• While you are coming in, browse the example questions on the wall

• What would an instructor be trying to accomplish with this question?
Facilitating Clickers Effectively

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Agenda:
Part 1: The Why and How
Part 2: Facilitation Matters
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Credit should be given to: Stephanie Chasteen and the Science Education Initiative at the University of Colorado,

http://colorado.edu/sei
Part 1: The Why and How

\[ f(x) = e^{-x^2} \]

So clear...

Of course!

2 = 2nd floor
x = 1st floor
e = basement

2 more minutes...

zzz...
U. Colorado clicker resources...

Videos of effective use of clickers

http://STEMvideos.colorado.edu

2-5 mins long

Clicker resource page

http://STEMclickers.colorado.edu

• Instructor’s Guide
• Question banks
• Workshops
• Literature / Articles

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Warm Up: Why question?

- Why do we ask questions? When might we use questions? What is the purpose of clicker questions?

**Warm up activity**
Discuss in small groups, making notes in handout. Then share-out.
A small acorn over time can grow into a huge oak tree. The tree can weigh many tons. **Where does most of the mass come from as the tree grows?**

A) Minerals in the soil
B) Organic matter in the soil
C) Gases in the air
D) Sunlight

Common misconception leads to answers (A) and (B). **Correct answer: C**
You look to the eastern horizon as the Moon is rising and discover that it is in the new moon phase. Later that same day when the moon is setting, which of the moon phases shown below would the Moon have looked like?
Example Question: History

In your opinion, which had the most positive impact on the modern world?

A) coffee
B) tea
C) chocolate
D) spice
E) sugar
Clickers help students learn...

**the learning cycle**

**BEFORE**
- setting up instruction

**DURING**
- developing knowledge

**AFTER**
- assessing learning

Adapted from Cynthia Heiner, Peter Newbury, Rosie Piller, Ian Beatty, Stephanie Chasteen
Clickers help students learn...

Before: setting up instruction
During: developing knowledge
After: assessing learning

Learning cycle

Adapted from Cynthia Heiner, Peter Newbury, Rosie Piller, Ian Beatty, Stephanie Chasteen
Clickers help students learn...

BEFORE
- setting up instruction

DURING
- developing knowledge

AFTER
- assessing learning

Adapted from Cynthia Heiner, Peter Newbury, Rosie Piller, Ian Beatty, Stephanie Chasteen
Clickers help students learn...

BEFORE
- setting up instruction
- assess prior knowledge
- provoke thinking
- discover

DURING
- predict
- probe misconception
- exercise skill
- evaluation
- check knowledge
- synthesis
- analysis
- real world application
- demonstrate success
- review / recap “big picture”

AFTER
- assessing learning
- exit poll
Clickers help students learn (the research)

Research shows that:

• Students can better answer a similar question after talking to their peers
• Students like peer instruction
• Peer instruction classes outperform traditional lectures on a common test
• Peer discussion + instructor explanation of question works better than either one alone

See http://STEMclickers.colorado.edu for various references
Clickers help teachers teach...

BEFORE
- setting up instruction

DURING
- developing knowledge

AFTER
- assessing learning

Adapted from Cynthia Heiner, Peter Newbury, Rosie Piller, Ian Beatty, Stephanie Chasteen
Clickers help teachers teach...

Are they ready for the next topic?
What do they already know?
Do they care about this?
What DO they care about, anyway?

BEFORE
setting up instruction

DURING
developing knowledge

AFTER
assessing learning

Adapted from Cynthia Heiner, Peter Newbury, Rosie Piller, Ian Beatty, Stephanie Chasteen
Clickers help teachers teach...

Where are they in the activity?

Are they getting it?

Do I need to intervene?

Did they notice key idea X?

BEFORE
setting up instruction

DURING
developing knowledge

AFTER
assessing learning

Adapted from Cynthia Heiner, Peter Newbury, Rosie Piller, Ian Beatty, Stephanie Chasteen
Clickers help teachers teach...

BEFORE
setting up instruction

DURING
developing knowledge

AFTER
assessing learning

Did they get it?
Can I move to the next topic?
Did that activity work?
How did I do?

Adapted from Cynthia Heiner, Peter Newbury, Rosie Piller, Ian Beatty, Stephanie Chasteen
Clickers are a tool for questioning

But not a magic bullet!

Don’t equate the pedagogy with the technology.
So what IS the pedagogy?
Anatomy of a Clicker Question: Peer Instruction
Anatomy of a clicker question

- Ask Question
- Peer Discussion
- Vote
- Debrief / Class Discussion

...Lecture...

(May vote individually)

* See also: Peer Instruction, A User’s Manual. E. Mazur.
Let’s try it…

Which superpower would you rather have? The ability to…

A. Change the mass of things
B. Change the charge of things
C. Change the magnetization of things
D. Change the boiling point of things

Question: Ian Beatty, UMass-Amherst
Image: Thibault fr on Wikimedia
Question break

...Lecture...

Debrief

Ask Question

(May vote individually

Peer Discussion

Vote
5 Minute Break

- Stretch your legs and look at the example questions on the wall
- What would an instructor be trying to accomplish with this question? How would you use it?
Part 2

Facilitation Matters
Remember, not a magic bullet!

Or, “the perfect question doesn’t solve all problems”

Implementation is also important.
Clicker Choreography

See handouts for more details about the process of running a clicker question and common pitfalls.
Will you modify this approach?

Honestly, I think that I’m most likely to modify this technique of peer instruction to suit me and my students. I know that there are at least ___ parts of the technique that I’ll be changing:

A. None
B. One
C. Two-three
D. Four or more
Is there a problem with modifications?

Probably.

You’re smart & you care about teaching. Be *strategic* about modifications.
Reacting to their Votes

After the (first or second) vote…

Don’t show the histogram to the class (yet):
- Popular choices may sway second vote.
- A student who picked an unpopular choice may be reluctant to participate in discussions

You can motivate students without showing the histogram, e.g., by saying “there seem to be two popular answers”
Reacting to their votes

You don’t know what’s going to happen but you can anticipate and prepare yourself for the likely outcomes.

When you know the first-vote distribution (but they don’t) you have lots of options.

This is where you show your “agility.”
First Vote #1

What do you think you should do with this **first-vote** distribution? (C is the correct answer)

A) “Turn to your neighbours and convince them you’re right”
B) move on – everyone got it
C) confirm correct answer and move on
D) “Can someone who answered C tell us why they made that choice?”
E) other
First vote #2

What do you think you should do with this **first-vote** distribution?

A) “Turn to your neighbours and convince them you’re right”
B) confirm correct answer and move on
C) “Can someone who answered B tell us why they made that choice?”
D) “Would someone like to explain why they picked the answer they did?”
E) other
First Vote #3

What do you think you should do with this first-vote distribution?

A) “Turn to your neighbours and convince them you’re right”
B) confirm correct answer and move on
C) “Can someone who answered B tell us why they made that choice?” (etc.)
D) “Would someone like to explain why they picked the answer they did?”
E) other
What do you think you should do with this first-vote distribution? (C is not the correct answer)
Second Vote

What do you think you should do if this is the **second-vote** distribution?
What *are* the challenges?

What do you think is / will be the toughest thing about using Peer Instruction?

Brainstorm with neighbor(s) for just a few minutes.
What are the challenges?

What do you think is / will be the toughest thing about using Peer Instruction?

A. Writing good questions
B. Technical issues
C. Tough to get students to discuss questions
D. I have too much content to cover / takes too much time
E. Something else
Practices to avoid common challenges:

<table>
<thead>
<tr>
<th>Challenge</th>
<th>Possible solution</th>
</tr>
</thead>
<tbody>
<tr>
<td>Content coverage?</td>
<td>1. Focus questions on key concepts.</td>
</tr>
<tr>
<td></td>
<td>2. Reduce content in class or course.</td>
</tr>
<tr>
<td>Students reluctant to discuss?</td>
<td>1. Make it clear why you’re doing this.</td>
</tr>
<tr>
<td></td>
<td>2. Use interesting questions.</td>
</tr>
<tr>
<td></td>
<td>3. Circulate during question.</td>
</tr>
<tr>
<td></td>
<td>4. Focus on reasoning in wrap-up.</td>
</tr>
<tr>
<td></td>
<td>5. Ask for student reasoning in wrap-up.</td>
</tr>
<tr>
<td></td>
<td>6. Careful about motivating w/ points (can backfire).</td>
</tr>
<tr>
<td>Students reluctant to share with class?</td>
<td>1. Circulate and eavesdrop.</td>
</tr>
<tr>
<td></td>
<td>2. Give incentives (candy?).</td>
</tr>
<tr>
<td></td>
<td>3. Create a safe environment.</td>
</tr>
</tbody>
</table>
Student buy-in is key!

Option 1: Explain why you are doing this
Option 2: Demonstrate why you are doing this
Action Plan

- Take a few minutes to write down your action plan to implement ideas you heard about in the workshop.
- Please also fill out the FTEP evaluation form. We value your feedback!

Thank you!
Clicker choreography

These are in your handouts

1. Present the question. Don’t read it aloud.

Reasons for not reading the question aloud:
- your voice may give it away
- the students are not listening anyway – your voice may distract them from reading
2. “Please answer this on your own.”

Goals of the first, solo vote:
- get the students to commit to a choice
- get the students curious about the answer
- get the students prepared to have discussion w/ peers

If they discuss the question right away:
- Some students are making choices based on someone else’s reasoning
Clicker choreography

3. Don’t start the i>clicker poll. Instead give the students sufficient time to make a choice. What is sufficient?

- Turn to the screen, read and answer the question as if you are one of your students.
- Another possibility: keep facing the class, helping those with confused stares.
- Another possibility: model how to think about the question by “acting it out.”
- When you notice students picking up their clickers and getting restless, they are prepared to vote.
Clicker choreography

4. When *you* have made a choice or when you see the class getting restless, ask the students, “Do you need more time?”

   If many students are not ready to vote, they will not have committed to a choice and will be unprepared to discuss the question.

   Some students may be uncomfortable asking for more time. Make it clear, from the first class, that you’ll honour the request with no repercussions to the student who asked.

5. “Yes!” Give them a few more seconds.
   “[silence]” Ask them to prepare to vote.
6. “Please vote.”

If you’ve given them sufficient time to commit to a choice, the voting should take very little time.

Another option: watch the number of votes and when most of the votes are in say, “Can I have your final answers, please?”

Don’t wait for every last student to vote. Some may be choosing not to vote.
Clicker choreography

7. Check distribution of votes on the i>clicker receiver.

Don’t show the histogram to the class (yet):
• Popular choices may sway second vote.
• A student who picked an unpopular choice may be reluctant to participate in discussions

You can motivate students without showing the histogram, e.g., by saying “there seem to be two popular answers”
Clicker choreography

8. Depending on the distribution of votes, proceed.

We’ll discuss reacting to various distribution scenarios in a few moments.
9. Have students discuss with peers (usually)

- Allow enough time (2-5 minutes)
- Circulate the room to listen / ask questions / model discussion
- This process is greatly enhanced if students buy-in (more on this later)
10. At the end, confirm the answer(s) and continue with the class.

Even if more than 80–90% of the students have picked the correct choice, some students are still not sure why that choice is correct.

Briefly confirm the correct choice:
- explain why the correct choice is correct
- explain why popular distractors are incorrect
- allows those who chose the correct answer to make sure they had the correct reasoning