

About to start on scattering theory. Begin with a primer on cross-sections.

The cross-section σ for a process is a measure of the probability of that process happening for a given experiment, per member of the ensemble. Easiest to visualize in terms of a "beam" and a "target", though those concepts aren't necessary in the definition.

Begin with a beam of intensity I — say I protons/cm²/sec, impinging on a target of n nuclei/cm³. Note that we're assuming beam and target have uniform density over a (presumably) large area.

As the beam crosses a thickness dx of the target, it will encounter $(n)(dx)(A)$ target particles within a given transverse area A . So because we're assuming everything is uniform across a large area, divide it out:

$$\text{Target particles encountered}/A = n dx.$$

The number of interactions in this thickness is $-dI$ (i.e. an interaction attenuates the beam). dI is proportional to:

$$I, n, dx.$$

Call the proportionality constant σ :

$$dI = -I \sigma n dx$$

Dimensions

$$\frac{\text{particles}}{l^2 t}$$

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needs to have l^2 units — i.e. area.

So we can define σ here without reference to hard spheres or impact parameters.

Note that σ contains all the physics of the interaction! I, n, dx are dependent on how we set up the experiment.

Uses of σ :

- Thick target: beam attenuation

$$I(x) = I(0) - \int dx dI/dx \quad \text{but} \quad \frac{dI}{dx} = -In$$

so

$$I(x) = I(0) e^{-n\sigma x}$$

If more than one type of interaction can take place, and dI is the rate of total interactions, then we can break up σ by process:

$$dI = (dI)_a + (dI)_b \quad \text{where} \quad (dI)_a \text{ is \# of type-a interactions, etc.}$$

$$= (-I\sigma_a n dx) + (-I\sigma_b n dx)$$

$$= -In dx (\sigma_a + \sigma_b)$$

σ_a, b partial cross-sec
 $\sigma = \sigma_a + \sigma_b$ total cross-sec.

This is trivial to generalize to more than 2 processes:

$$\sigma_{\text{tot}} = \sum_i \sigma_i$$

Can further describe the dynamics of the interaction by asking where the particles end up. Consider the number of products scattered into a solid angle segment $d\Omega$ at angles θ, ϕ with respect to beam direction:

$$dI \text{ into } (\theta, \phi) = In dx d\Omega \frac{d\sigma(\theta, \phi)}{d\Omega}$$

$\frac{d\sigma}{d\Omega}$ = "differential cross-section" — obviously $\int_{4\pi} d\Omega \frac{d\sigma}{d\Omega} = \sigma$.

If multiple particles are created in interaction, may also need to describe dynamics in terms of the outgoing energies:

$$dI(\text{into energy } E) = I_{in} dx dE \frac{d\sigma}{dE}$$

If there are multiple particles, angles, etc... then the differential cross-section can become complicated if it describes the full dynamics:

$$\frac{d\sigma}{dE_1 dE_2 d\Omega_1 d\Omega_2 \dots} (E_1, E_2, \theta_1, \phi_1, \theta_2, \phi_2, \dots)$$

Common subatomic cross-section is the "barn" = 10^{-24} cm^2 .

~~Caution: if the target causes an adiabatic change to the beam properties (i.e. reduces its energy) then a simple cross-section model is only valid in thin-target limit.~~

- What can σ depend on?
- Incoming beam properties (energy, polarization, charge, mass, ...) but not intensity/density
 - Target properties (but not density) — i.e. $V(r)$ if it is a potential well.
 - Properties of the interaction Hamiltonian and kinematics of the beam and target.

Scattering theory: free particle interactions in 3 dimensions.

Start with 1D review: Begin with beam of "monoenergetic" particles $\langle p \rangle = \hbar k_0$ incident from $x = -\infty$, on a potential $V(x)$ that vanishes at $x \rightarrow \pm\infty$. For each incoming momentum eigenstate in the beam, a fraction T will be transmitted and $R=1-T$ reflected. If incoming p distribution is narrow enough, total R, T depend only on $k_0, V(x)$.