SYLLABUS

Instructor:	Prof. Matt Rhode AERO 155a	Aerospace Engineering and Sciences rhodem@colorado.edu	
	: 4:00-5:00 p.m. Monday <u>us/s/2543584925?from=join#success</u> Shay Mayer Mike Sherman	AERO 155a & zoom: sydney.mayer@colorado.edu Michael.sherman@colorado.edu	
		Monday & Wednesday 2:45 – 4:00 p.m. ses meet in room AERO N100 https://cuboulder.zoom.us/j/99349858926	

Course Description:

The purpose of this course is to provide you an introduction to engineering through two projects done in teams, culminating in a final systems-test of a liquid-solid hybrid rocket motor. You will learn in a hands-on way valuable engineering skills including communication skills, how to function in teams, and a variety of computer tools as appropriate to your projects, such as programming microcontrollers, dynamic modeling software, and computer-aided design (CAD). Specific learning objectives for the course include:

- 1) Open-ended Hands-on Design Experience: apply iterative design process to improve design; define functional requirements and specifications; generate alternative design concepts; work within constraints; and appreciate and practice *engineering habits of mind* (see below).
- 2) Teamwork Skills: learn and practice effective teamwork skills; learn how to rely on other team members to give and receive help; demonstrate increased understanding of diversity; and practice conflict resolution.
- 3) Communication Skills: develop a professional relationship with an engineering faculty member; develop technical writing and oral presentation skills.
- 4) Engineering Methodology: build set of hands-on engineering skills for prototyping and manufacturing, understand the role of analysis in the design process; solve engineering problems with appropriate tools; and effectively apply technical skills to produce prototypes and design artifacts.
- 5) Engineering Ethics: understand the importance of an ethical code for the practice of engineering; appreciate that difficult, 'gray' situations arise in engineering practice; and develop an ethical process that will yield appropriate decisions when needed.

Project Budget:

The budget for your main design projects will come from the College of Engineering. Students are expected to purchase a hard copy or e-reader version of one of a set of selected course companion books. There may be incidental costs for materials to complete your projects, students are expected to contribute up to \$75 each total for the

ASEN 1403 Introduction to Rocket Engineering

course in accordance with GEEN 1400 courses. In addition, hardware kits are to be purchased for hands-on activities, students keep their kits. Each kit is \$50 and sold through the ITLL payment system and distributed in class. Team project budgets for flight hardware are covered by the department. There may be incidental costs for materials to complete your projects, students are expected to contribute up to \$75 each total (book, hardware kit, dry ice) for the course in accordance with GEEN 1400 courses.

Grading:

The course grade will be based on a combination of group work and individual accomplishment:

ASEN 1403 grades are based on a 100-point scale (1 point = 1% of total grade) and there is no curve. 50% of the points are based on individual contributions and 50% are based on team contributions. Grades are available on CANVAS. Your grade is earned not deserved. Points are divided as follows:

Individ	Individual Points/Grade Percentage		Team Points/Grade Percentage		
05%	1 Minute Reports (23) & Class Survey		10%	Mid-Term Report	
25%	Homework 1-3, 5-6 & 6.1, 8-9, 11-12, 15-16, 20		23%	Homework 4,7,9,10,13-14, 17-19	
05%	Spatial Visualization Test (Must pass to get 5%)		10%	Team Presentation	
05%	Final Exam		02%	Design Expo Participation	
10%	Individual Contributions & Participation on Team		05%	Team Video	
50%	Subtotal (You)		50%	Subtotal (Team)	
	50% + 50% = 100%				

Letter Grading Scheme:

The final letter grade for the course will be calculated at the end of the semester using the following scheme: (Final semester grades shown in canvas will be rounded to the next whole number using traditional rounding, ex: 89.53 = A-, 89.47 = B+)

Letter	Percent Grade	
А	93.00-100.00	
A-	90.00-92.99	
B+	87.00-89.99	
В	83.00-86.99	
B-	80.00-82.99	
C+	77.00-79.99	
С	73.00-76.99	
C-	70.00-72.99	
D+	67.00-69.00	
D	63.00-66.99	
F	Below 63.00	

Late Work: Late homework will be accepted for a deduction of ONE letter grade PER DAY. This does not apply to timed assignments such as 1-minute reports.

Spatial Visualization: Successful completion of a standardized spatial visualization test (PSVR) is required. Students who do not pass the pretest will be encouraged to participate in spatial visualization skill-building workshops before attempting the test again. Faculty and TA support will be available to improve spatial visualization skills. Students may take the test multiple times until a passing score is achieved. Successful

completion of the test earns a student full points for 5% of the final course grade. Students who do not successfully complete the test receive zero points for 5% of the course grade. Here's how it will be graded:

Pre-test score of 20 or better:	1/1
Re-test score of 20 or better:	1/1
Attend 1 st three workshops:	1.3/1
Attend all six workshops:	1.6/1
Score 28 or better on 1 st test:	1.6/1

Final Exam: The final exam will be held remotely on December 13^{th} , 2020, from 1:30 - 4:00 p.m. It will consist of one comprehensive problem that ties together everything you have learned in the course. It will be open note, book, internet, and will be held as a Canvas quiz with an uploadable document (your solutions). You are expected to complete this assignment without the help of others. NO COLLABORATION.

Miscellaneous:

• There is no **textbook** for this course, but outside reading of selected titles is required as a homework. You may purchase hard copies, utilize a library, or e-reader options. The three titles this semester are:

•	Rocket Boys	Homer H. Hickam Jr.
•	From the Earth to the Moon	Jules Verne
•	Seven Eves	Neal Stephenson

- In addition, each student will be expected to pay up to a total of \$75 towards supplies and expenses for the projects, inclusive of the fiction/biography book. Almost all costs are covered by the College of Engineering and the Ann & H.J. Smead Aerospace Engineering Sciences Department.
- Each team will be provided multiple **kits** containing electronics and sensors needed for the two major projects. Students may keep their "shields", but reusable items such as sensors, microcontrollers, cameras, and tools need to be returned on the final lecture. If hardware is not returned, the student will receive a "0%" for their "individual contributions" grade, representing 15% of their grade.
- The First Year Projects spaces serve ASEN 1403 & senior and graduate projects spaces. They are excellent facilities and you are expected to maintain them in excellent condition. This means it is YOUR responsibility to ensure that the classroom and your work area in particular are **cleaner** than when you arrived. It does not matter whether you made the mess, you should clean it up and take pride in your workspace. A full class schedule is posted on the classroom doors. If a group is found interrupting other classes, their grade will be adversely affected. The two main projects spaces will be the classroom: CO-PILOT N100 (computer software & clean integration activities), and the 2nd-floor projects space N200 (dirty manufacturing, gluing, etc.). N200 will contain the ASEN 1403 "Store", which contains a locked cabinet with useful tools & community materials like soldering irons, wires, tape, glue, etc. Students MUST lock all materials up when finished, and keep the area clean.

 Painting and other messy activities should be done in the 'Wood and Composites Shop', AERO 152. A tour is necessary to obtain access.

A **Design Expo** will be held on *Saturday, December* **TBD**, 2022, allowing you an opportunity to showcase your functioning prototype to the public. External judges will evaluate each project and provide written feedback. Your attendance at this event is *mandatory*.

Several other **workshops** throughout the semester will introduce you to some of the hands-on skills you will need to work on your projects, such as CAD, basic electrical circuits and safety and use of tools. Out of class skill-building workshops will also be required.

What	Who	Where	
PILOT First stop for finding things 3D printers/ laser cutters, test	KatieRae Williamson, & Engineering	AERO 141E Katierae.williamson@colorado.ed	
equipment, lockers, hand tools Machine Shop & Wood & Composites Shop	Students Matt Rhode and Nate	AERO 155 303.492.7556	
General machine tools Metal, plastic and wood. Saws, drills, mills, lathes. Hand tools.	Coyle	<u>rhodem@colorado.edu</u> <u>nathan.coyle@colorado.edu</u>	
Electronics CenterSimulate, build and testelectronic circuits and printedcircuit boardsArduino, Microcontrollersand Data AcquisitionProgramming and collectingmeasurement data	Trudy Schwartz & Robert Hodgkinson Joshua Mellin	AERO 150 <u>trudy.schwartz@colorado.edu</u> <u>robert.hodgkinson@colorado.edu</u> AERO 141E Joshua.Mellin@colorado.edu	

Some resources that may be helpful in your projects:

Writing Resources

Written communication is an important skill for all engineers, and will be emphasized in this course in various ways, including individual writing assignments and a team report. There are resources available to help you with your writing skills:

• The Writing Center, located in Norlin Library, offers free assistance: https://www.colorado.edu/libraries/services/writing-center

Classroom Behavior

Both students and faculty are responsible for maintaining an appropriate learning environment in all instructional settings, whether in person, remote or online. Those who fail to adhere to such behavioral standards may be subject to discipline. Professional courtesy and sensitivity are

especially important with respect to individuals and topics dealing with race, color, national origin, sex, pregnancy, age, disability, creed, religion, sexual orientation, gender identity, gender expression, veteran status, political affiliation or political philosophy. For more information, see the policies on <u>classroom behavior</u> and the <u>Student Conduct & Conflict Resolution policies</u>.

Requirements for COVID-19

As a matter of public health and safety, all members of the CU Boulder community and all visitors to campus must follow university, department and building requirements and all public health orders in place to reduce the risk of spreading infectious disease. CU Boulder currently requires COVID-19 vaccination and boosters for all faculty, staff and students. Students, faculty and staff must upload proof of vaccination and boosters or file for an exemption based on medical, ethical or moral grounds through the <u>MyCUHealth portal</u>.

The CU Boulder campus is currently mask-optional. However, if public health conditions change and masks are again required in classrooms, students who fail to adhere to masking requirements will be asked to leave class, and students who do not leave class when asked or who refuse to comply with these requirements will be referred to <u>Student Conduct and Conflict</u> <u>Resolution</u>. For more information, see the policy on <u>classroom behavior</u> and the <u>Student Code of</u> <u>Conduct</u>. If you require accommodation because a disability prevents you from fulfilling these safety measures, please follow the steps in the "Accommodation for Disabilities" statement on this syllabus.

If you feel ill and think you might have COVID-19, if you have tested positive for COVID-19, or if you are unvaccinated or partially vaccinated and have been in close contact with someone who has COVID-19, you should stay home and follow the further guidance of the <u>Public Health Office</u> (<u>contacttracing@colorado.edu</u>). If you are fully vaccinated and have been in close contact with someone who has COVID-19, you do not need to stay home; rather, you should self-monitor for symptoms and follow the further guidance of the <u>Public Health Office</u> (contacttracing@colorado.edu).

Accommodation for Disabilities

If you qualify for accommodations because of a disability, please submit your accommodation letter from Disability Services to your faculty member in a timely manner so that your needs can be addressed. Disability Services determines accommodations based on documented disabilities in the academic environment. Information on requesting accommodations is located on the <u>Disability Services website</u>. Contact Disability Services at 303-492-8671 or dsinfo@colorado.edu for further assistance. If you have a temporary medical condition, see <u>Temporary Medical</u> <u>Conditions</u> on the Disability Services website.

Preferred Student Names and Pronouns

CU Boulder recognizes that students' legal information doesn't always align with how they identify. Students may update their preferred names and pronouns via the student portal; those preferred names and pronouns are listed on instructors' class rosters. In the absence of such updates, the name that appears on the class roster is the student's legal name.

Honor Code

All students enrolled in a University of Colorado Boulder course are responsible for knowing and adhering to the Honor Code academic integrity policy. Violations of the Honor Code may

ASEN 1403 Introduction to Rocket Engineering

include, but are not limited to: plagiarism, cheating, fabrication, lying, bribery, threat, unauthorized access to academic materials, clicker fraud, submitting the same or similar work in more than one course without permission from all course instructors involved, and aiding academic dishonesty. All incidents of academic misconduct will be reported to the Honor Code (honor@colorado.edu); 303-492-5550). Students found responsible for violating the academic integrity policy will be subject to nonacademic sanctions from the Honor Code as well as academic sanctions from the faculty member. Additional information regarding the Honor Code academic integrity policy can be found on the <u>Honor Code website</u>.

Sexual Misconduct, Discrimination, Harassment and/or Related Retaliation CU Boulder is committed to fostering an inclusive and welcoming learning, working, and living environment. The university will not tolerate acts of sexual misconduct (harassment, exploitation, and assault), intimate partner violence (dating or domestic violence), stalking, or protected-class discrimination or harassment by or against members of our community. Individuals who believe they have been subject to misconduct or retaliatory actions for reporting a concern should contact the Office of Institutional Equity and Compliance (OIEC) at 303-492-2127 or email cureport@colorado.edu. Information about university policies, reporting options, and the support resources can be found on the <u>OIEC website</u>.

Please know that faculty and graduate instructors have a responsibility to inform OIEC when they are made aware of incidents of sexual misconduct, dating and domestic violence, stalking, discrimination, harassment and/or related retaliation, to ensure that individuals impacted receive information about their rights, support resources, and reporting options. To learn more about reporting and support options for a variety of concerns, visit <u>Don't Ignore It</u>.

Religious Holidays

Campus policy regarding religious observances requires that faculty make every effort to deal reasonably and fairly with all students who, because of religious obligations, have conflicts with scheduled exams, assignments or required attendance.

See the campus policy regarding religious observances for full details.