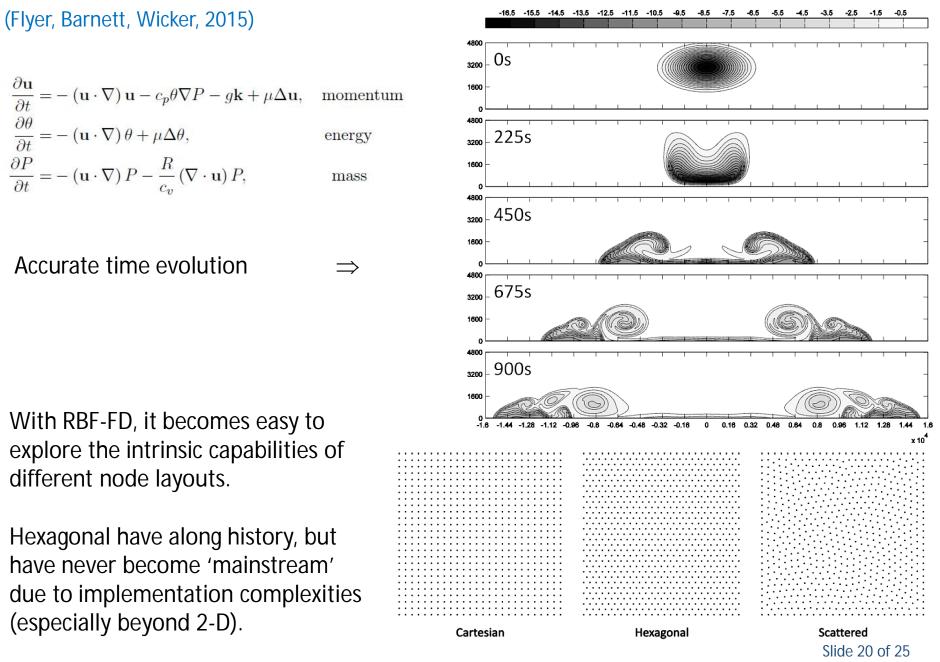


CPU vs. GPU:

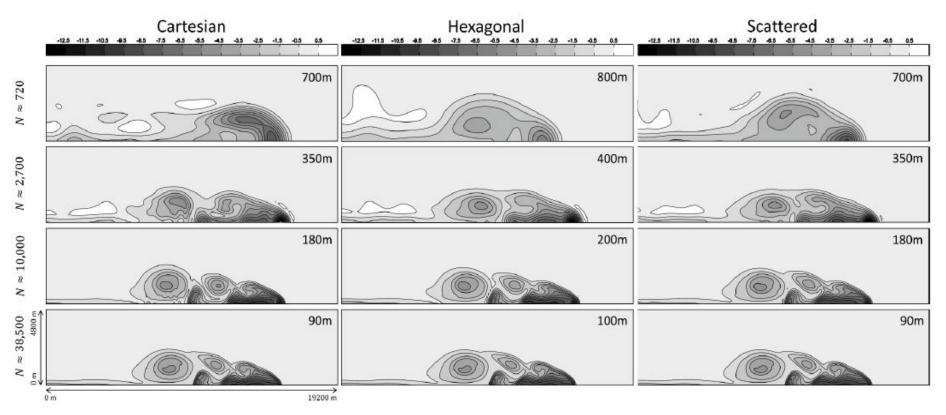
FD20: Very wide stencils; large domain overlaps; lots of communicationsRBF-FD: The opposite in all regards; utilizes GPUs more effectively (in spite of scattered nodes)

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Modeling 2D nonhydrostatic compressible Navier-Stokes



Comparisons on different node layouts



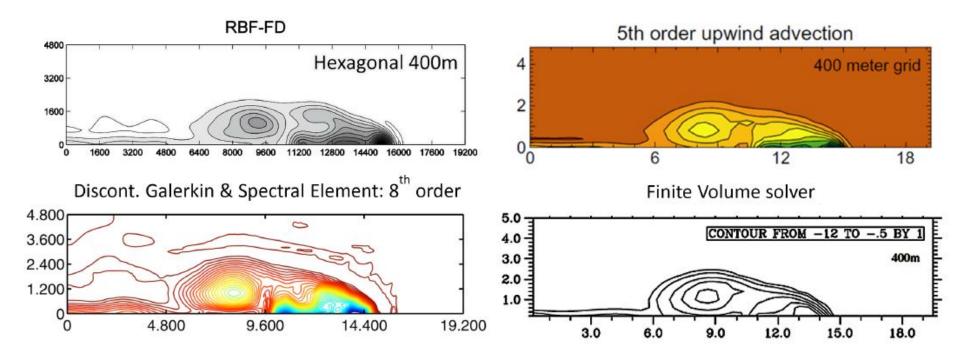
RBFs : r^7 with 4th degree polynomial support, n = 37, Δ^3 -type hyperviscosity

For comparable node numbers:

- Cartesian node layout gives rise to the most amount of unphysical artifacts
- Hexagonal nodes excellent (in the past, too complex to be used routinely now similar concept easily used also in 3-D)
- No detectable performance penalty when going to quasi-uniformly scattered (but have then gained great geometric flexibility).

Comparisons to other numerical methods

At high resolutions, 100m and under, most methods perform well. The key issue for large applications becomes their performance at coarse resolutions. Below: Comparisons from the literature, at 400m resolution?

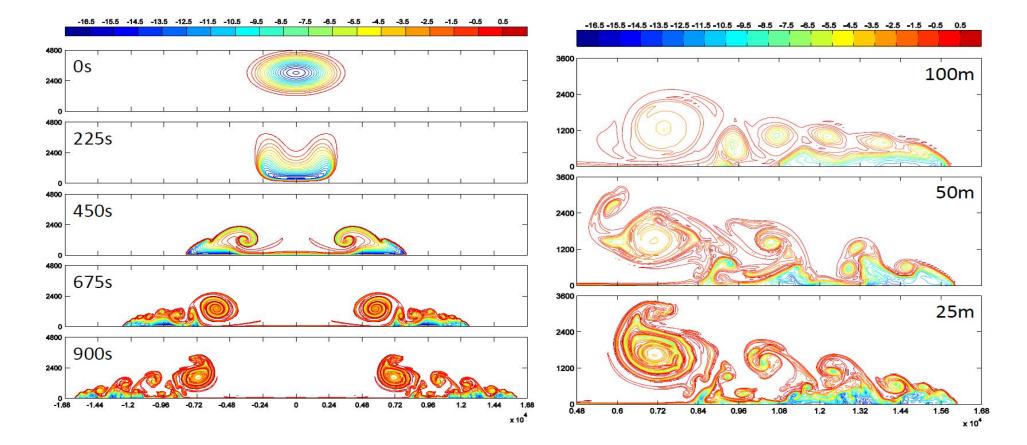


At this coarse resolution, only the RBF-FD calculations shows the beginning of second rotor (does it on Cartesian, hexagonal, and scattered node sets).

Same test problem, but with physical viscosity removed altogether

Modeling 2D nonhydrostatic compressible Euler equations – 25m resolution (RBF-FD, hex nodes)

Details when using different resolutions



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Conclusions

Established:

- There is a natural method evolution: $FD \Rightarrow PS \Rightarrow RBF \Rightarrow RBF-FD$
- RBF and RBF-FD methods combine high accuracy with great flexibility for handling intricate geometries and local refinement
- RBF and RBF-FD methods compete very favorably against previous methods on a large number of established benchmark problems
- RBF-FD particularly effective on GPUs and other massively parallel hardware

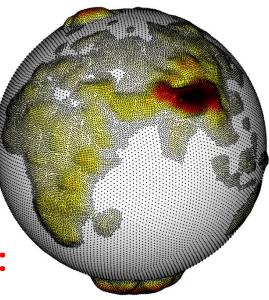
Some examples of recent RBF-FD applications not touched on in this talk:

- Quadrature over closed curved surfaces:
 O(h⁷) accuracy in O(N log N) operations (Reeger and Fornberg, 2015).
- Global electric circuit:

Nonlinear elliptic system of PDEs. A recent fully 3-D RBF-FD calculation is the first with any method to use the actual earth topography as its bottom boundary (Bayona, Flyer et.al. 2015).

- Many further applications in elasticity, fluid mechanics, etc.

New Direction in Numerical Computing: RBF-FD: LEAVE THE MESH BEHIND !



SIAM book to appear September 2015

Summarizes FD, PS

Surveys global RBFs

First book format overview of RBF-FD

Geophysics applications include:

- Exploration for oil and gas,
- Weather and climate modeling,
- Electromagnetics, etc.

A Primer on Radial Basis Functions with Applications to the Geosciences

BENGT FORNBERG University of Colorado Boulder, Colorado

NATASHA FLYER National Center for Atmospheric Research Boulder, Colorado

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