

18

Shape Function Magic

'Magic' Means *Direct*
(*"by inspection"*)

**Do in 15 minutes what took smart people several months
(and less gifted, several years)**

But ... it looks like magic to the uninitiated

Shape Function Requirements

(A) *Interpolation*

(B) *Local Support*

(C) *Continuity (Intra- & Inter-Element)*

(D) *Completeness*

**See Sec 18.1 for more detailed statement of (A) through (D).
Implications of the last two requirements as
regards *convergence* are discussed in Chapter 19.**

Direct Construction of Shape Functions: Are Conditions Automatically Satisfied?

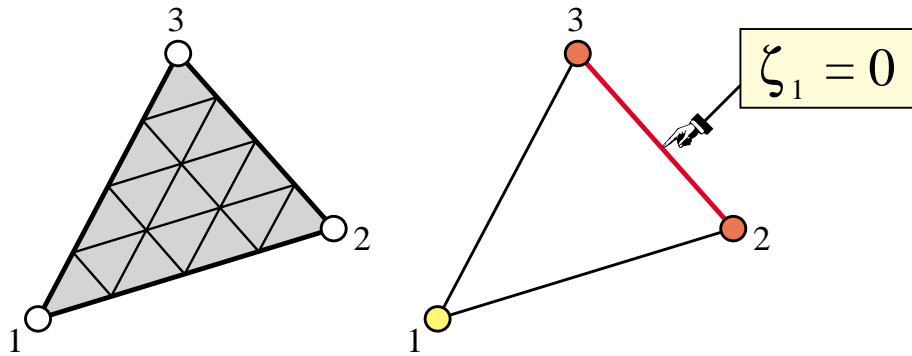
- (A) ***Interpolation*** **Yes: by construction except scale factor**
- (B) ***Local Support*** **Often yes, but not always possible**
- (C) ***Continuity*** **No: *a posteriori* check necessary**
- (D) ***Completeness*** **Satisfied if (B,C) are met and the sum of shape functions is identically one.
Section 16.6 of Notes (advanced material) provides details**

Direct Construction of Shape Functions as "Line Products"

$$N_i^e \stackrel{\text{guess}}{=} c_i L_1 L_2 \dots L_m$$

where $L_k = 0$ are equations of "lines" expressed in natural coordinates, that *cross all nodes except i*

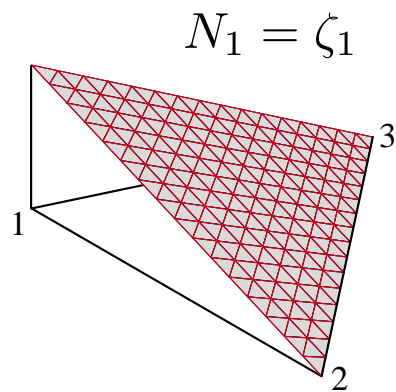
The Three Node Linear Triangle



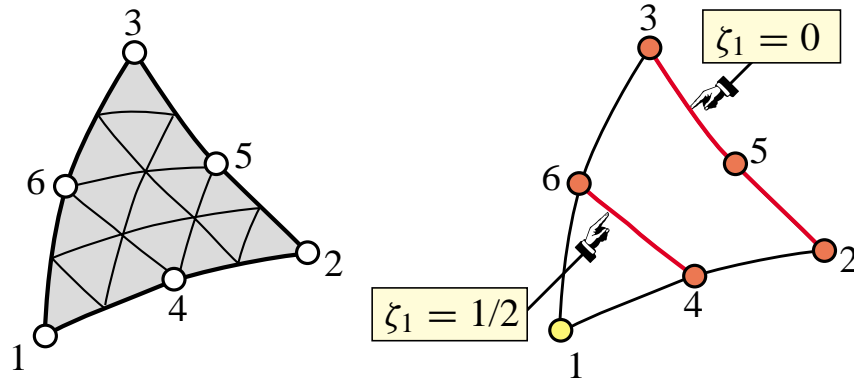
$$N_1^e \stackrel{\text{guess}}{=} c_1 L_1 = c_1 L_{2-3}$$

At node 1, $N_1^e = 1$ whence $c_1 = 1$
 and $N_1^e = \zeta_1$ Likewise for N_2^e and N_3^e

Three Node Triangle Shape Function Plot



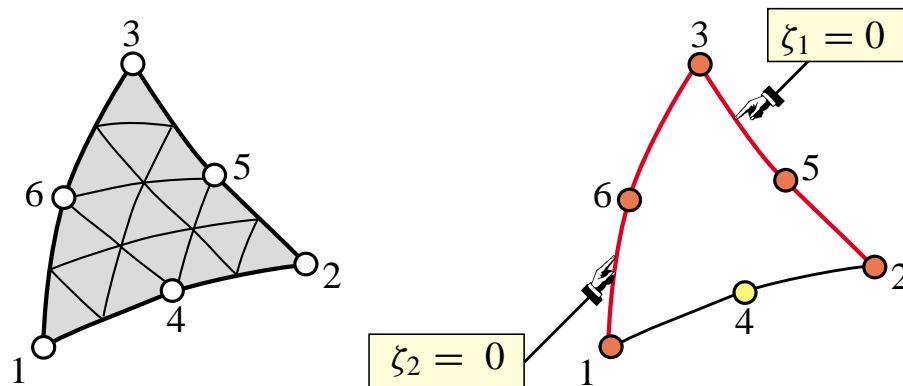
The Six Node Triangle - Corner Node



$$N_1^e \stackrel{\text{guess}}{=} c_1 L_{2-3} L_{4-6}$$

For rest of derivation, see Notes

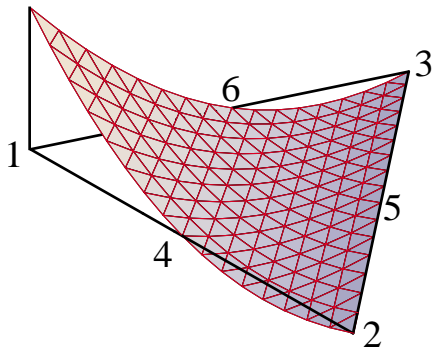
The Six Node Triangle - Midside Node



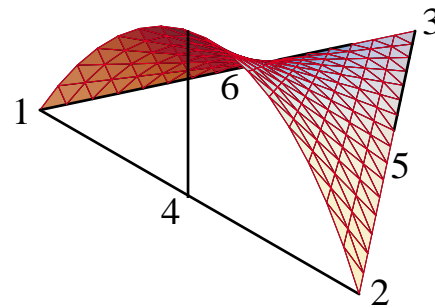
$$N_1^e \stackrel{\text{guess}}{=} c_1 L_{2-3} L_{4-6}$$

For rest of derivation, see Notes

The Six Node Triangle: Shape Function Plots

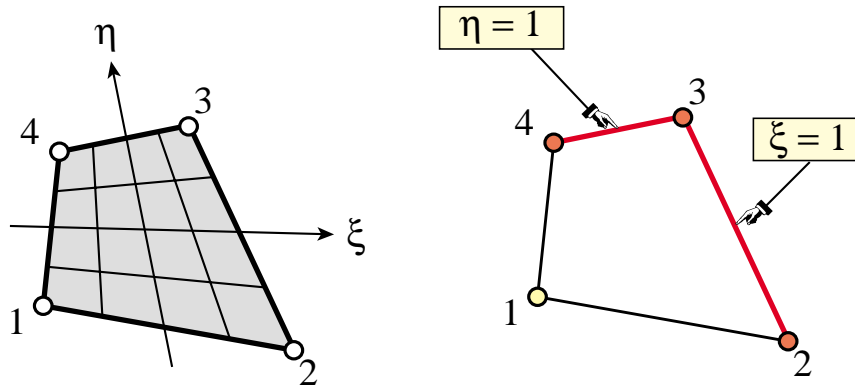


$$N_1^e = \zeta_1(2\zeta_1 - 1)$$



$$N_4^e = 4\zeta_1\zeta_2$$

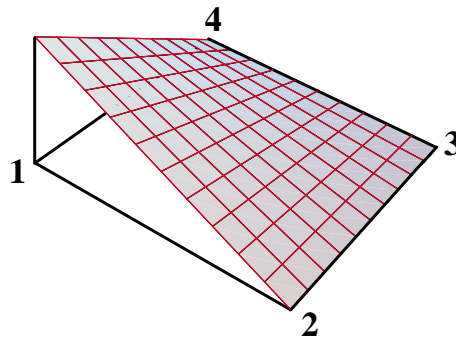
The Four Node Bilinear Quad



$$N_1^e \stackrel{\text{guess}}{=} c_1 L_{2-3} L_{3-4}$$

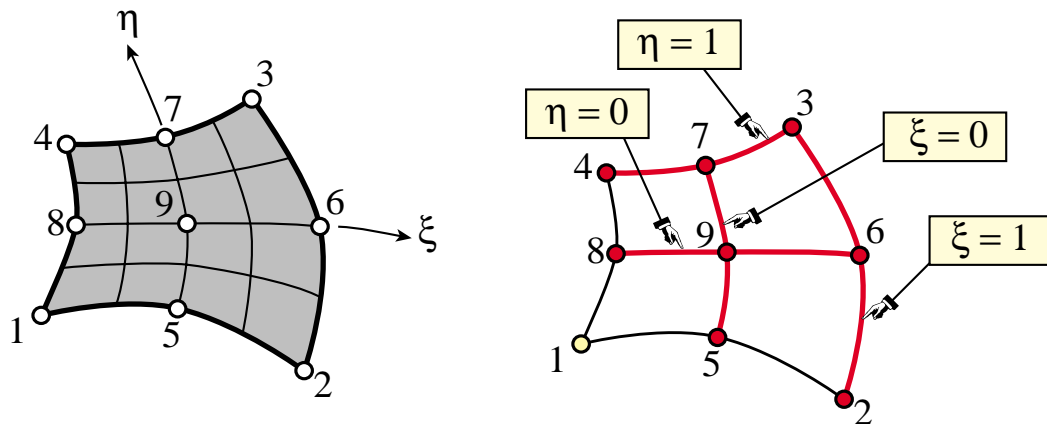
For rest of derivation, see Notes

The Four Node Bilinear Quad: Shape Function Plot



$$N_1^e = \frac{1}{4}(1 - \xi)(1 - \eta)$$

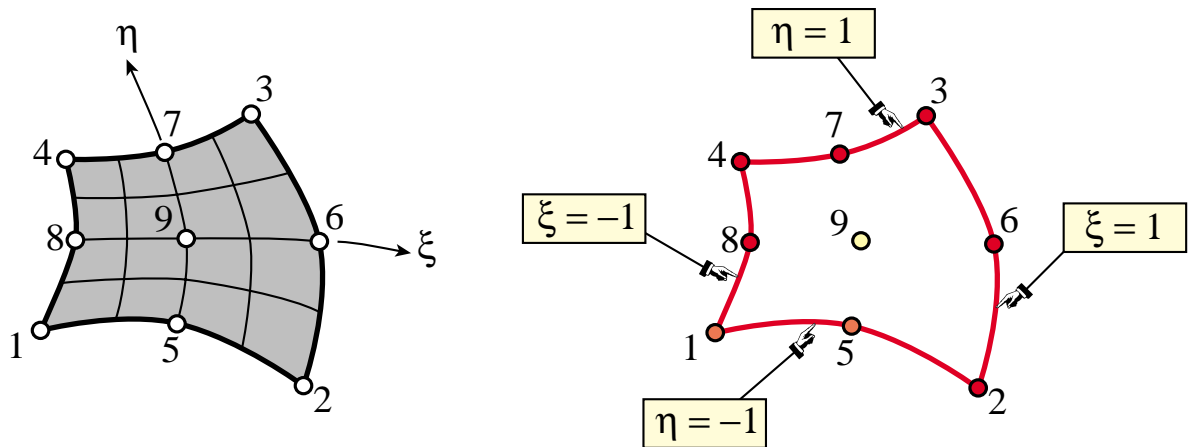
The Nine Node Biquadratic Quad Corner Node Shape Function



$$N_1^e \stackrel{\text{guess}}{=} c_1 L_{2-3} L_{3-4} L_{5-7} L_{6-8} = c_1 (\xi - 1)(\eta - 1)\xi\eta$$

For rest of derivation, see Notes

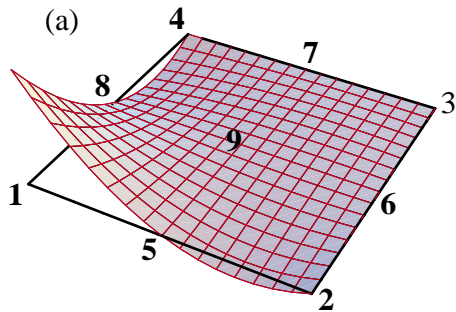
The Nine Node Biquadratic Quad Internal Node Shape Function



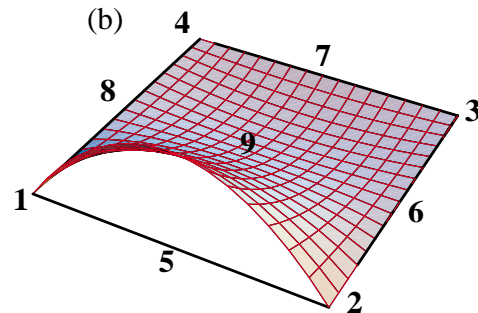
$$N_9^e = c_9 L_{1-2} L_{2-3} L_{3-4} L_{4-1} = c_9 (\xi - 1)(\eta - 1)(\xi + 1)(\eta + 1)$$

For rest of derivation, see Notes

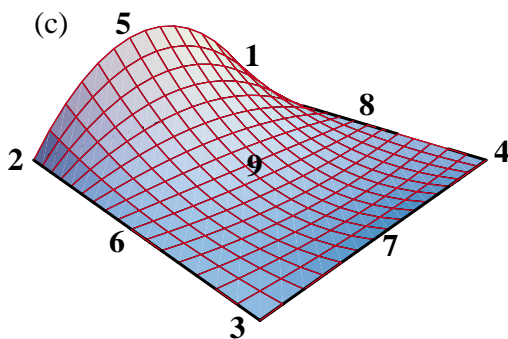
The Nine-Node Biquadratic Quad: Shape Function Plots



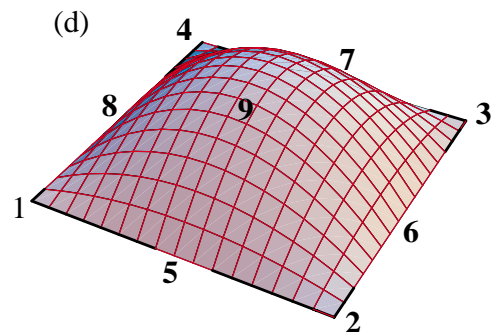
$$N_1^e = \frac{1}{4}(\xi - 1)(\eta - 1)\xi\eta$$



$$N_5^e = \frac{1}{2}(1 - \xi^2)\eta(\eta - 1)$$

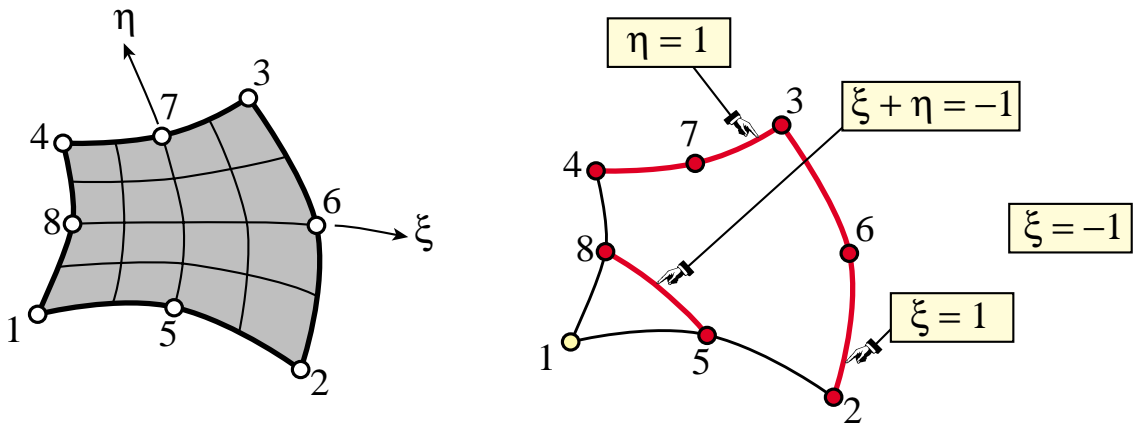


$$N_5^e = \frac{1}{2}(1 - \xi^2)\eta(\eta - 1) \quad (\text{back view})$$



$$N_9^e = (1 - \xi^2)(1 - \eta^2)$$

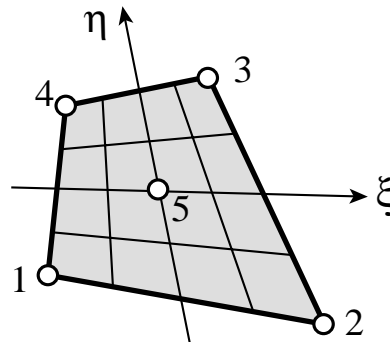
The Eight-Node "Serendipity" Quad Corner Node Shape Function



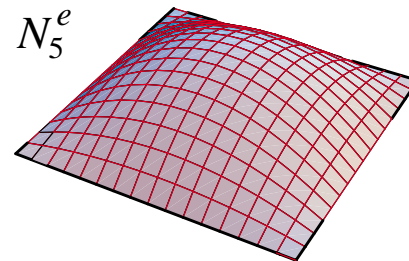
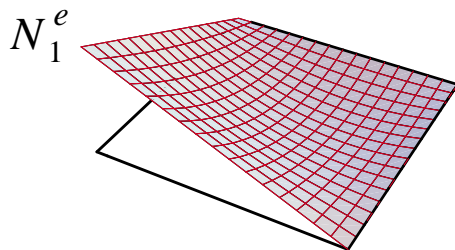
$$N_1^e = c_1 L_{2-3} L_{3-4} L_{5-8} = c_1 (\xi - 1)(\eta - 1)(1 + \xi + \eta)$$

For rest of derivation, see Notes

Can the Magic Wand Fail? Yes

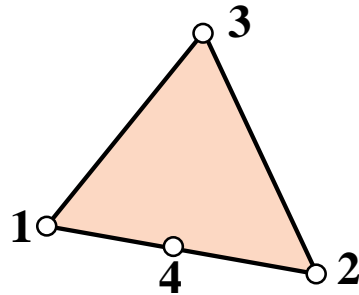


(Exercise 18.6)



Method also needs modifications in *transition elements*.
One example is covered in the next two slides.

Transition Element Example

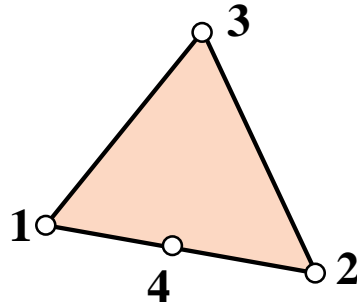


For N_1^e try the magic wand: product of side 2-3 ($\zeta_1 = 0$)
and median 3-4 ($\zeta_1 = \zeta_2$):

$$N_1^e \stackrel{\text{guess}}{=} c_1 \zeta_1 (\zeta_1 - \zeta_2) \quad N_1^e(1, 0, 0) = 1 = c_1$$

***No good: fails
compatibility over side 1-2***

Transition Element Example (cont'd)



Next, try the shape function of the linear 3-node triangle plus a correction:

$$N_1^e \stackrel{\text{guess}}{=} \zeta_1 + c_1 \zeta_1 \zeta_2$$

Coefficient c_1 is determined by requiring this shape function vanish at midside node 4: $N_1^e \left(\frac{1}{2}, \frac{1}{2}, 0 \right) = \frac{1}{2} + c_1 \frac{1}{4} = 0$, whence $c_1 = -2$ and

$$N_1^e = \zeta_1 - 2\zeta_1\zeta_2$$

works