

Biot-Savart law: field of a static current:

$$\vec{B}(\vec{r}) = \frac{\mu_0}{4\pi} \int d\vec{r}' \frac{\vec{J}(\vec{r}') \times \hat{r}}{r^2} \quad (\text{Direct result of } \text{curl } \vec{B} = \mu_0 \vec{J}.)$$

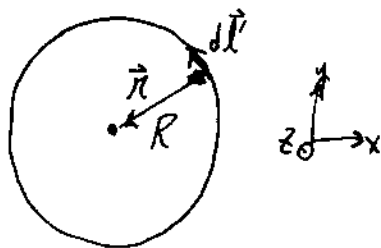
For a path current, this reduces to

$$\vec{B}(\vec{r}) = \frac{\mu_0}{4\pi} I \int \frac{d\vec{l}' \times \hat{r}}{r^2}$$

where $d\vec{l}'$ is the path element along the current path (wire).
Biot-Savart integrals can be very ugly unless some symmetry is there to help you.

Start with simple example: a loop of current I , radius R .
What is \vec{B} in center of loop?

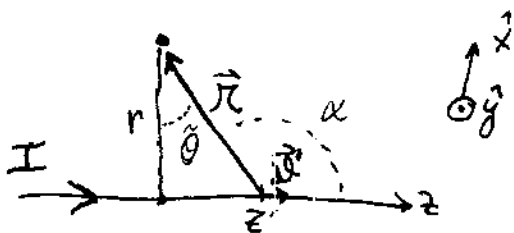
$$\vec{B} = \frac{\mu_0 I}{4\pi} \int \frac{d\vec{l}' \times \hat{r}}{r^2}$$



$r^2 = R^2$, and $d\vec{l}' = dl \hat{\phi}'$, and $\hat{r} = \hat{r}'$ so $d\vec{l}' \times \hat{r} = +\hat{z}$

$$\vec{B} = \frac{\mu_0 I}{4\pi R^2} \int dl = \frac{\mu_0 I}{2R}$$

Another example: field of a wire on the z axis:



$$\vec{B} = \frac{\mu_0 I}{4\pi} \int \frac{d\vec{l} \times \hat{r}}{r^2}$$

$$d\vec{l} \times \hat{r} = dz' \sin \alpha \hat{y}$$

$$= dz' \cos \tilde{\theta} \hat{y}$$

$$\pi - \alpha = \frac{\pi}{2} - \tilde{\theta}$$

$$\text{so } \tilde{\theta} = \frac{\pi}{2} - \alpha$$

Now, find dz' in terms of $\tilde{\theta}$:

$$z' = r \tan \tilde{\theta}$$

$$\text{so } dz' = \frac{r d\tilde{\theta}}{\cos^2 \tilde{\theta}}$$

$$\Rightarrow d\vec{l} \times \hat{r} = \frac{r d\tilde{\theta}}{\cos \tilde{\theta}} \hat{y}$$

Now, consider $\frac{1}{r^2} = \frac{\cos^2 \tilde{\theta}}{r^2}$.

$$\vec{B} = \frac{\mu_0 I \hat{y}}{4\pi} \int \left(\frac{r d\tilde{\theta}}{\cos \tilde{\theta}} \right) \left(\frac{\cos^2 \tilde{\theta}}{r^2} \right) = \frac{\mu_0 I \hat{y}}{4\pi r} \int d\tilde{\theta} \cos \tilde{\theta}$$

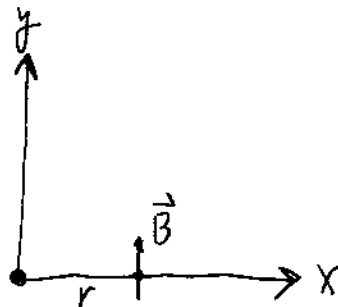
Integration is for complete line: z' from $-\infty$ to ∞

so $\tilde{\theta}$ goes from $-\frac{\pi}{2}$ to $\frac{\pi}{2}$:

$$\vec{B} = \frac{\mu_0 I \hat{y}}{2\pi r}$$

Looking along wire:

\vec{B} is always azimuthal, falls off as $\frac{1}{r} = \frac{1}{\sqrt{x^2 + y^2}}$.



Field lines:



in any location, $\vec{B} = \frac{\mu_0 I \hat{\phi}}{2\pi r}$

Check vs. definition of \vec{B} :

$$\int d\vec{l} \cdot \vec{B} \text{ along circle of radius } r:$$
$$= \left(\frac{\mu_0 I \hat{\phi}}{2\pi r} \right) (2\pi r \hat{\phi}) = \mu_0 I$$

Now, compare to original statement that $\text{curl } \vec{B} = \mu_0 \vec{J}$:

$$\text{Stokes's theorem says } \int d\vec{l} \cdot \vec{B} = \int_S d\vec{A} \cdot \text{curl } \vec{B}$$
$$= \mu_0 \int_S d\vec{A} \cdot \vec{J}$$
$$= \mu_0 \mathbf{I} \text{ through surface} \quad \checkmark$$