

CU • STUDENT REC. CENTER INTRAMURALS

4v4 Sand Volleyball • RULES •

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GENERAL

- We will be using the USVBA official rules (see www.usavolleyball.org/rulesofficials/indoor.asp . The following are some exceptions and explanations pertaining to intramural play.
- Participants should have adequate health insurance to cover any injury which may occur.
- **ALL games played at Williams Village Sand Volleyball Courts.**

THE GAME

- Volleyball is a game played by two teams with a ball on a rectangular court separated into two areas by a net. One team serves the ball over the net, trying to make it land within the opponent's playing area. The receiving team attempts to return the ball over the net in such a manner that it will land within the opponents playing area.
- *A point shall be scored by the opponent each time a team commits a fault.*
- *If the serving team wins the rally, it scores a point and continues to serve. If the receiving team wins a rally, it scores a point and gains the serve. Each time the team gains the serve it must rotate one person clockwise before serving.*
- A match consists of three games played to 25 points; must win by 2 with a cap score at 27 i.e. 26 –26 tie and the first team to reach 27 wins (1 point lead).
- Three games are played regardless of which team wins the first two – final scores are based on total games, not matches. There is a 1 hour time limit.
- In the elimination tournament, you must win 2 of the 3, 25 point games to advance
- A ball is a replay when:
 - The ball is held above the net.
 - You forget to call the score and wait for the whistle before serving. The second time and every time thereafter it will be a side out.
- You may not block serves.
- If a team is not ready to play by **15 minutes** after match time, the entire match is forfeited. **At 5 minutes the first game is forfeited.**

TEAMS

- In four person play, each team shall be composed of 4 players. Any combination of men and women may be on the court.
- Club players must play in the Open league & then no more than 2 per team.

PLAYER POSITIONS

- The position of players in order of the serving shall be Right Back, Right Front, Left Front, Left Back.
- At the moment of the serve:
 - All players, except the server, shall be within the team's playing area and may be in contact with the boundary lines or center lines, but may not have any of the body touching the floor outside those lines.
- When a side out is awarded to a team, that team shall rotate clockwise one position.

CONTACTING THE BALL

- A contact is any touch of the ball by a player.
- A team shall not have more than three hits before the ball crosses the net into the opponent's area. When the team's first contact is simultaneous contact by opponents, or an action to block, the next contact is considered the team's first hit.
- A legal contact is a touch of the ball by a player's body above and including the waist which does not allow the ball to visibly come to rest or involve prolong contact with a player's body.
- Successive contact of the ball by one player is not allowed unless:
 - Simultaneous contact by teammates
 - Simultaneous contact by opposing players
 - Successive contact by a players whose first contact is a block
- Blocks may only occur by front row players
- Front row players may contact the ball from any position inside or outside the court provided the ball has not completely crossed the vertical plain of the net or the extended net
- Back row players, while positioned behind the attack line, may contact the ball from any position inside or outside the court above or below the top of the net.
- A back row player shall not:
 - Participate in a block or attempt to block
 - Attack the ball which is completely above the height of the net while positioned:
 1. On or in front of the attack line (10 foot line) or its out of bounds extension
 2. In the air, having left the floor on or in front of the attack line or out of bounds extension.

INTRAMURALS EXCEPTIONS TO USVBA RULES:

- A player may not cross to the other court by going under the net, even if the net is not contacted.

CONDUCT/SPORTSMANSHIP

- If continual unsportsmanlike conduct or disagreement occurs between two teams, the supervisor has the authority to declare a default for that game or the entire match.
- You may not question the referee's judgment at anytime. You may only question an infringement of the rules, and then **only** the captain may talk to the referee.