

# Key Study Materials

- Your CAPAs.
- Your Tutorials and Lab.
- Your written HWs.
- Prepare your information sheet.
- Old practice exam on the course web site.
- Dr. Michael Dubson's Chapter Notes.

## Tomorrow evening at 7:30 PM:

- Bring a #2 pencil, an eraser, and a calculator.
- Prepare your 8.5" x 11" hand written information sheet.
- No cell phones!
  
- Exam given in G1B30 and G1B20:

### **G1B30:**

Marino - sections 202, 209

Shen - 217,212

Yelk - 207,211

Hu - 208

### **G1B20:**

Nauenburg - 201, 213

Zhang - 205, 210

Ycas - 203, 204

# Review ....

## **Math Skills:**

- Unit conversion

- Algebra

- Trigonometry:

sin, cos, tan, inverse trig functions, Pythagorean Theorem

- Vectors:

finding components from a vector's length and direction.

finding a vector's length and direction from its components.

adding vectors: graphically & with components.

Given:

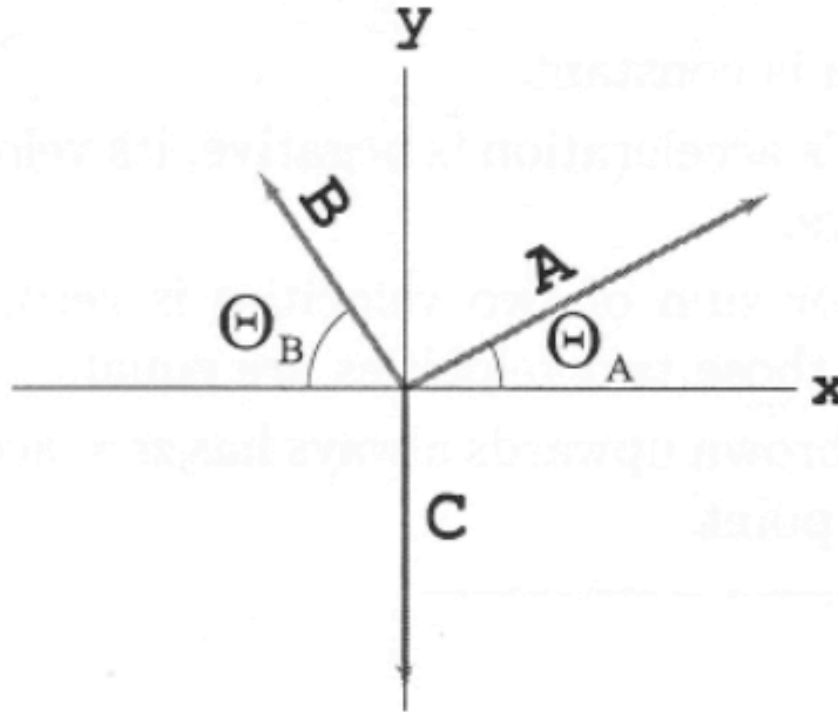
$$A = 2$$

$$B = 1$$

$$C = 3$$

$$\theta_A = 30^\circ$$

$$\theta_B = 45^\circ$$



Determine the length of the vector  $A - C$ .

12. [1pt] Determine the length of the vector  $A - B + C$ .

13. [1pt] Calculate the angle of the vector  $A - B + C$  with respect to the x-axis. (Always choose angles less than  $180^\circ$ . Above the x-axis the angles are positive (+), and below the x-axis they are negative (-). Enter the units of angles as "deg".)

Given:

$$A = 2$$

$$B = 1 \quad B \sin \theta_B = 1 (\sqrt{2}/2) \\ = \sqrt{2}/2$$

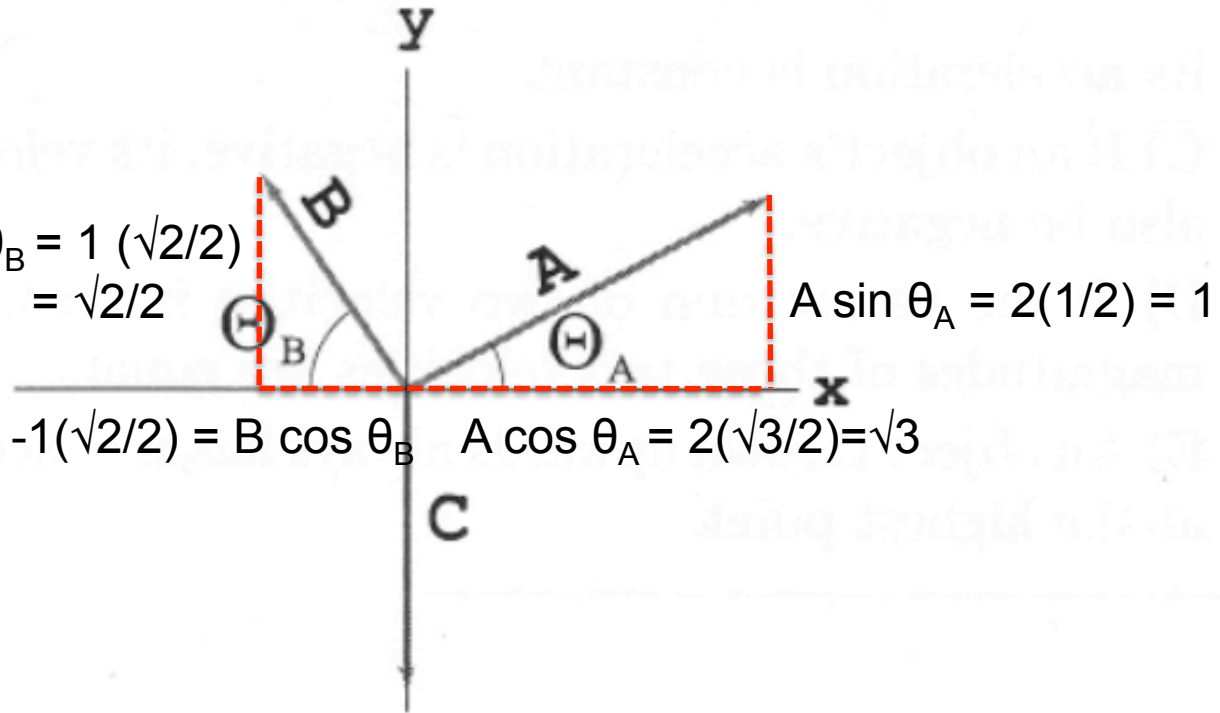
$$C = 3$$

$$\theta_A = 30^\circ$$

$$\theta_B = 45^\circ$$

$$-\sqrt{2}/2 = -1(\sqrt{2}/2) = B \cos \theta_B$$

$$A \cos \theta_A = 2(\sqrt{3}/2) = \sqrt{3}$$



Determine the length of the vector  $A - C$ .

12. [1pt] Determine the length of the vector  $A - B + C$ .

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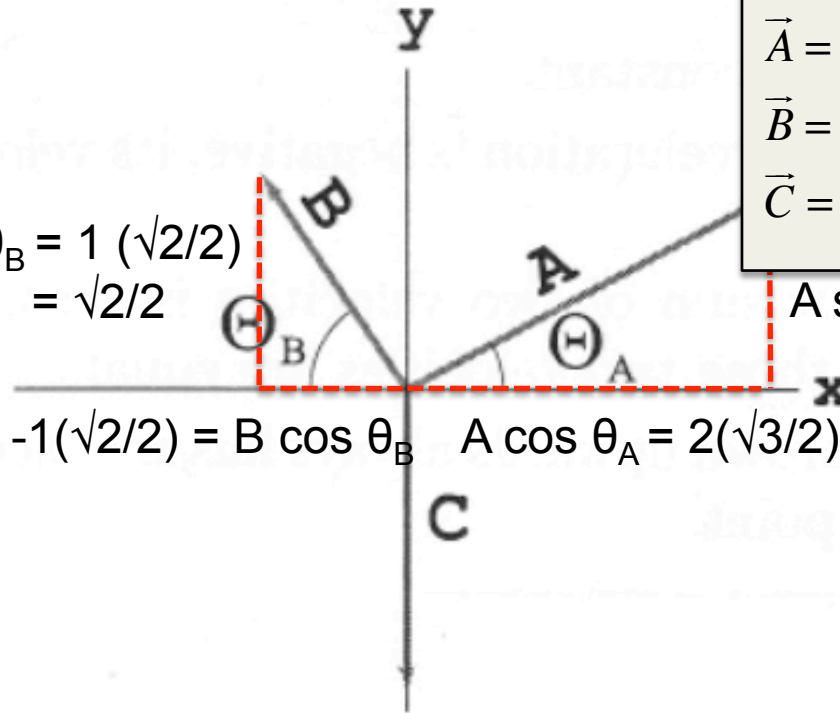
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$$-\sqrt{2}/2 = -1(\sqrt{2}/2) = B \cos \theta_B$$

$$A \cos \theta_A = 2(\sqrt{3}/2) = \sqrt{3}$$



$$\vec{A} = (\sqrt{3}, 1) = (1.7, 1)$$

$$\vec{B} = (-\sqrt{2}/2, \sqrt{2}/2) = (-.71, .71)$$

$$\vec{C} = (0, -3)$$

$$A \sin \theta_A = 2(1/2) = 1$$

Determine the length of the vector  $\mathbf{A} - \mathbf{C}$ .

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12. [1pt] Determine the length of the vector  $\mathbf{A} - \mathbf{B} + \mathbf{C}$ .

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13. [1pt] Calculate the angle of the vector  $\mathbf{A} - \mathbf{B} + \mathbf{C}$  with respect to the x-axis. (Always choose angles less than  $180^\circ$ . Above the x-axis the angles are positive (+), and below the x-axis they are negative (-). Enter the units of angles as "deg".)

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Given:

$$A = 2$$

$$B = 1$$

$$C = 3$$

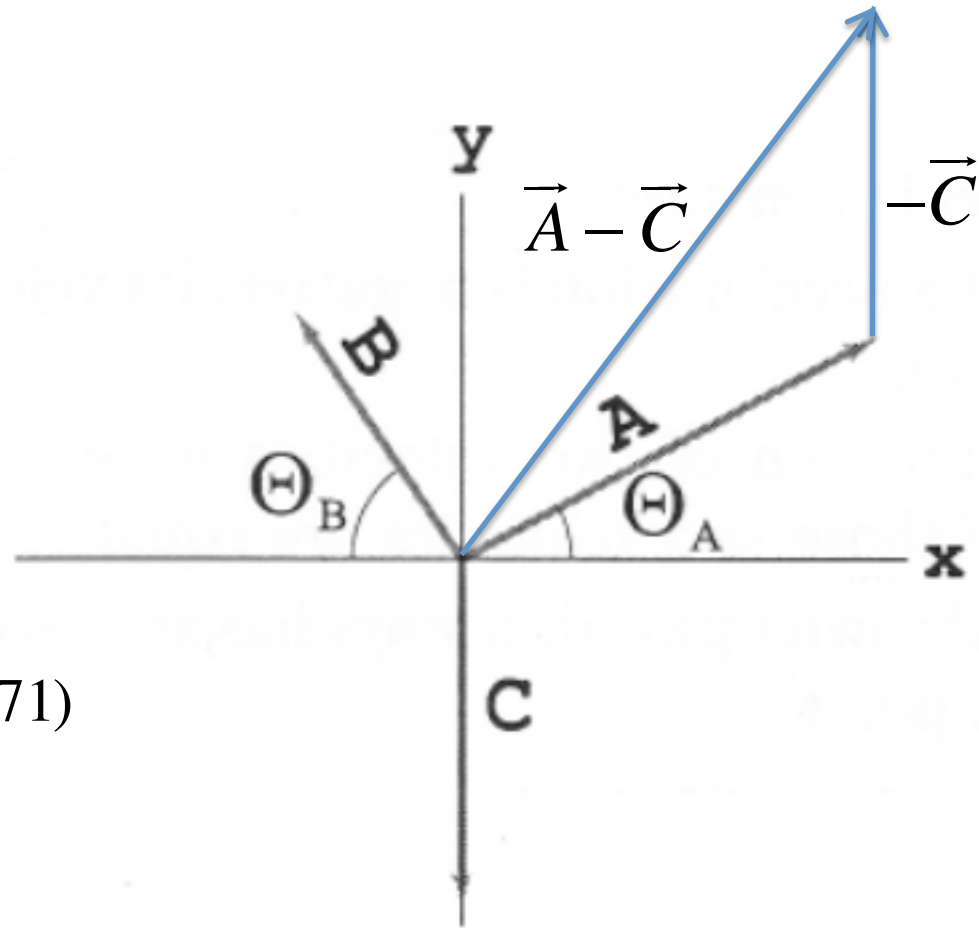
$$\theta_A = 30^\circ$$

$$\theta_B = 45^\circ$$

$$\vec{A} = (\sqrt{3}, 1) = (1.7, 1)$$

$$\vec{B} = (-\sqrt{2}/2, \sqrt{2}/2) = (-.71, .71)$$

$$\vec{C} = (0, -3)$$



$$\vec{A} - \vec{C} = (1.7, 4)$$

$$|\vec{A} - \vec{C}| = \sqrt{1.7^2 + 4^2} = 4.3$$

Given:

$$A = 2$$

$$B = 1$$

$$C = 3$$

$$\theta_A = 30^\circ$$

$$\theta_B = 45^\circ$$

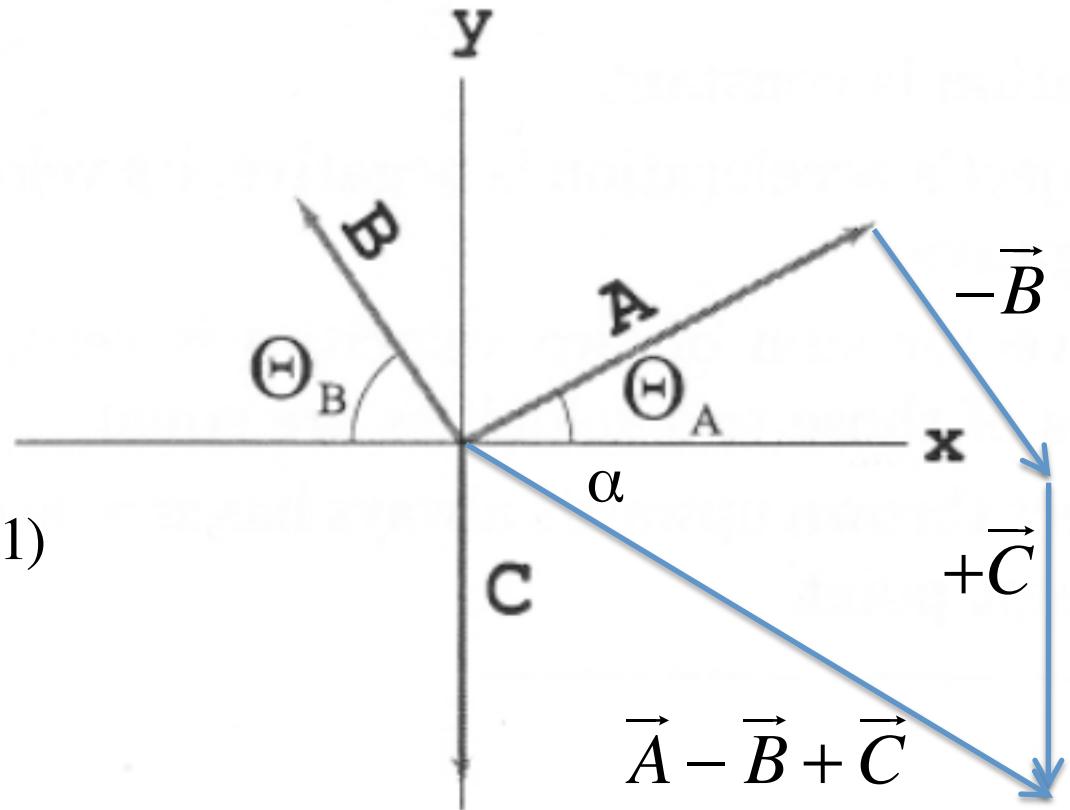
$$\vec{A} = (\sqrt{3}, 1) = (1.7, 1)$$

$$\vec{B} = (-\sqrt{2}/2, \sqrt{2}/2) = (-.71, .71)$$

$$\vec{C} = (0, -3)$$

$$\vec{A} - \vec{B} + \vec{C} = (2.4, -2.7)$$

$$|\vec{A} - \vec{B} + \vec{C}| = \sqrt{2.4^2 + (-2.7)^2} = 3.6$$



Given:

$$A = 2$$

$$B = 1$$

$$C = 3$$

$$\theta_A = 30^\circ$$

$$\theta_B = 45^\circ$$

$$\vec{A} = (\sqrt{3}, 1) = (1.7, 1)$$

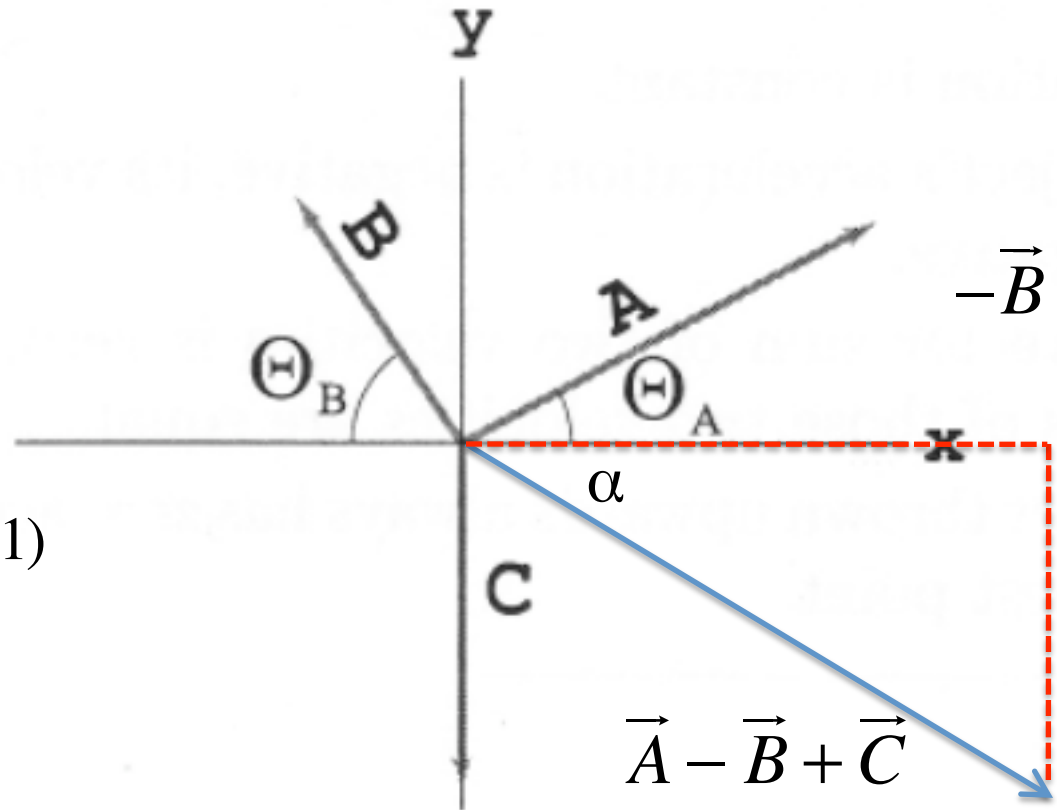
$$\vec{B} = (-\sqrt{2}/2, \sqrt{2}/2) = (-.71, .71)$$

$$\vec{C} = (0, -3)$$

$$\vec{A} - \vec{B} + \vec{C} = (2.4, -2.7)$$

$$|\vec{A} - \vec{B} + \vec{C}| = \sqrt{2.4^2 + (-2.7)^2} = 3.6$$

$$\alpha = \tan^{-1}(-2.7 / 2.4) = -48^\circ$$



# Motion in 1D

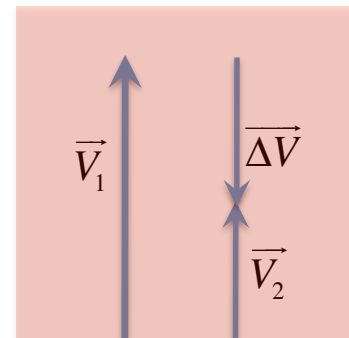
- graphing:  $x$  vs.  $t$ ,  $v$  vs.  $t$ ,  $a$  vs.  $t$
- $v = \frac{\Delta x}{\Delta t} = \text{slope of a graph of } x \text{ vs. } t$
- $a = \frac{\Delta v}{\Delta t} = \text{slope of graph of } v \text{ vs. } t$
- average vs. instantaneous value of velocity, acceleration
- "acceleration is not velocity, ...."

An elevator is going up at a constant speed. Near the top floor, it starts to slow to a stop. While it's slowing, its acceleration is

- A) Downward
- B) Upward
- C) In some other direction.

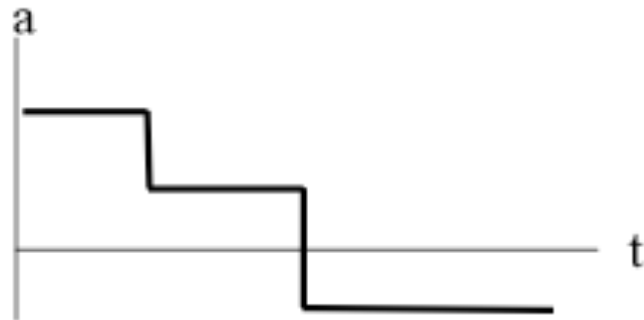
To slow down, its acceleration must oppose its velocity.

This can also be seen from the following vector diagram:

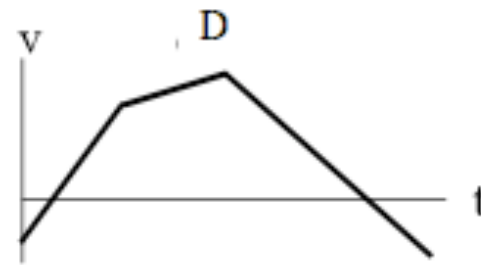
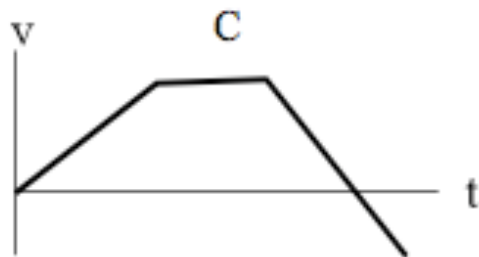
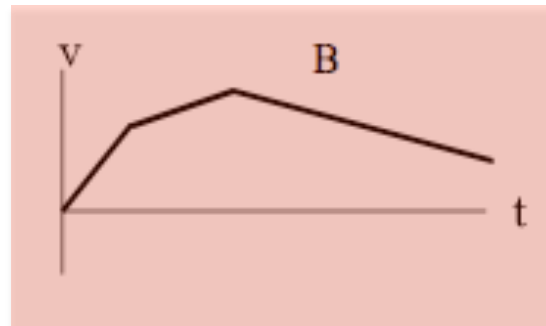
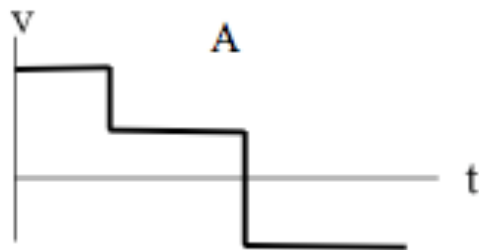


$$\vec{V}_2 = \vec{V}_1 + \overline{\Delta V}$$

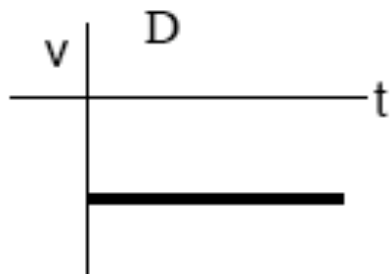
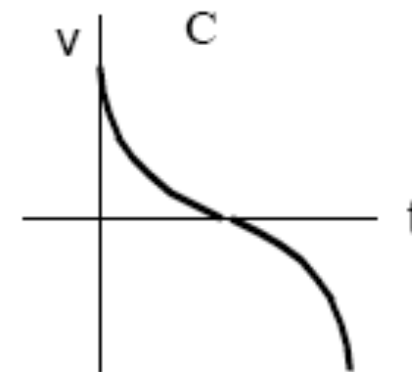
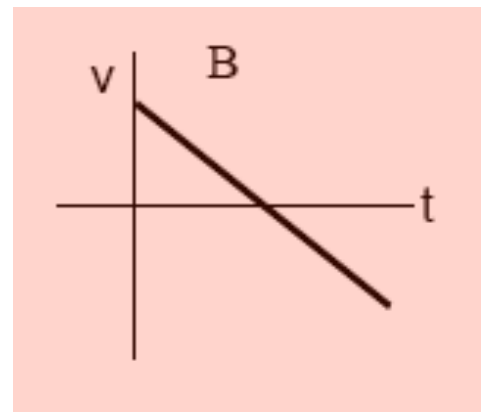
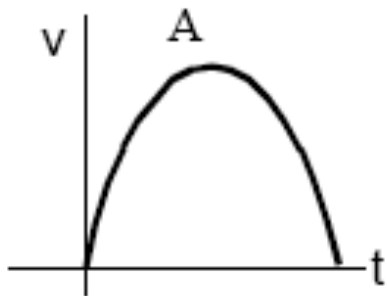
An object's acceleration vs. time is:



Which graph best represents the object's velocity vs. time?



At  $t = 0$ , a projectile is fired straight upward from a cannon. It goes up and then comes down. Assume that there is **no** air resistance. Upward is chosen as the positive  $y$ -direction. Which of the following graphs most accurately shows velocity vs. time for the projectile during its flight?



$$v = v_0 - gt$$

## Motion in 1D

- Constant acceleration ( $a = \text{const}$ ) in 1D:

(a)  $v = v_o + a t$

(b)  $x = x_o + v_o t + (1/2) a t^2$

(c)  $v^2 = v_o^2 + 2 a (x - x_o)$

(d)  $\bar{v} = \frac{v_o + v}{2}$

A student is asked the following question on an exam: A car is moving at 90mph and suddenly brakes with a constant acceleration  $a = -2g$  to a full stop. How many second does the car take to stop?

Which equation can be used to answer the question?

A)  $v = v_0 + a t$

$v(t)$

$$0 = v = v_0 + at$$

B)  $x = x_0 + v_0 t + \frac{1}{2} a t^2$

$x(t)$

$$t = -v_0/a = v_0/2g$$

C)  $v^2 = v_0^2 + 2a(x - x_0)$

$v(x)$

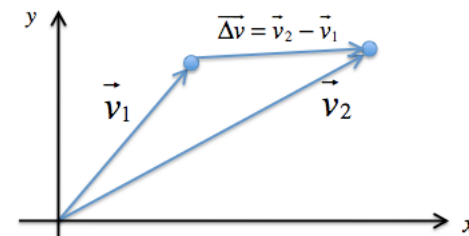
# Motion in >1D

- Position, displacement, velocity, and acceleration vectors. Distance traveled is a scalar.
- Addition and subtraction of vectors – needed to define velocity and acceleration:

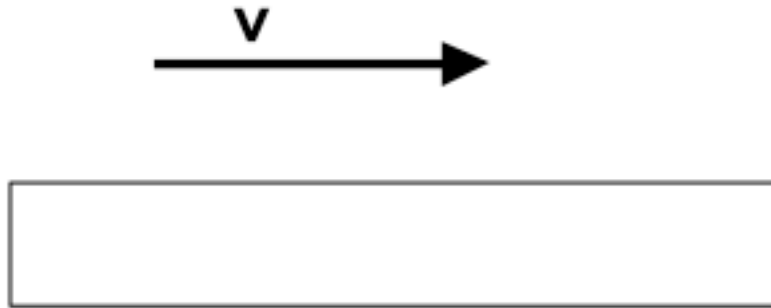
$s = \frac{\text{distance traveled}}{\text{elapsed time}}$	$\vec{v} = \frac{\overline{\Delta\vec{R}}}{\Delta t} = \frac{\text{displacement}}{\text{elapsed time}}$	$\vec{a} = \frac{\overline{\Delta\vec{v}}}{\Delta t} = \frac{\text{change in velocity}}{\text{elapsed time}}$
Speed	Velocity	Acceleration

$$\overline{\Delta\vec{R}} = \vec{R}_2 - \vec{R}_1$$

$$\overline{\Delta\vec{v}} = \vec{v}_2 - \vec{v}_1$$



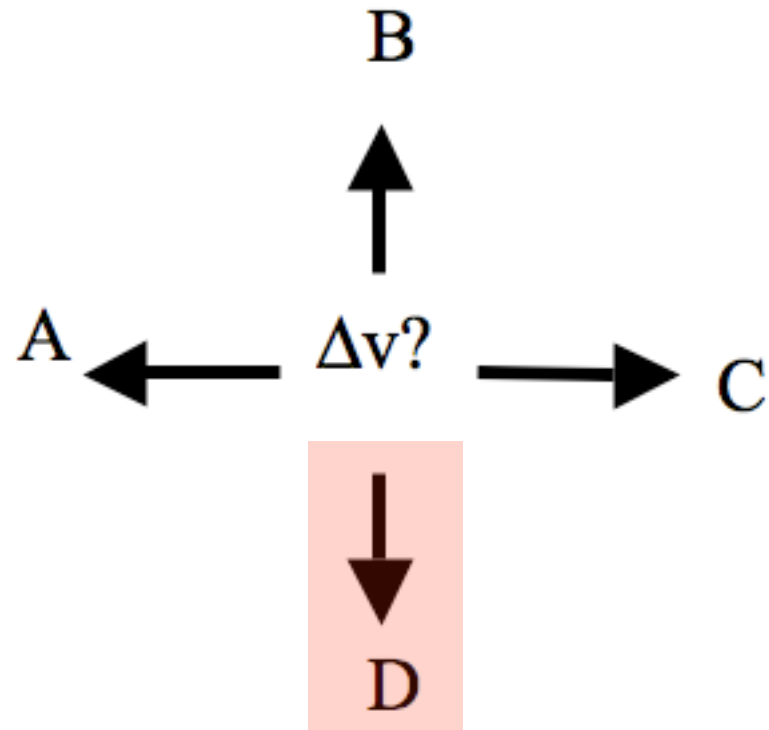
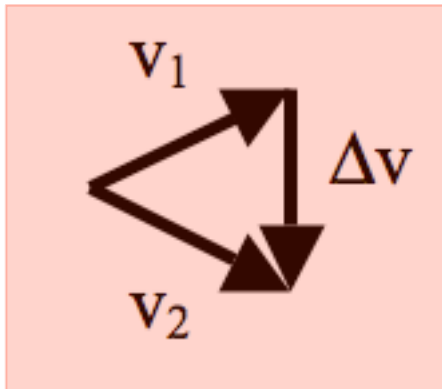
Suppose you know the velocity vector of a particle at a particular instant of time and it is parallel to the ground. What do you know about the acceleration  $\mathbf{a}$  of the particle?



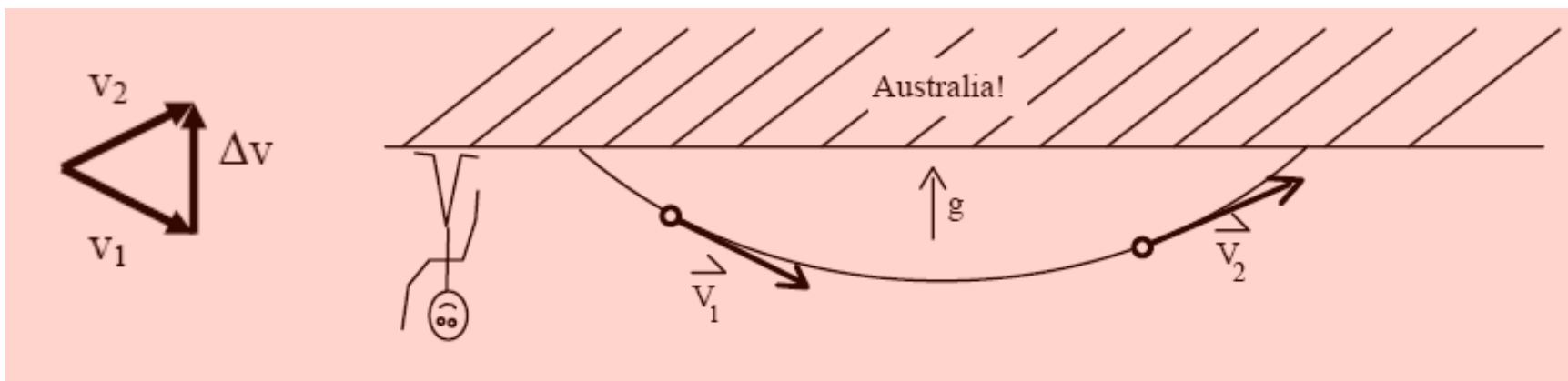
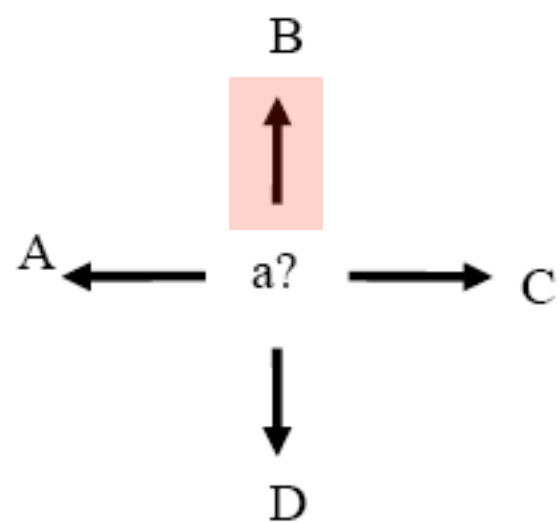
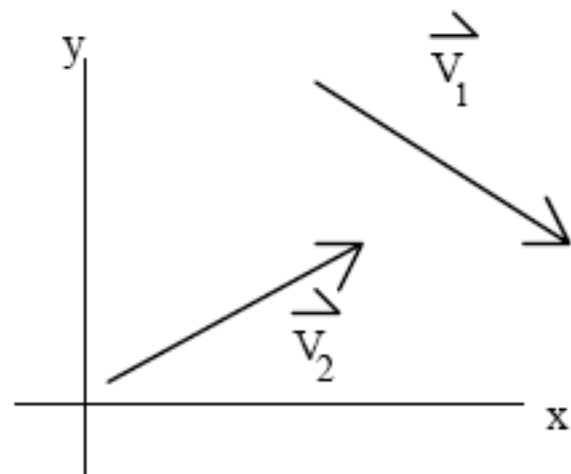
- A) The velocity vector and the acceleration vector are always either in the same direction or in opposite directions.
- B) The acceleration vector is straight down.
- C) You know nothing at all about the acceleration vector.
- D) The acceleration must be zero.

Consider the vectors  $\mathbf{V}_1$  and  $\mathbf{V}_2$  shown.

Which is the direction of the vector is  $\Delta\mathbf{V} = \mathbf{V}_2 - \mathbf{V}_1$        $\mathbf{V}_1 + \Delta\mathbf{V} = \mathbf{V}_2$ ?

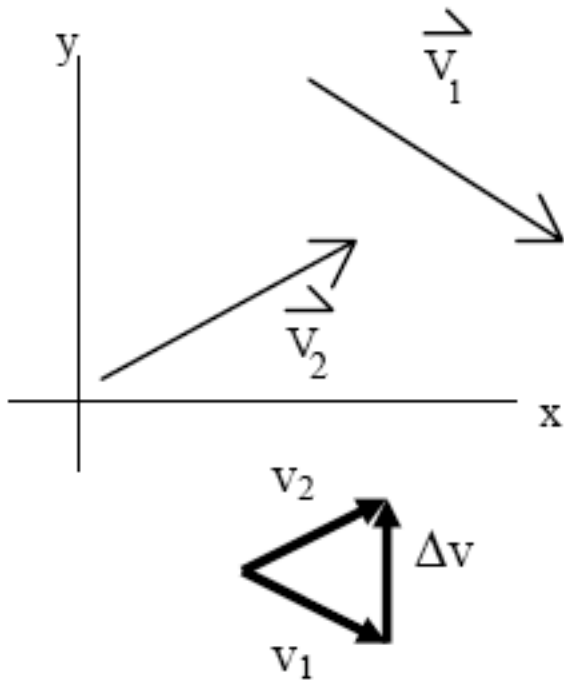


A particle is moving with constant acceleration. Its velocity vector at two different times is shown below. What is the direction of the acceleration?



## Motion in $>1D$

- Position, displacement, velocity, and acceleration vectors. Distance traveled is a scalar.
- Addition and subtraction of vectors – needed to define velocity and acceleration.
- Be able to deal with velocity and acceleration as vectors:
  - find its components from its length and direction.
  - find its length and direction from its components.
  - add and subtract them: graphically & using components.



If  $\vec{V}_2 = (1,1)$  and  $\vec{V}_1 = (1,-1)$ .

Find the acceleration vector if the acceleration took place over 2 seconds.

A)  $\vec{a} = (0,1) \text{ m/s}^2$

B)  $\vec{a} = (0,2) \text{ m/s}^2$

C)  $\vec{a} = (1,0) \text{ m/s}^2$

D)  $\vec{a} = (2,0) \text{ m/s}^2$

$$\vec{a} = \frac{\Delta \vec{V}}{t} = \frac{\vec{V}_2 - \vec{V}_1}{t} = \frac{(1,1) - (1,-1)}{2} = \frac{(0,2)}{2} = (0,1)$$

# Remember

In addition to tomorrow's exam.....

- Finish reading Ch. 3.
- **Tutorial this week:** Vectors – print and bring Tutorial to Lab session.
- **CAPA assignment #4** is due Friday evening at 10 PM, to be done on-line.